AMAZING WORLD OF DC COMICS

SPECIAL ISSUE!

ALL ABOUT THE

JUSTICE LEAGUE of AMERICA

NO. 14 MARCH
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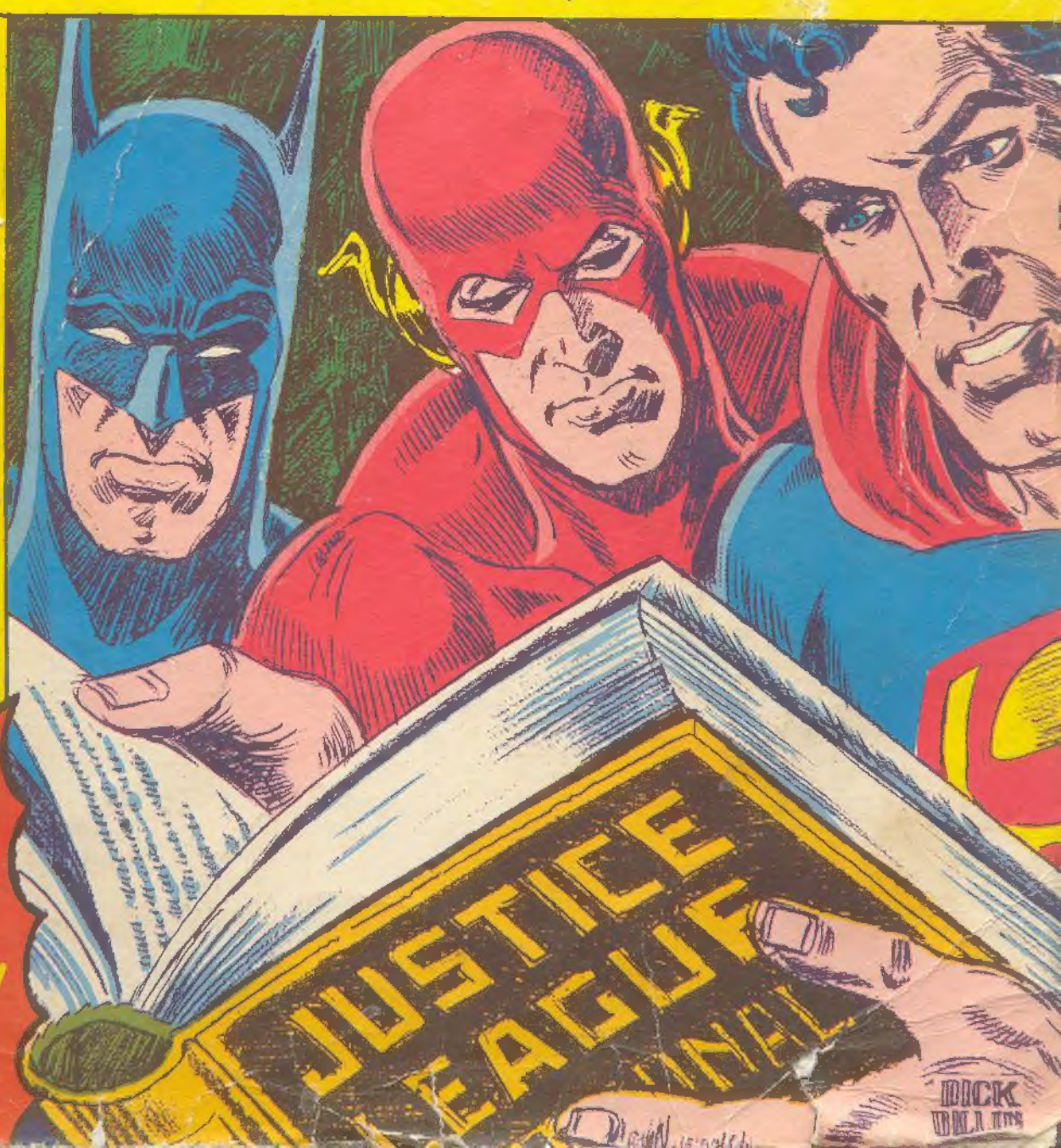

...E THE ...EST RUNNING TEAM IN COMICS!

COMPLETE CHECKLISTS!

HEADQUARTERS BLUEPRINTS!

INTERVIEW WITH EDITOR JULIE SCHWARTZ AND THE JLA WRITERS!

PLUS

...BEHIND ...E SCENES ...OF THE SUPERMAN ...VIE WITH ...RECTOR ...CHARD ...NER!

INSIDE AMAZING WORLD

In some ways, this issue is our most ambitious effort yet. Fan writer Mark Gruenwald has done the prodigous task of cataloging the entire story of the **Justice League of America,** working with all our resources open to him, and the end product is, in a word, incredible. Adding to the excitement is the unique behind-the-scenes look at the group interview (page 34) and the unusual round-robin conversation with the **JLA** writers (page 7). These two add depth to the **JLA Reader** far beyond what our 9th issue **Legion** special possessed.

That's besides our special report on the upcoming **SUPERMAN** movie (page 37), and other features. We hope to be able to provide you with updates on the movie from time to time as it progresses.

Our redesign process is continuing this issue as well, with the back of the book departments getting particular attention. **Direct Currents** has changed completely, with the old listings now gone, since the **Daily Planet** pages in our regular mags have assumed **Direct Currents'** old function. But hard news is still there, and some new graphics, too (page 39).

Scheduling is in for a reexamination, and we're not going to make any more false promises. Now that **Direct Currents** is shorter, and less dated, we'll be getting the **AMAZING WORLD** out as often as possible . . . hopefully bi-monthly, but with more emphasis on quality than on the regular publishing schedule we've never achieved but always paid lip service to.

Next issue, the **DC** super star of the hour is spotlighted: **Wonder Woman** takes over. We'll have a Continuing Guide to Confusing Continuity Chapter on the Amazon Princess, a TV still section, Marty Pasko dissecting **WW,** and rare **Wonder Woman** newspaper strip dailies in the **Scrapbook.** Plus the usual goodies, of course. Be there!

—Paul Levitz

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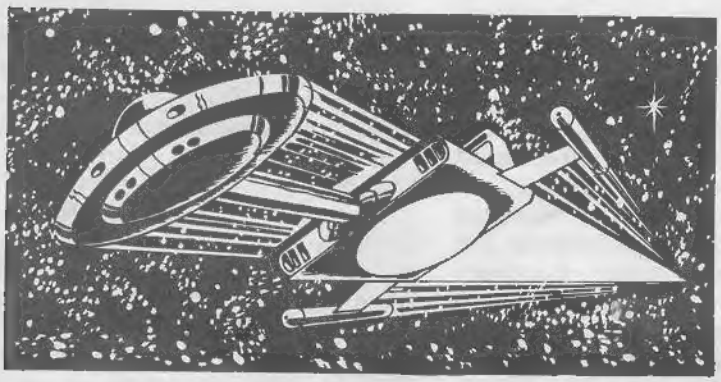
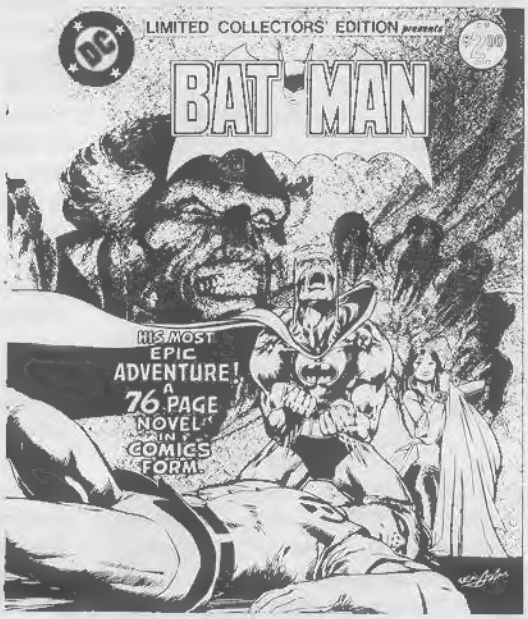




JUSTICE LEAGUE of AMERICA

THE LONGEST-RUNNING SUPER-HERO TEAM IN COMICS HISTORY

"Just imagine . . . the mightiest heroes of our time have banded together as the **Justice League of America** to stamp out evil wherever and whenever they appear!" With these words to herald it throughout the **DC** line of magazines, the **Justice League of America** blazed into action in **BRAVE & BOLD** #28 (Feb-March 1960) fighting a giant mutated starfish. Conceived as a revival of the **Justice Society of America** who appeared in **ALL-STAR COMICS** from 1940 to 1951, the **Justice League** featured all of **DC's** major super-stars in action together.

The original **Justice League** line-up consisted of seven charter members—**Superman, Batman, Flash, Green Lantern, Wonder Woman, Aquaman**, and **J'Onn J'Onzz the Manhunter from Mars**—all of whom had their own series in other magazines. The **Manhunter's** inclusion necessitated a slight revision in the powers his own series depicted him with, for originally he could not be seen when he assumed his Martian form! With the exception of **Superman** and **Batman**, who shared the pages of **WORLD'S FINEST**, none of the other characters had ever met before, and now seven mighty heroes shared the pages of the same magazine.

Also appearing with the seven super-heroes was non-super-powered **Snapper Carr**, a teenager who helped the **JLA** on their first case, and was given honorary membership. **Snapper's** beatnik banter contrasted with the sometimes-bland seriousness of the adult heroes, and he was undoubtedly invented for the book to appeal to the youthful readers. His presence served the same function as **Johnny Thunder's** did in the **JSA**—to add a touch of comic relief.

After three consecutive trial issues of **BRAVE & BOLD**, the **Justice League** leaped into its own bi-monthly magazine, the first issue cover dated October 1960. However, it was not until **JUSTICE LEAGUE** #9 that the circumstances that first assembled the **JLA** were related: an invasion by aliens who emerged from meteors and tried to change humanity into crystal, wood, fire, stone, mercury, and birdmen. After thwarting the nefarious scheme, the heroes assemble and **Batman** suggests, "We ought to form a club or society." **Flash** furthers, "A league against evil! Our purpose will be to uphold justice against whatever

danger threatens it."

In **JUSTICE LEAGUE** #4 the group inducted its first new member, the ace archer **Green Arrow**, bringing the roll call to eight. **Green Arrow** was destined from the start to be one of the more colorful members of the **Justice League**. In the issue after he joined, he was already brought to trial for treachery and was nearly ousted until he proved that his actions were designed to determine which **JLA** member was replaced by an imposter.

Until **JUSTICE LEAGUE** #10, **Superman** and **Batman** took very little part in **JLA** adventures and were rarely cover-featured. This policy was a carry-over from **Superman** and **Batman's** minimal participation in the **Justice Society**, and was done to give the lesser known heroes more of a chance to shine. Also, in these early adventures, the entire group assembled only at the beginning and end of each story also like their predecessors in **ALL-STAR**. Usually two or three members would team up to combat some aspect of a villain's scheme, rather than all seven (eight with **Green Arrow**) battling the foe at once. Conveniently, the villain would always seem to have three simultaneous menaces brewing to divert the attention of the **JLA** into small groups.

With **JUSTICE LEAGUE** #10, **Superman** and **Batman** began to take more of an active part in **JLA** affairs, making conditions a bit more crowded. Then, in **JLA** #14,

the **Atom** was admitted into the group, to increase the membership roll to nine. Small group team-ups became more infrequent and many issues the **Justice League** would take on the menace en masse. It was a foolhardy villain indeed who would risk facing nine superheroes at once. The **Justice League** may have realized that it was not really fair to overcome villains by sheer weight of numbers, so in **JLA** #23, the participation policy changed. Now only five members would star in each tale. The roles of **Superman** and **Batman** were somewhat expanded as well; prior to this issue, the two characters had appeared on a mere three covers, but from **JLA** #23-34, they appeared on every one.

Beginning in **JLA** #31, the **Justice League** seemed to consist of five active members **(Superman, Batman, Flash, Green Lantern**, and new recruit **Hawkman)** and five inactive members **(Atom, Aquaman, Green Arrow, Wonder Woman**, and **J'Onn J'Onzz)**. While the actives appeared in nearly every issue, the inactives appeared irregularly. Unlike the early days when **Superman** and **Batman** stood back to give the less popular characters more exposure, the five biggest draws of the **JLA** hogged the action, perhaps in an effort to boost the book's popularity. In **JLA** #40, the lot of the "underdog" heroes improved a bit, since the entire **JLA** was in attendance for two issues, but afterwards, the limited participation practice was in effect again.

By **JLA** #43, **Batman** became the most frequently cover-featured character and the predominant member of the **JLA**. This play-up was prompted by the commercial success of the **BATMAN** television program of 1966-67. There were times when the other **JLA** members seemed almost incidental to **Batman**, as in **JLA** #50. However, in **JLA** #55, the rage seemed to subside and **Batman** stepped out of the limelight.

Between #57 and #63, no single member was emphasized over any other, although **Batman** and **Superman** still remained very active. By **JLA** #66 and continuing to the present, **Superman** figured most prominently on covers and would appear to be the **JLA's** biggest drawing card. Still, if one were to tally which **JLA** member appeared in the most number of issues to date, the member with the best attendance record would be the **Flash**.

Aquaman and **Martian Manhunter** (as **J'Onn J'Onzz** became referred to in **JLA** #52 as his series underwent a title change from **DETECTIVE** to **HOUSE OF MYSTERY**) were largely absent from **JLA** adventures from 1967 to 1970. **Aquaman** appeared in **JLA** #68 and wasn't seen again until **JLA** #86! In his own series, he was on a quest for his abducted wife, and perhaps that was the reason for his absence in the **JLA**. Another reason may have been that his aquatic powers were often difficult to include in land-adventures. **Martian Manhunter** was missing in ac-

STILL 10¢
JUSTICE LEAGUE of AMERICA
GREAT HERA! AN UNKNOWN FORCE IS PULLING US INTO SPACE—LIKE HUMAN ROCKETS!
A STAR-STUDDED SPECTACULAR WITH THE WORLD'S GREATEST SUPER-HEROES...
"WHEN GRAVITY WENT WILD!"

tion for ten issues following an appearance in **JLA** #61. He returned in **JLA** #71 only to be written out of the series completely! Having lost his own series in **HOUSE OF MYSTERY**, the **Manhunter** was probably not considered enough of a super-star to retain in the **JLA**. In a story that altered some facts of his legend, **MM** renounced his **JLA** membership in **JLA** #71 when the planet **Mars** was devastated and his people went into exodus.

However, **Wonder Woman** was the **Justice League's** first official membership loss two issues before. In her own magazine she had renounced her super-powers and apparently felt that she would not have as much to contribute to the **JLA** as the also non-powered

Batman or **Green Arrow**. Perhaps she did not want to be reminded of her former super-life. Regardless, she last appeared in costume in **JLA** #66 and asked for a Leave of Absence in **JLA** #69.

Since **Wonder Woman** had departed, someone was needed to offset the all-male membership in the **League**. Rather than any of the native super-heroines, **Black Canary** from the **Justice Society** of Earth-2 was drafted for membership in **JLA** #75. Stories between **JLA** #75 and #89 displayed the developing relationship between **Black Canary** and the "new look" **Green Arrow**, the first romantic interest to be featured in **JLA** pages. **Black Canary's** membership was not announced to the public until **JLA** #78.

STILL 10¢
JUSTICE LEAGUE of AMERICA
"DOOM of the STAR DIAMOND!"
THERE'S ONLY ONE WAY TO FREE THE JUSTICE LEAGUE MEMBERS IMPRISONED INSIDE THAT DIAMOND-SPLIT IT IN TWO WITH THIS DIAMOND-TIPPED ARROW!

Honorary member **Snapper Carr** appeared rather infrequently after the early 60's, featured in only five adventures between #50 and #77. Apparently **Snapper's** beatnik persona was deemed outdated, and rather than update him as a hippie, it was decided to shelve him. **Snapper** was written out of the series in **JLA** #77 for having betrayed his superhero friends to a disguised **Joker**. His inactivity in **JLA** affairs and the fact that they had begun to refer to him as "mascot" rather than "honorary member" must have rankled him. He was invited to the **Justice League's** anniversary in **JLA** #100, but declined to attend. He was last seen in **JLA** #114, still living at home and as youthful-looking as ever.

JUSTICE LEAGUE of AMERICA
WHEN I BOWL OVER THE JUSTICE LEAGUE MEMBERS—THE EXPLOSION WILL BLAST THEM TO SMITHEREENS!
The ATOM Joins the JUSTICE LEAGUE of AMERICA in... "MENACE OF THE "ATOM" BOMB!"

Between **JLA** #64 and 84, the **Justice League** alternated between en masse and small team adventures. With #86, teams of two or three members were in vogue again, and the practice of featuring the individual heroes' logos was revived, having disappeared following the original **BRAVE & BOLD** tales. Team-ups of two or three members is the rule for most **JLA** adventures even today, and is apparently the best system by which each super-star can get his share of attention within the group format. Not a single issue of **JLA** goes by without an appearance by at least one member of the **WORLD'S FINEST** team, **Superman** and **Batman**.

JUSTICE LEAGUE #105 featured the first official membership acquisition since **Black Canary**, the induction of **Elongated Man**. Having been nominated back in **JLA** #42, and guest-starring in **JLA** #51, **Elongated Man's** wife's comment to the **JLA**, "... it's about time," is well-deserved. **Elongated Man's** very appearance and irreverent personality contrasts with the other heroes' much like **Snapper's** once did. Although it took thirty issues to recruit a new member after **Black Canary**, it took only one issue after **Elongated Man** before the **JLA** had another new addition. Former **JSA** member **Red Tornado** was allowed to join the group when it was found that he could no longer vibrate into his native Earth-2, supposedly until he could find a way back. **Red Tornado** was dependent on the **Justice**

League magazine for his sole appearances, and an attempt at establishing his background was made in **JLA** #106. However with ten other super-heroes to share the book with, he could not be afforded too much space. **Hawkman** was given a Leave of Absence in **JLA** #109, possibly to give **Red Tornado** more room to move, but he was gone for only eight issues. **Red Tornado** was featured rather irregularly following his induction up until his unceremonious death in **JUSTICE LEAGUE** #129.

In the same issue as **Red Tornado's** demise, **Wonder Woman** returned to the fold following her twelve self-imposed trials to prove she was worthy of re-admission (recounted in **WONDER WOMAN** #212-222). Having somehow

JUSTICE LEAGUE of AMERICA
THE CURRENT SUPER-HERO SENSATION IS INVITED TO JOIN THE JUSTICE LEAGUE— BUT THE ASTONISHING REPLY IS... "METAMORPHO SAYS NO!"
CUT OUT, JUSTICE LEAGUERS—
I'LL FIGHT OFF THESE MENACES—
WITHOUT ANY HELP FROM YOU!

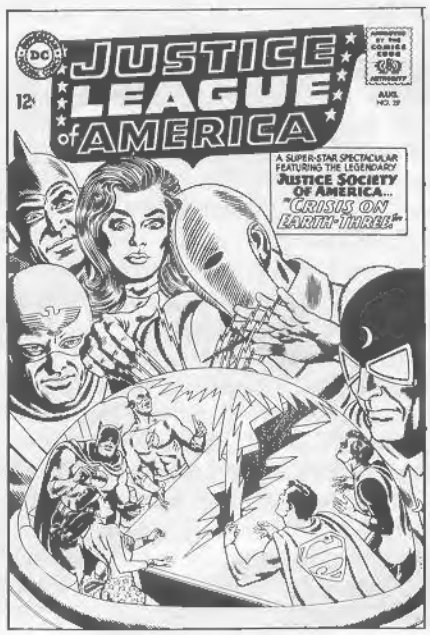
regained her powers, it was inevitable that she would regain her former standing in the **League**. With her reinstatement (after an absence of 60 issues), the **Justice League** finally had more than one female member at once. Apparently there wasn't a by-law that limited female membership.

At present, the **JLA's** membership seems to have stabilized with a roster of eleven active heroes: **Superman, Batman, Flash, Green Lantern, Wonder Woman, Aquaman, Green Arrow, Atom, Hawkman, Black Canary**, and **Elongated Man**. All members appear with a degree of regularity and seldom miss more than three issues in a row.

Over the years, two heroes were offered membership but refused it.

JUSTICE LEAGUE of AMERICA
"1 DJ, LIL' ZATANNA AND ZERO HOUR!"
BATMAN LEADS THE JUSTICE LEAGUERS ON THE GREATEST MANHUNT OF ALL TIME!
SURPRISE GUEST STAR— The ELONGATED MAN!

In **JLA** #42, **Metamorpho the Element Man** was invited to join, but he declined because he hoped his bizarre powers were a temporary affliction. The **JLA** declared him a "standby" member, but he was not seen in action again until **JLA** #100. The **Phantom Stranger** was also elected into the group in **JLA** #103, but mysteriously disappeared before he could be told of it. He returned in **JLA** #110, but again did his disappearing act before he could be notified of his status. Being somewhat omniscient, the **Phantom Stranger** probably knew of their offer but chose not to be bound by it. His only other **JLA**-related appearance was in **WONDER WOMAN** #218, where he narrated one of **Wonder Woman's** trials.


JUSTICE LEAGUE of AMERICA
A SUPER-STAR SPECTACULAR FEATURING THE LEGENDARY JUSTICE SOCIETY OF AMERICA... "CRISIS ON EARTH-THREE!"

Several other super-heroes guest-starred from time to time, but never had their relationship to the group specified. **Zatanna the Magician** appeared in three adventures, and even knew how to enter the **JLA's** satellite in **JLA** #87, but was never granted official status in print. Another magician, **Sargon the Sorceror** was notified of his honorary membership after aiding the **JLA** in #98, but was never heard from again, not even at the **JLA's** anniversary party two issues later. Some of the individual **Justice Leaguer's** partners participated on occasion. This list includes **Hawkgirl**, whose guest appearances were most numerous, as well as **Robin, Batgirl, Mera**, and **Supergirl**.

JUSTICE LEAGUE of AMERICA
BACK AFTER 12 YEARS! THE LEGENDARY SUPER-STARS OF THE JUSTICE SOCIETY OF America...!
featuring "CRISIS ON EARTH-ONE!"

The most frequent guest-stars, however, were the various members of the **Justice Society** of Earth-2, who met with their otherworldly counterparts annually since **JLA** #21. The membership of the group in their first **JLA** appearance was **Doctor Fate, Atom, Hawkman, Flash, Green Lantern, Black Canary** and **Hourman**. This was not the **Justice Society's** first appearance as a group since **ALL-STAR**, however, since they previously guest-starred in **FLASH** #137. In subsequent **JLA** appearances, at least two heretofore unfeatured **JSA** members were reintroduced. **JLA** #29-30 brought back **Starman** and **Dr. Mid-Nite**, **JLA** #37-38 revived **Mr. Terrific** and Johnny Thunder, **JLA** #46-47 unearthed **Sandman, Wild-**

ALL NEW STORIES
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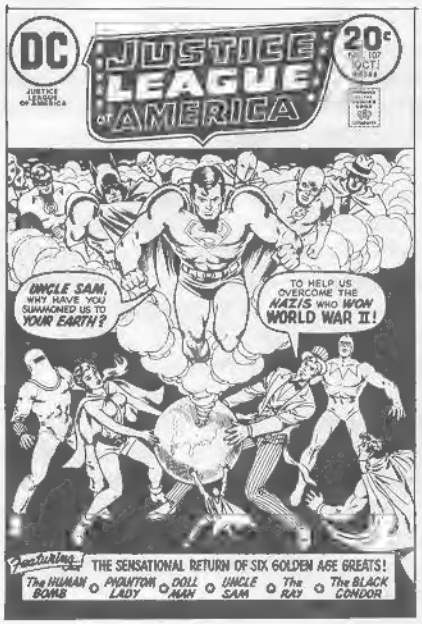
JUSTICE LEAGUE of AMERICA
NO. 100 AUG.
HERE LIES THE UNKNOWN SOLDIER OF VICTORY
35 ★ HEROES ★ 35
THE GREATEST GATHERING OF SUPER-STARS EVER RECORDED!
THE 10TH ANNUAL TEAM-UP OF THE JUSTICE LEAGUE & JUSTICE SOCIETY...
IN SEARCH OF
the SEVEN SOLDIERS OF VICTORY

cat and **Spectre**, and **JLA** #55-56 was highlighted by **Wonder Woman** and an adult **Robin**, who took the place of the retired Earth-2 **Batman**.

For the next team-up, a new character was created to utilize the name of a farcical character who appeared with the **JSA** in their **ALL-STAR** heyday but once. The name was **Red Tornado**, and in this incarnation, rather than a non-powered housewife, **RT** was a super-powered android. As previously mentioned, **Red Tornado** later joined the **JLA**. The only **JSA** heroes left to be revived were **Superman**, who came back in **JLA** #73-74 and **Batman** in **JLA** #135-137.

The **Justice League-Justice Society** team-up of **JLA** #82-83 temporarily reversed the trend of digging up old characters to introduce by trying to bury one. The **Spectre** was blown to smithereens in an attempt to save the twin Earths, in much the same manner as he had been disintegrated in **JLA** #46. Yet this time, he gave the impression that he could not get his ectoplasmic substance back together. It seems that the **Spectre** shared **Red Tornado's** affinity for explosions, since **Red Tornado** also met his demise in such a manner in both **JLA** #102 and #129. The discorporation of the **Spectre**, foreshadowed by the death of **Black Canary's** husband **Larry Lance** the year before, did not prevent him from making another appearance in **JLA** #124.

JUSTICE LEAGUE #100 instituted a new innovation for **JLA-JSA** crossovers: the introduction of a third super-team. In **JLA** #100-102, the **Seven Soldiers of Victory** from **LEADING COMICS** of the 40's were revived, with **Green Arrow, Speedy, Crimson Avenger, Star-Spangled Kid, Stripsey**, the **Shining Knight**, and **Vigilante** once again assembled. Unlike Earth-2's other super-group, the **JSA**, who had retired for the duration, the **Seven Soldiers** were found to have been trapped in various past epochs since the time of their last recorded battle. In **JLA** #107-108, the **Freedom Fighters** were introduced, composed of the biggest stars of the **Quality Comics Group** now owned by **DC: Uncle Sam, Phantom Lady, Black Condor, The Ray, Dollman** and the **Human**


DC
JUSTICE LEAGUE of AMERICA
20¢
UNCLE SAM, WHY HAVE YOU SUMMONED US TO YOUR EARTH?
TO HELP US OVERCOME THE NAZIS WHO WON WORLD WAR II!
featuring THE SENSATIONAL RETURN OF SIX GOLDEN AGE GREATS!
The HUMAN BOMB
PHANTOM LADY
DOLL MAN
UNCLE SAM
The RAY
The BLACK CONDOR

Bomb. The six heroes were depicted as being on Earth-X, a parallel world where the Nazis won World War II. Although the group had never appeared together before **JLA** #107, they proved popular enough to spin off into their own magazine. In **JLA** #135-137, an aggregate of heroes from the **Fawcett Comics Group** were gathered: **Captain Marvel, Ibis the Invincible, Spy Smasher, Bulletman, Bulletgirl, Mr. Scarlet** and **Pinky**. This group had never been assembled before either, but were not said to be officially a team. Other than **Captain Marvel**, none of the heroes had been seen since the early 50's. Future **JLA-JSA** team-ups will undoubtedly bring the two groups into contact with other hero-groups.

The other three of the fourteen **JLA-JSA** crossovers to date do not fit the previous categories. **JLA** #91-92 featured only **JSA** members who had Earth-1 counterparts, and spotlighted the **Robins** of each Earth. **JLA** #113 centered around **Sandman** and his partner **Sandy**. And **JLA** #123-124 boasted writers **Cary Bates** and **Elliot Maggin** as participants in the story.

It is interesting to note that **JSA** heroes who never appeared together in the pages of the original **ALL-STAR COMICS** (issues #3-57) first met in the pages of the **JUSTICE LEAGUE**. Some of these duos are **Hourman** and **Starman, Black Canary** and **Dr. Fate, Sandman** and **Wildcat**. Also noteworthy is that **Mr. Terrific** and **Wildcat**, who appeared in the original **JSA** adventures as guests, were granted full memberships in their **Justice League** revivals. In 1976, the **JSA** returned to its home berth in **ALL-STAR COMICS** (#58), along with an auxiliary force of young heroes called the **Super-Squad**. But this will hardly stop them from continuing their traditional crossovers during the summer issues of **JUSTICE LEAGUE**.

As of this writing, the **JUSTICE LEAGUE OF AMERICA** has been in existence for sixteen years, making it the longest running continuous superhero team in comics history. In its span of 140 issues to date, it has featured over 65 superheroes and 90 super-villains. Surely it can be said that the **Justice League** is the greatest superhero team of all.

DC
JUSTICE LEAGUE of AMERICA
30¢
NO. 137 DEC.
THE WORLD'S GREATEST SUPER-HEROES!
THIS IS IT--THE ENCOUNTER YOU'VE BEEN WAITING FOR--
THE BIG RED CHEESE MEETS THE BIG RED MENACE!
GREAT HERA! THAT RED KRYPTONITE HAS TURNED SUPERMAN INTO SUPER-KILLER!

THE MEN BEHIND THE JUSTICE LEAGUE of AMERICA

As powerful as the **Justice League** is, it does not have control over its own fate. Rather, its collective destiny is being determined by the men who chronicle its adventures. We will now focus on the men behind the **Justice League**—the writers—and assess each's contribution to the **Justice League** saga.

Gardner Fox, author of the first 65 **JLA** adventures, was also one of the major scripters of the **Justice Society of America** in **ALL-STAR COMICS** a decade earlier. Much of the basic formula for super-team stories originated by Fox for the **JSA** was carried over to its linear descendant, the **Justice League.** Fox's archetypal plot consisted of: Initial Confrontation (one or more members discover something suspicious, summon the whole group), Breaking Into Teams (the foe arranges three simultaneous threats necessitating their splitting into two- or three-member teams), and Regrouping (the small teams succeed in their missions and reunite to battle the foe en masse). With minor variations, this plot formula can account for the majority of Fox-scripted **JLA** tales, as well as many of those by subsequent writers. The plot device of small-team action not only gave individual heroes their share of the spotlight within large group context, but also prevented the heroes from an easy victory over their usually lone adversary, crushing him by weight of numbers.

Gardner Fox's **JLA** tales were most often science fiction in premise or handling. Down-to-earth mystery stories may be sufficient to keep individual members occupied, but the **JLA** needed challenges worthy of its mettle, which called for extrapolated science in its premise. The typical Fox villain was a scientist who made some discovery that gave him mastery over men or nature; various villains' specialties included dreams, light, luck, psycho-chemicals, mental emanations, and cardial vibrations. Fox maintained a well-mixed diet of super-human and alien villains, with an occasional "accidental menace" thrown in for good measure. With the exception of **Dr. Destiny** and **Prof. Fortune,** no **JLA** foe appeared in a Fox story more than twice, a testimony to the writer's fertility of imagination.

The dominant themes running through Fox's **JLA** tales were "Good by its nature triumphs over Evil," and "Teamwork is the surest way to effect Good." Although individual heroics sometimes saved the day, it was generally teamwork that enabled the **Justice League's** success. Even when the **JLA** faced multiple foes at once, it was invariably the villains inability to

GARDNER FOX

DENNY O'NEIL

cooperate that was their undoing. The teamwork mystique was at the very essense of the **JLA's** esprit de corps.

Stylistically, Fox tended to be terse and straightforward, taking his heroes and their adventures seriously. However, in **JLA** #46, and continuing for ten issues thereafter, Fox abandoned his straight approach and injected camp humor—corny witticisms and melodramatic narration—into his tales. The net effect was self-parodying. "I myself preferred the more serious approach," reveals Fox, "but since the **BATMAN** show was such a craze, we felt it wouldn't hurt to take advantage of it. I knew the fad wouldn't last long." The camp phase ended with the **BATMAN** television show's popularity on the wane, and in **JLA** #57, Fox "toned down" and penned a "heavy moral" story on brotherhood, his third and most overt treatment of social issues in the **JLA** magazine (the other two being **JLA** #36 about handicapped children and **JLA** #41 about mankind's conscience). Subsequent scripts were close to the fast-paced, science-fiction adventures of old.

Gardner Fox's last JLA script was #65, memorable for having introduced the new **Red Tornado.** Fox left behind a legacy of **JLA** tales, through which he established the basic lore of the **LEAGUE,** its major villains, and the standard by which all subsequent scripters would be judged. Not a single writer since Fox has been able to match his prolific output and stay with the team so long.

With **JLA** #66, Denny O'Neil took over the scripting reins, and his first four stories were the tongue-in-cheek parodies that had seen their day during the camp craze, "My attempts at humor didn't really come off," admits O'Neil, "and so I tried a new approach." With **JLA** #71's **Martian Manhunter** denouement, and continuing to his last **JLA** script in #83, O'Neil's handling of the **Justice League** was so different from his initial efforts that it seemed like the work of a different writer.

O'Neil emphasized the science fiction element of the **JLA** as had Fox, but injected one factor into his tales which had always been lacking in the **JLA** of the past: characterization. Fox seemed to think in terms of super-powers that belonged to characters rather than characters with super-powers. Practically any piece of dialog could be spoken interchangeably by any **JLA** member in a Fox story (with the exception of **Snapper Carr's** jive talk until the camp days. But O'Neil depicted the **JLA** as people who had personalities. **Green Arrow** became a hotheaded moralist with an acidic tongue; **Black Canary,** a distraught woman unsure of her feelings, and the **Atom,** a second-stringer who hid his feelings of inferiority behind glibness. In addition, O'Neil brought about as many changes in his 16 JLA stories as Fox had in his 65: he wrote off three characters (**Wonder Woman, Martian Manhunter,** and **Snapper Carr,** not to mention ignoring **Aquaman),** added one **(Black Canary),** and established the **Justice League** with a new headquarters.

Looking back over his contributions to the **JLA** saga, O'Neil relates, "Perhaps my favorite **JLA** was the **Vigilante-Doomsters** issues (**JLA** #78-79). I saw in the story an opportunity to do a good moral tale. The timing was right for a story about pollution what with Earth day coming up, and the book garnered media coverage. When writing a moral story, it helps to have strong convictions." O'Neil's last script was his second **JLA-JSA** team-up which ended in **JLA** #83.

In **JLA** #84, Robert Kanigher did a one-issue fill-in which pitted the **Justice League** against the routine mad scientist and his run-amok creation. The issue revealed **Batman's** unexpressed feelings for **Black Canary** and telepathic powers for the latter heroine which have not been seen since.

Mike Friedrich, the next regular scripter, rectified the romantic triangle in **JLA** #88 by explaining that the **Canary** felt **Batman** was like an older brother to her (even though one would surmise that the **Black Canary** is chronologically older than **Batman** since she started her career years before him). During Friedrich's **JLA** stint from #86-99, he reactivated **Aquaman,** a character O'Neil had used but once. Carrying on in the O'Neil tradition of characterization, Friedrich gave the **JLA** a personal slant of his own. Unlike Fox, who had an obvious moral in only three out of his 65 tales, and O'Neil who did but one, Friedrich's **JLA** stories had an ulterior message in all of his twelve tales with the exception of **JLA** #94.

Friedrich tells about his most celebrated message story, **JLA** #89: "I wrote the story for (SF author) Harlan Ellison and he loved it. I now recognize a few technical flaws—I wish I had written my own lines a bit better—but I still think it was one of my better stories in the comic medium. It was my attempt at a more personal, adult type of tale."

Besides penning the **JLA's** most off-beat story, Friedrich gave a refurbished origin retelling in **JLA** #97, superior in effect to the original; and introduced the idea of continuing plot threads to weave together

MIKE FRIEDRICH

BOB KANIGHER

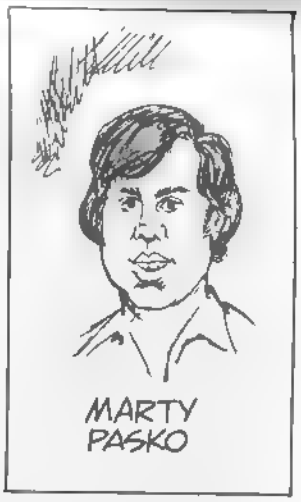
his **JLA** episodes. Besides picking up on O'Neil's characterizations, Friedrich also followed in O'Neil's footsteps by pitting the **JLA** primarily against aliens, largely to the neglect of costumed villains, which seemed on the decline at **DC** following the camp craze of 1966. Friedrich offers, "Near the end of my **JLA** stint I became aware of the lack of truly worthy adversaries and I set out to create some. The closest I came was **Starbreaker**—though I don't think I handled him as strong as I could have."

With **JLA** #100, Len Wein took over the **JLA** book with a three-parter featuring the **JLA,** guests, the **JSA,** and the **Seven Soldiers of Victory** . . . thirty-three heroes in all. A lot of super-humanity to take on in one's first script, but Wein proved himself adept. Wein's affinity for large groups was evident in subsequent scripts, which were packed with nearly every JLAer each issue and a profusion of guest-stars. He featured **Phantom Stranger, Green Lantern's** alternate, **Snapper Carr, Sandy,** and the **Freedom Fighters** (which he assembled and named), as well as inducting two full-fledged members in the space of two issues.

The acquisition of the **Elongated Man** in **JLA** #105 was a long overdue move, and Wein recognized that the visual appearance and happy-go-lucky personality provided a distinct contrast to the other members of the group. Wein's induction story of the **Elongated Man** was as unusual as the character himself. For one thing, **EM** was intentionally not given the hero's limelight that previous new members gained by saving the day in their very first adventure with the group. For another thing, the story set the stage for the induction of another character in the very next issue.

Having **Red Tornado** join in #106 on **Elongated Man's** heels probably struck some as an excess, diminishing the novelty of **EM's** membership. But to Wein, it was obviously another way to break away from the Fox formula. Wein did wholesale revamping on the **Red Tornado's** character transforming him from a bumbling sub-human with an inferiority complex to a brooding android trying to get in step with humanity. Wein is adamant that he was not trying to create an ersatz **Vision** (the android from Marvel's **Avengers** who coincidentally first appeared the same month as **Red Tornado's** debut in **JLA** #65). The gaudy, striped costume Wein designed for the **Tornado** did not exactly enhance his mysterious image.

Wein also played up a character bit hinted at by O'Neil: the feud between **Green Arrow** and **Hawkman.** Wein felt there should be natural animosity between



the brash anti-establishment archer and the cool traditionalist police officer. Their bickering marked the first instance of intramural fighting within the **JLA.** Wein explains, "When I took the book over, I couldn't believe that after a hundred issues, every **JLAer** would still be the best of buddies." The feud was brought to a somewhat hasty conclusion in **JLA** #109 when **Hawkman** took a leave of absence. Although Wein left the book five issues later, he had not intended that **Hawkman** remain away long. Wein reveals that he was going to bring him back after **Hawkman** discovered that due to advances in Thanagarian police technology, he could no longer be an effective police officer on his homeworld.

Another Wein tale, **JLA** #103 deserves mention because it features cameo appearences by Wein himself and then-Marvel writers Gerry Conway and Steve Englehart. Ironically, both of the latter two would script the **JLA** book in the future.

Despite his sometimes overzealous commitment to change, Wein succeeded in finding new wrinkles in the Fox formula and infusing in the **JLA** a stronger group identity. Perhaps his biggest contribution was in the reactivating of many of the great foes from the Fox era, a heritage that had been largely neglected Following Wein's departure in **JLA** #114 (appropriately with a story dedicated to Gardner Fox), the **Justice League** was placed in the hands of a succession of writers, only one of whom did more than three in a row

Denny O'Neil returned for one issue (#115) and brought with him the **Martian Manhunter.** Evidently, it was a story O'Neil had no special desire to do, judged by the loose characterization and plot holes.

Next Cary Bates penned an issue that introduced a latter-day **Snapper Carr** named **Charley Parker** and foreshadowed the return of **Hawkman.** The next three issues, by Elliot Maggin, featured **Hawkman's** reinstatement amidst bouts with aliens. Maggin's reason for **Hawkman's** return was that the Thanagarians had been stricken by a disease which decreased the level of their intelligence and culture—ironically, the opposite of what Len Wein had planned to do. Following Maggin, Bates returned in **JLA** #120-121 with a two-parter that featured the wedding of the space-hero **Adam Strange. Strange** also materialized in Bates' subsequent two-parter (**JLA** #138-139) in a story that explains what the spaceman was doing in Central City 2970 on the cover on **FLASH** #210, an appearence that inker Murphy Anderson whimsically

masterminded. Bates' fondness for **Adam Strange** is apparent by the character's frequent utilization.

Responding to what his approach to the **JLA** book was, Bates explains, "Knowing I was just a guest writer on the book, all I really tried to do was to find new elements to add to the traditional format." Bates succeeded in finding a new element to add to the **JLA-JSA** team-up in **JLA** #123-124: featuring himself as villain. Expanding upon his "Earth-Prime" concept first seen in **Flash** #179, Bates collaborated with Maggin on the two-parter, he doing the plot and breakdowns, Maggin the dialog.

The scripts of the next alternating contributor, Martin Pasko, began differently than those of the other writers. Pasko was assigned story premises by editor Julius Schwartz to use as springboards, and hence had a problem-solving approach to his scripts. Pasko came up with the "Untold Stories from the **JLA** Casebook" format to deal with the non-sequential tales of how the **JLA** members decided to reveal their identies to one another (**JLA** #122) and how they built their sattelite headquarters (**JLA** #130). Interestingly enough these two stories are both set in the same period of **JLA** chronology. Pasko's next script, **JLA** #128-129 served to solve the problem of returning **Wonder Woman** to the fold, and Pasko provided his own twist to it, by eliminating the **Red Tornado** in the same story.

Explaining his motive for killing off the character, Pasko explains, **"Red Tornado** was a useless character. Len had done the **Green Arrow/Hawkman** bit as a parallel to the **McCoy/Spock** relationship on **Star Trek,** with **Hawkman** taking the aloof, unemotional **Spock**-role. With **Hawkman** serving the function in the strip, there really wasn't any need for a **Red Tornado."** As for why Pasko portrayed the **Tornado's** demise gratuitously, he states, "I felt the less made of it, the better. I intentionally played down the sensationalism of it."

Pasko also wrote the dialog for the **JLA-JSA** team-up in **JLA** #135-137 over E. Nelson Bridwell's plot and breakdowns in a story that attempted to bridge the tonal gap between the straight heroes of the **JLA** and the more humorous heroes of the **Marvel Family.** Pasko will also be collaborating (with Paul Levitz) on the next **JLA-JSA** crossover, in which the groups meet the **Legion of Super-Heroes.**

The fifth rotating writer of the **JLA** was Gerry Conway, who, like Len Wein, pitted the **JLA** against their old Fox-era foes. Conway seemed to enjoy overseeing offbeat combinations of villains such as **Two-Face** and the **Weaponers of Qward,** or **Queen Bee** and **Sonar.** "I tried to use villains who hadn't been seen in a while," Conway explained. "By odd coupling, I found the natural chemistry of the villains came through in a more interesting manner than if they had just been working alone."

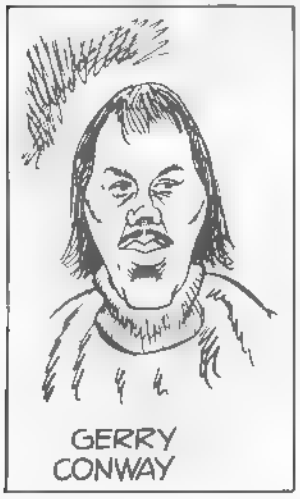
As for his approach to the **Justice League** as a team, Conway remarks, "I see the **JLA** basically as a friendly club of mutually supportive characters who have little animosity for one another. Over the years, they've worked out the friction that hampers other hero-groups." Conway played the **JLA** as a homogeneous unit whose gears only begin to grind when outsiders infringe, such as **Two-Face** in **JLA** #131 or **Supergirl** in #133-134.

Conway also reintroduced the idea of continuing plot-lines to give his tales more of a narrative cohesion. Unfortunately, plot-lines had to be summarily tied up before the next irregular writer worked on the book. Although the round robin mode of scripting on the **Justice League** could be said to have spiced up the magazine with a variety of approaches, it played havoc with the direction of the book. Even more so than the multiplicity of format variations, the inconsistent interpretations of character between one writer and the next were detrimental to overall continuity.

With **JLA** #139, this problem became alleviated as Steve Englehart took over as regular scripter, fresh from a fifty-issue stint on Marvel's super-hero team, **The Avengers.** It is ironic that Englehart found himself working on the book since one of his last **Avengers** plot-lines concerned a counterpart **JLA.** "When I did the **JLA** satire for fun," Englehart admits, "I had no idea that I'd soon be doing the real guys."

Englehart acknowledges that it took some effort to make the mental transition between the Marvel and DC universes, and to adjust to the difference in group dynamics between the **Avengers** and the **Justice League.** Englehart explains his approach to the **JLA:** "I'm working with the internal relationships within the **Justice League,** trying to depict what it means for the members to be part of the group, and show that belonging to it matters to them. I'm playing with people rather than menaces."

With Englehart, the **Justice League** again has one person charting its future. And when he, too, parts company with the group, we can only hope that there will be another willing to wear the gleaming gauntlet of the **Justice League's** destiny.



ADVENTURES

The Brave and the Bold

28 (February-March 1960) **"Starro the Conqueror"** A giant starfish lands in Happy Harbor and mutates three ordinary Earth starfish to aid it in conquering the world. (Fox/Sekowsky/Sachs, cover by Sekowsky-Anderson, 26 pages)

29 (April-May 1960) **"Challenge of the Weapons Master"** A criminal from 10,000 years in the future named **Xotar** comes to the 20th Century to battle the **JLA** confident he'll win since the history texts of his time so record it. (Fox/Sekowsky/Sachs: cover by Sekowsky-Anderson, 26 pages)

30 (June-July 1960) **"Case of the Stolen Super-Powers"** While collecting the oldest living animals on Earth in order to concoct an immortality serum, **Professor Ivo** captures the **Justice League** and transfers their powers to his android creation, **Amazo.** (Fox/Sekowsky/Sachs: cover by Sekowsky-Anderson; 26 pages)

Justice League of America

1 (October-November 1960) **"World of No Return"** The **Flash** is forced to play a game of chess with a being from another dimension named **Despero,** unaware that his every wrong moves causes a **JLA** member to be teleported to an escapable planet of doom. (Fox/Sekowsky/Sachs; cover by Anderson; 26 pages)

2 (December-January 1961) **"Secret of the Sinister Sorcerors"** Enlisting the aid of **Merlin,** the **JLA** enters the dimension of Magic Land to determine why science doesn't work on Earth anymore. (Fox/Sekowsky/Sachs; cover by Anderson; 26 pages)

3 (February-March 1961) **"Slave Ship of Space"** The alien **Kanjar-Ro** commands the Justice League to battle his three rivals—or else no one on Earth will ever move again. (Fox/Sekowsky/Sachs; cover by Anderson; 26 pages)

4 (April-May 1961) **"Doom of the Star Diamond"** In order to get the **Justice League** to help him, a spaceman named **Carthan** unleashes three deadly golden boxes capable of destroying life on Earth. (Fox/Sekowsky/Sachs; cover by Anderson; 26 pages)

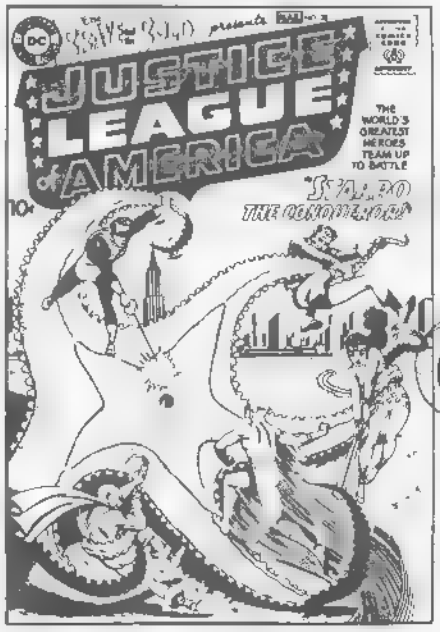
5 (June-July 1961) **"When Gravity Went Wild" Doctor Destiny** infiltrates the **Justice League** by disguising himself as one of the members. The only one who knows he is an imposter is **Green Arrow,** who has been branded as a traitor. (Fox/Sekowsky/Sachs; cover by Sekowsky-Sachs; 26 pages)

6 (August-September 1961) **"The Wheel of Misfortune"** Professor **Amos Fortune** uses his Stimoluck device to cause the **Justice Leaguers'** "luck glands" to give them bad luck (Fox/Sekowsky/Sachs, cover by Sekowsky-Anderson; 26 pages)

7 (October-November 1961) **"The Cosmic Fun-house"** Aliens take over a Happy Harbor fun house, trap four **Justice Leaguers** and take their places. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson, 26 pages)

8 (December-January 1962) **"For Sale—the Justice League"** A crook obtains a gun that forces people to do his bidding and uses it to capture the **Justice League** so he can auction them off to gangsters. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 26 pages)

9 (Febuary 1962) **"The Origin of the Justice League"** For the benefit of **Green Arrow** and **Snapper Carr,** the **Justice Leaguers** relate how space creatures emerging from meteors assembled the **Justice League** for the first time. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 26 pages)



10 (March 1962) **"The Fantastic Fingers of Felix Faust"** The evil sorceror **Felix Faust** whisks the **JLA** from their battle with the **Lord of Time** so they can procure the mystic jar, bell, and wheel needed to liberate the **Three Demons.** (Fox/Sekowsky/Sachs; cover by Anderson; 26 pages)

11 (May 1962) **"One Hour to Doomsday"** The **Three Demons** awaken from the tombs the **Timeless Ones** imprisoned them in, and turn the **Justice Leaguers** into mist. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 26 pages)

12 (June 1962) **"The Last Case of the Justice League" Dr. Light** banishes the JLA to sidereal worlds and then sets out to steal the three most famous light mementoes on Earth (Fox/Sekowsky/Sachs; cover by Anderson, 26 pages)

13 (August 1962) **"Riddle of the Robot Justice League"** The **JLA** battle for the sake of the Universe against robot duplicates of themselves who seem to possess something extra that enables them to win (Fox/Sekowsky/Sachs, cover by Anderson, 26 pages)

14 (September 1962) **"Menace of the Atom Bomb" The Atom** is nominated for membership in the **JLA** but no one seems to remember who he is, including the **Atom** himself. (Fox/Sekowsky/Sachs, cover by Anderson; 25 pages)

15 (November 1962) **"Challenge of the Untouchable Aliens"** Phantom-like aliens from another dimension must destroy the Earth in order to save their world (Fox/Sekowsky/Sachs; cover by Anderson, 25 pages)

16 (December 1962) **Cavern of Deadly Spheres"** The **Justice League** match wits with a cartoonist who creates a story where the **JLA** is trapped by a villain named the **Maestro.** (Fox/Sekowsky/Sachs; cover by Anderson; 25 pages)

17 (February 1963 **"Triumph of the Tornado Tyrant"** The **Tornado Tyrant** is tired of losing all the time so he decides to reform and create a mentally-projected replica Earth on which he is

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WAS THE GIANT SPACEMAN A MENACE OR DENIZEN FROM TO EARTH ?
TWO OPPOSING TEAMS OF SUPER-HEROES VIE WITH EACH OTHER TO SOLVE

the entire **Justice League.** (Fox/Sekowsky/Sachs, cover by Anderson, 25 pages)

18 (March 1963) **"Journey into the Micro-world"** The **JLA** enters the microscopic world of Starzl in order to defeat the unbeatable **Three Protectors** who are inadvertantly shortening the life spans of the people they were created to protect. (Fox/Sekowsky/Sachs; cover by Sekowsky-Sachs; 25 pages)

19 (May 1963) **"Super-Exiles of Earth"** **Doctor Destiny** causes the **Justice League** to be banished from Earth and has his dream-beings take the **JLA's** place. (Fox/Sekowsky/Sachs, cover by Anderson; 25 pages)

20 (June 1963) **"The Mystery of Spacemen X"** The **Justice League** must decide whether the mute giant androld from space is a benefactor or a menace (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

21 (August 1963) **"Crisis on Earth-One"** When the **Justice League** is trapped by the **Crime Champions** in their secret sanctuary, they summon their Earth-Two predecessors, the **Justice Society of America,** to free them. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

22 (September 1963) **"Crisis on Earth-Two"** The **Justice Society** unites with the **Justice League** to battle the six **Crime Champions.** (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

23 (November 1963) **"Drones of the Queen Bee" Zazzala,** the **Queen Bee** forces the **Justice League** to retrieve the three vials of potion that will make her immortal (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

24 (December 1963) **Decoy Missions of the Justice League"** The **JLA** are tricked by **Kanjar-Ro's** aura duplicates into battling non-existant menaces to Earth. (Fox/Sekowsky/Sachs; cover by Anderson, 25 pages)

25 (February 1964) **"Outcasts of Infinity"** Three aliens are teleported from planet to planet by **Kraad the Conqueror** so he can siphon the telekinetic energy that is released when the planets explode (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

26 (March 1964) **"Four Worlds to Conquer" Despero** strips the JLA of their powers and sends them to alternate Earths he's created. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

27 (May 1964) **"The 'I' Who Defeated the Justice League"** An omnipotent being without name or substance takes away the **JLA's** "success factor" which makes it impossible for them to cooperate as a team. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 25 pages)

28 (June 1964) **"Case of the Forbidden Super-Powers"** When **Headmaster Mind's** machinations cause a disaster to occur whenever a **Justice Leaguer** uses his/her powers, the United Nations forbids the **JLA** from using them. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson, 25 pages)

29 (August 1964) **"Crisis on Earth-Three"** A criminal organization on another parallel Earth decides to take on the **Justice Society** and **Justice League** for practice (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

30 (September 1964) **"The Most Dangerous Earth of All"** Using trickery to defeat the **Justice Society,** the Earth-Three villains battle the **Justice League** (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson, 24 pages)

31 (November 1964) **"Riddle of the Runaway Room"** A dull-witted criminal gains control of a genie-like machine and uses it to propel the **Justice League's** meeting room into space—along with the **JLA** and new member **Hawkman.** (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

32 (December 1964) **"Attack of the Star-Bolt Warrior" Brain Storm** captures the JLA so they can witness the execution of his brother's supposed murderer: **Green Lantern.** (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

33 (February 1965) **"Enemy from the Timeless World"** The **Justice League** encounter the **Endless One** who is blocking passage thru the time barrier (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

34 (March 1965) **"The Deadly Dreams of Doctor Destiny"** The **Justice League** envision their defeat in their dreams only to find that **Doctor Destiny** is making it come true. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

35 (May 1965 **"Battle Against the Bodiless Uniforms"** The **Three Demons** activate the uniforms of six of the **Justice League's** personal foes in a scheme to free them from their tombs. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

36 (June 1965) **"Case of the Disabled Justice League" Brain Storm** causes the **Justice League** to become handicapped like the youngsters they visited in a hospital. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

37 (August 1965) **"The Earth Without a Justice League"** The strange disappearance of the **Justice League** puts

the **Justice Society** hot on the trail of the culprit behind the mysterious occurence (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

38 (September 1965) **"Crisis on Earth-A"** The **Justice Society** battles Earth-One's crooked **Johnny Thunder** and his criminal **League** to restore the real **JLA** back to reality. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

39 (November 1965) **Reprints:** "Starro the Conqueror" (B&B #28), "Case of the Stolen Super-Powers" (B&B #30), "When Gravity Went Wild" (**JLA** #5) Cover by Sekowsky-Anderson.

40 (November 1965) **"Indestructible Creatures of Nightmare Island"** In an effort to give humanity a conscience scientist **Andrew Helm** unleases a menace that the **JLA** is unable to defeat. (Fox/Sekowsky/Sachs;' cover by Sekowsky-Anderson; 24 pages)

41 (December 1965) **"The Key-Master of the World"** Using psycho-chemicals to sap their wills, the **Key** induces the **Justice League** to disband. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

42 (February 1966) **"Metamorpho Says No"** An intangible space-being called the **Unimaginable** tries to prove he's worthy of joining the **Justice League** by defeating their latest candidate for membership, **Metamorpho,** who doesn't want to join in the first place. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson, 24 pages)

43 (March 1966) **"Card Crimes of the Royal Flush Gang" Professor Fortune** organizes the **Royal Flush Gang,** a band of criminals dressed up like playing cards who derive their powers from stellaration. (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

44 (May 1966) **"The Plague That Struck the Justice League"** An antibody absorbed from the **Unimaginable** causes four **Justice Leaguers** to double in size (Fox/Sekowsky/Sachs; cover by Sekowsky-Anderson; 24 pages)

45 (June 1966) **"Super-Struggle Against the Shaggy Man"** Two lost letters pit the **JLA** against the separate threats of a hairy giant artificial man who lashes out at anything that moves and an intelligent rock that is draining the Earth of its natural resources. (Fox/Sekowsky/Giacoia; cover by Sekowsky-Anderson; 24 pages)

SUPER-STRUGGLE AGAINST SHAGGY MAN!
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THE JUSTICE LEAGUERS WERE WORRIED THERE WAS NO WAY TO DEFEAT SHAGGY MAN— BUT THEY WERE WILLING TO DIE TRYING

46 (August 1966) **"Crisis Between Earth-One and Earth-Two"** An experimental space-warp machine causes the people of two parallel Earths to be teleported haphazardly between them while the **JLA** and **JSA** attempt to quell the rampages of **Solomon Grundy** and **Blockbuster.** (Fox/Sekowsky/Green, cover by Sekowsky-Giella; 24 pages)

47 (September 1966) **"The Bridge Between Earths"** The **Spectre** summons the **JLA** and **JSA** from their **Solomon Grundy-Blockbuster** battles to combat an even greater threat—the **Anti-matter Man.** (Fox/Sekowsky/Greene; cover by Sekowsky-Giella; 24 pages)

48 (November 1966) **Reprints:** "Challenge of the Weapons Master" (**B&B** #29), "Slave Ship of Space" (**JLA** #3), "Secret of the Sinister Sorcerors" (**JLA** #2). Cover by Sekowsky-Anderson

49 (November 1966) **"Threat of the True Or False Sorcerors"** As **Felix Faust** attempts to whisk himself out of prison, he instead creates a duplicate whose presense could spell the end of the world. (Fox/Sekowsky/Greene; cover by Sekowsky-Anderson; 24 pages)

50 (December 1966) **"The Lord of Time Attacks the 20th Century"** Using a Green Beret Soldier as his agent, the **Lord of Time** battles **Batman, Robin,** and the other **Justice Leaguers.** (Fox/Sekowsky/Greene; cover by Sekowsky-Anderson; 24 pages)

51 (February 1967) **"Z As in Zatanna and Zero Hour" Zatanna** concludes her quest for her missing father, **Zatara,** with the aid of the **Justice League** and **Elongated Man.** (Fox/Sekowsky/Greene; cover by Sekowsky-Giella; 23 pages)

52 (March 1967) **"Missing in Action—Five Justice Leaguers" Snapper Carr** plays a tape recording of the adventures that engaged the **JLAers** who were absent from the battle against the **Lord of Time.** (Fox/Sekowsky/Greene; cover by Sekowsky-Anderson, 23 pages)

53 (May 1967) **"Secret Behind the Stolen Super-Weapons"** A nameless criminal genius steals the weapons of **Green Arrow, Batman** and **Wonder Woman** and replaces them with inoperative substitutes. (Fox/Sekowsky/Greene, cover by Sekowsky-Anderson; 23 pages)

54 (June 1967) **"History Making Costumes of the Royal Flush Gang"** The **Royal Flush Gang** obtains a map showing the location of long-lost weapons of the ancient world. (Fox/Sekowsky/Greene; cover by Sekowsky-Anderson; 23 pages)

55 (August 1967) **"The Super-Crisis that Struck Earth-Two"** Four human beings absorb black spheres endowing them with super-powers but unleashing their evil tendencies. (Fox/Sekowsky/Greene, cover by Sekowsky-Anderson; 23 pages)

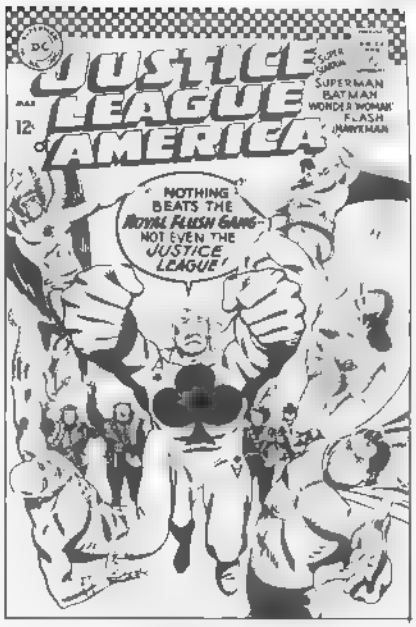
56 (September 1967) **"The Negative Crisis that Struck Earths One-Two"** Two **JLAers** and 2 **JSAers** bathe themselves in black sphere radiation in order to enhance their powers enough to defeat the black sphere villains, but they, too, become evil from the negative radiation. (Fox/Sekowsky/Greene; cover by Infantino-Anderson; 23 pages)

57 (December 1967) **"Man—Thy Name is Brother" Flash, Hawkman,** and **Green Arrow** take **Snapper Carr** all over the world to give him a lesson in brotherhood. (Fox/Sekowsky/Greene; cover by Infantino-Anderson; 23 pages)

58 (November 1967) **Reprints:** "Wheel of Misfortune" (**JLA** #6), "For Sale—the Justice League" (**JLA** #8), "World of No Return" (**JLA** #1) Cover by Infantino-Greene.

59 (December 1967) **"The Justice Leaguers' Impossible Adventure"** Five **Justice Leaguers** have their powers taken away from them by the **Impossible Aliens** because, unlike their fellow members, they inherited their powers rather than earning them. (Fox/Sekowsky/Greene; cover by Sekowsky-Greene; 23 pages)

60 (February 1968) **"Winged Warriors of the Immortal Queen" Zazzala** the **Queen Bee,** having achieved immortality at the expense of mobility, forces the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SUPERMAN BATMAN WONDER WOMAN FLASH AQUAMAN
NOTHING BEATS THE ROYAL FLUSH GANG— NOT EVEN THE JUSTICE LEAGUE!

Justice League and **Batgirl** to help her become mortal again (Fox/Sekowsky/Greene; cover by Sekowsky-Anderson; 23 pages) Reprint: "The Seeing Eye Humans" starring Captain Comet (Strange Adventures #38)

61 (March 1968) **"Operation: Jail the Justice League" Green Arrow** learns that **Doctor Destiny** is impersonating some member of the **JLA** again but he doesn't know which one, so he quits the **JLA** in a scheme to find out. (Fox/Sekowsky/Greene; cover by Sekowsky-Abel; 23 pages)

62 (May 1968) **"Panic From a Blackmail Box"** A box containing incriminating documents fished out of a lake draws the **Justice League** into battle against a criminal gang called the **Bulleteers.** (Fox/Sekowsky/Roussos; cover by Sekowsky-Abel, 23 pages)

63 (June 1968) **"Time Signs a Death Warrant for the Justice League"** A group of time travellers witness the **Key** command the **Justice League** to kill one another (Fox/Sekowsky/Roussos, cover by Sekowsky-Abel; 23 pages)

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THIS IS THE VILLAIN.
HE IS THE THING HE HAS DONE TO EARTH'S GREATEST SUPER HEROES!
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I'VE COME BACK TO REJOIN THE JUSTICE SOCIETY
ANY OBJECTIONS?
STORMY RETURN of the
GUEST-STARS
BLACK CANARY DR FATE! FLASH! STARMAN HOURMAN!

64 (August 1968) **"The Stormy Return of the Red Tornado"** From out of nowhere appears a new android **Red Tornado** who claims to be a **Justice Society** member. (Fox/Dillin/Greene, cover by Dillin-Abel, 23 pages)

65 (September 1968) **"T.O. Morrow Kills the Justice League—Today"** In order to rescue his dying **JSA** compariots, the **Red Tornado** goes to Earth-One to enlist the aid of the **JLA**, only to find them in a similar predicament. (Fox/Dillin/Greene; cover by Dillin-Giella, 23 pages)

66 (November 1968) **"Divided—They Fall"** A difference in opinion splits the ranks of the **Justice League** as they combat Generalissimo **Demmy Gog** and his stolen morale machine (O'Neil/Dillin/Greene; cover by Adams; 23 pages)

67 (November 1968) **Reprints:** "Doom of the Star Diamond" (**JLA** #4), "Menace of the Atom Bomb" (**JLA** #14), "Riddle of the Runaway Room" (**JLA** #31) Cover by Adams

(December 1968) **"Neverwas. . . the Chaos-Maker"** An amoeba-like being from Earth's past wreaks havoc. (O'Neil/Dillin/Greene; cover by Dillin-Greene; 23 pages)

69 (February 1969) **"A Matter of Menace"** The **Headmaster** frames **Green Arrow** with the supposed murder of the **Tatooed Man.** (O'Neil/Dillin/Greene; cover by Dillin-Anderson; 23 pages)

70 (March 1969) **"Versus the Creeper"** A juvenile, would-be superhero named **Mindgrabber Kid,** some good-intentioned aliens, and a gang of ordinary criminals get involved when the **JLA** sets out to determine whether the **Creeper** is an outlaw or hero. (O'Neil/Dillin/Greene; cover by Adams; 23 pages)

71 (May 1969) **"And So My World Ends"** The **Justice League** helps the **Martian Manhunter** track down the mad Martian who nearly succeeds in murdering the entire population of Mars. (O'Neil/Dillin/Greene; cover by Sekowsky-Esposito; 23 pages)

72 (June 1969) **"Thirteen Days to Doom"** The **JLA** battles magical monsters beneath Midway City in order to rescue **Hawkman** and a handful of people who have been transformed into salt statues (O'Neil/Dillin/Greene; cover by Kubert; 23 pages)

73 (August 1969) **"Star Light, Star Bright—Death Star I See Tonight"** The **Council of Living Stars** banishes a manic-depressive star-being named **Aquarius** who steals **Starman's** cosmic rod and wills Earth-Two out of existence. (O'Neil/Dillin/Greene; cover by Kubert; 23 pages)

74 (September 1969) **"Where Death Fears to Tread"** Before the **Green Lanterns** can hurl **Aquarius** into the Anti-matter Universe, the star-being causes the death of **Black Canary's** husband, **Larry Lance.** (O'Neil/Dillin/Greene; cover by Adams, 23 pages)

75 (November 1969) **"In Each Man There is a Demon" Black Canary** comes to Earth-One to escape the memory of her late husband; **Green Arrow** goes bankrupt and doubts his purpose as a super-hero; and the **Justice League** battle personifications of their own evil natures. (O'Neil/Dillin/Giella; cover by Anderson; 23 pages)

76 (November 1969) **Reprints:** "The Cosmic Fun-house" (**JLA** #7), "The Last Case of the Justice League" (**JLA** #12) Cover by Anderson.

77 (December 1969) **"Snapper Carr—Super Traitor"** The **Joker** succeeds in turning public sentiment against the **Justice League** and gains an unexpected ally, honorary **JLA** member, **Snapper Carr.** (O'Neil/Dillin/Giella; cover by Anderson; 23 pages)

78 (February 1970) **"The Coming of the Doomsters"** As the **Black Canary's** membership is announced at a benefit dinner, the **Vigilante** comes out of retirement to warn the **JLA** of a pollution-threat to Earth (O'Neil/Dillin/Giella; cover by Kane; 23 pages) Reprint: "The Man Who Hated Science" (**Mystery in Space** #6)

79 (March 1970) **"Come Slowly, Death, Come Slyly"** The **Justice League** battles the **Doomsters,** alien beings who are attempting to convert the Earth's atmosphere into a deadly unbreathable gas (O'Neil/Dillin/Giella; cover by Adams; 23 pages)

(May 1970) **"Night of the Soul-Stealer"**

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WHATEVER'S CRUSHING THE JUSTICE SOCIETY ON THEIR EARTH--
--IS COMING IT TO US ON OUR WORLD!

A native of **Hawkman's** homeworld named **Norch Lorr** uses the Ghenna Box to steal the life essenses of Earth people. (O'Neil/Dillin/Giella; cover by Anderson; 23 pages)

81 (June 1970) **"Plague of the Galactic Jest-Master"** As **Atom** and **Hawkman** take **Atom's** maddened fiance, **Jean Loring,** to Thanagar for medical attention, they encounter the **Jest-master,** and alien spreading insanity throughout the galaxy (O'Neil/Dillin/Giella; cover by Kane-Adams, 24 pages)

82 (August 1970) **"Peril of the Paired Planets"** A space contractor named **Creator-2** uses **Red Tornado** to bridge the vibrational gap between parallel Earths, causing whatever happens to some **JSA** members affect certain **JLA** members. (O'Neil/Dillin/Giella; cover by Adams; 24 pages)

83 (September 1970) **"Where Valor Fails, Shall Magic Triumph?"** Mistakenly believing she is the bridge between Earths, **Black Canary** prepares to commit suicide, while **Doctor Fate,** the **Spectre,** and the **Thunderbolt** fight **Creator-2** with magic. (O'Neil/Dillin/Giella, cover by Dillin-Anderson; 23 pages)

84 (November 1970) **"Devil in Paradise"** Nobel Prize winner **Dr. Viktor Willard** plans to purify the Earth by saturating the atmosphere with the Pax Serum which will aggravate man's violent tendencies and cause him to exterminate himself. (Kanigher/Dillin/Giella, cover by Swan-Anderson, 22 pages) Reprint: "Great Ant Circus" (**Strange Adventures** #30)

85 (November 1970) **Reprints:** "The Fantastic Fingers of Felix Faust" (**JLA** #10) "One Hour to Doomsday" (**JLA** #11) Cover by Anderson.

86 (December 1970) **"Earth's Final Hour"** Corporation boss **Theo Zappa** bargains with aliens to get a power wand in exchange for all of Earth's plankton. (Friedrich/Dillin/Giella; cover by Adams; 22 pages)

87 (February 1971) **"Batman—King of the World"** A giant robot gives **Batman** delusions of grandeur and leads the **JLA** into needless battle with another

world's super-champions. (Friedrich/Dillin/Giella; cover by Adams; 22 pages)

88 (March 1971) **"The Last Survivors of Earth"** Returning from a lengthy space voyage, a lost race of Earthmen called the **Mu** decide to eliminate Earth's present 3½ billion inhabitants because they are imperfect. (Friedrich/Dillin/Giella, cover by Adams-Giordano; 22 pages)

89 (May 1971) **"The Most Dangerous Dreams of All"** A writer named **Harlequin Ellis** gains a mysterious power that puts **Green Arrow** and **Black Canary** in danger. (Friedrich/Dillin/Giella; cover by Adams-Giordano; 22 pages)

90 (June 1971) **"Plague of the Pale People"** When America inadvertantly dumps war-gas on the undersea kingdom of the **Pale People,** they retaliate by attacking **Aquaman's** Atlantis. (Friedrich/Dillin/Giella; cover by Anderson; 21 pages)

91 (August 1971) **"Earth—the Monster Maker"** A boy from another dimension will die unless he is reunited with his symbiotic pet when they are accidentally hurled to separate dimensions (Friedrich/Dillin/Giella; cover by Adams; 22 pages) Reprints: "The Day the World Melted" starring the **Knights of the Galaxy (Mystery in Space #6),** "The Hour Hourman Died" **(Spectre #7)**

92 (September 1971) **"Solomon Grundy—The One and Only"** The swampland monster complicates matters as the **JLA** and **JSA** battle the rampant alien boy, **A-Rym,** and his pet, **Teppy.** (Friedrich/Dillin/Giella; cover by Adams-Giordano; 22 pages) Reprints: "The One Man Justice League" **(Flash #158),** "Space Enemy Number One" **(Mystery in Space #29)**

93 (November 1971) **Reprints:** "Riddle of the Robot Justice League" **(JLA #13)** 'Journey into the Micro-World" **(JLA #18)** Cover by Sekowsky-Anderson.

94 (November 1971) **"Where Strikes Demonfang"** The leader of the **League of Assassins** assigns an archer named **Merlyn** to assassinate **Green Arrow.** (Friedrich/Dillin-Adams/Giella: cover

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AND THERE, THE SUPER POWERED JUSTICE LEAGUE FELL TO
THESE THREE ORDINARY PEOPLE SAVED THE EARTH

by Adams; 22 pages) Reprints: "The Sandman" **(Adventure #40),** "Starman" **(Adventure #61)**

95 (December 1971) **"The Private War of Johnny Dune"** A black Viet Nam veteran uses his mutant voice to stir up the youth of a large city. (Friedrich/Dillin/Giella; cover by Adams-Anderson; 24 pages) Reprints: "The Origin of Doctor Fate" **(More Fun #67),** "The Origin of Dr. Mid-nite" **(All-American #25)**

■ (February 1972) **"The Coming of Starbreaker"** When the Zeta Beam intercepts the **JLA's** Earth-to-satellite teleportation system, three **Justice Leaguers** materialize on the planet Rann in time to encounter a being who throws planets into their suns. (Friedrich/Dillin/Giella; cover by Adams-Giordano; 24 pages) Reprints. "Tick Tock Tyler the Hourman" **(Adventure #48)** "The Monkey's Circle" starring **Wildcat (Sensation #84)**

97 (March 1972) **"The Day the Earth Screams" Starbreaker** comes to Earth and defeats the **Justice League's** most powerful members. Disheartened, the **JLA** reviews their origin to find inspiration to defeat the cosmic vampire. (Friedrich/Dillin/Giella; cover by Adams-Anderson; 37 pages) Incorporates pages from "The Origin of the Justice League" **(JLA #9)**

98 (May 1972) **"No More Tomorrows" Sargon the Sorceror** helps the **Justice League** harness human emotion to fight Starbreaker. (Friedrich/Dillin/Giella; cover by Adams; 25 pages) Reprints 'The Woman Who Wanted the World" starring **Sargon (Sensation #70),** "The Three Comets" starring **Starman (Adventure #92)**

99 (June 1972) **"Seeds of Destruction"** An alien Johnny Appleseed and his son come to Earth to restore the ecological balance by planting seeds whose vegetation could wreck all civilization (Friedrich/Dillin/Giella; cover by Cardy, 22 pages) Reprints: "The Sandman" **(Adventure #51),** "Terror Rides The Rails" starring the **Atom (Flash #98)**

100 (August 1972) **"The Unknown Soldier of Victory"** The **Oracle** reveals to the **JLA** and **JSA** that in order to prevent the giant cosmic hand from crushing Earth-Two, they must locate the forgotten **Seven Soldiers of Victory.** (Wein/Dillin/Giella; cover by Cardy; 24 pages)

101 (September 1972) **"The Hand That Shook the World"** The **JLA, JSA** and guests continue their quest for the **Seven Soldiers** who have been scattered throughout the different epochs of Earth's past (Wein/Dillin/Giella; cover by Cardy; 24 pages)

102 (October 1972) **"And One of Us Must Die"** In order to stop the nebulous hand about to crush Earth-Two, one of the heroes must deliver the Nebula-Rod into the heart of the menace. (Wein/Dillin/Giella-Giordano, cover by Cardy; 24 pages)

103 (December 1972) **"A Stranger Walks Among Us"** The **Phantom Stranger** summons the **Justice League** to battle **Felix Faust** at the Rutland Halloween Parade. (Wein/Dillin/Giordano, cover by Cardy; 23 pages)

104 (February 1973) **"The Shaggy Man Will Get You If You Don't Watch Out" Hector Hammond** reactivates the indestructible **Shaggy Man** to attack the **JLA** in their satellite (Wein/Dillin/Giordano; cover by Cardy; 24 pages)

105 (April-May 1973) **"Specter in the Shadows"** The **Justice League** induct **Elongated Man** in time to battle a horde of putty men. (Wein/Dillin/Giordano; cover by Giordano; 23 pages)

106 (July-August 1973) **"Wolf in the Fold"** The **Red Tornado** returns from the dead and is made a **JLA** member, unaware that he is the instrument in **T.O. Morrow's** new plot to kill the **JLA** (Wein/Dillin/Giordano; cover by Cardy; 23 pages)

107 (September-October 1973) **"Crisis on Earth-X"** While testing the Transmatter Cube to travel between dimensions, the **JLA** and **JSA** accidentally materialize on Earth-X, an alternate Earth where the Nazis won World War II (Wein/Dillin/Giordano, cover by Cardy; 23 pages)

108 (November-December 1973) **"Thirteen Against the Earth"** The **JLA** and **JSA** help the **Freedom Fighters** of Earth-X destroy the Nazis' mind control stations. (Wein/Dillin/Giordano; cover

by Cardy, 20 pages)

109 (January-February 1974) **"The Doom of the Divided Man"** As **Hawkman** announces his imminent departure, the **JLA** learns they must stop a mutated **Eclipso** before he destroys the Earth. (Wein/Dillin/Giordano; cover by Cardy, 20 pages)

110 (March-April 1974) **"The Man Who Murdered Santa Claus"** The **Key** learns that he has a terminal disease and decides to take as many **Justice Leaguers** with him as he can (Wein/Dillin/Giordano; cover by Cardy, 20 pages) Reprints: "The Plight of a Nation; starring the JSA (**All-Star** #40), "Z as in Zatanna and Zero Hour" (**JLA** #51).

111 (May-June 1974) **"Balance of Power"** **Libra** organizes the **Injustice Gang of the World** to aid him in stealing half of the JLA's powers. (Wein/Dillin/Giordano; cover by Cardy; 20 pages) Reprints: "Beware! The Black Star Shines" part one starring the **Seven Soldiers** (**Leading** #2), "Attack of the Star-bolt Warrior" (**JLA** #32)

112 (July-August 1974) **"War With the One-Man Justice League"** The **Justice League** reactivates the super-android **Amazo** in an effort to regain their missing super-powers. (Wein/Dillin/Giordano; cover by Cardy; 20 pages) Reprints: "Beware! The Black Star Shines" part two (**Leading** #2), "Super-Exiles of Earth" (**JLA** #19), "Starman" (**Adventure** #81)

113 (September-October 1974) **"Creature in a Velvet Cage"** The **JLA** and **JSA** help the **Sandman** recapture his former partner **Sandy** who was transformed into a giant rock-being over a decade ago. (Wein/Dillin/Giordano; cover by Cardy, 20 pages) Reprints: "Case of the Patriotic Crimes" starring the **JSA** (**All-Star** #41), "Cavern of Deadly Spheres" (**JLA** #16)

114 (November-December 1974) **"The Return of Anakronus"** A madman named **Anakronus** holds **Snapper Carr** hostage in order to extort ten million dollars from a telethon. (Wein/Dillin/Giordano; cover by Cardy; 20 pages) Reprints, "Just a Story" (**Comic Cavalcade** #18), "Crisis on Earth-Three" (**JLA** #29), "The Most Dangerous Earth of All" (**JLA** #30)

115 (January-February 1975) **"The Last Angry God"** An alien named **Korge,** imprisoned on the planet the Martians are colonizing, sends the **Martian Manhunter** to Earth to bring the **JLA** to battle him. (O'Neil/Dillin/Giordano; cover by Cardy, 20 pages) Reprints "Evil Star Over Hollywood" starring the JSA (**All-Star** #44), "Indestructible Creatures of Nightmare Island" (**JLA** #40)

116 (March-April 1975) **"The Kid Who Won Hawkman's Wings"** The **Matter Master** subconsciously gives a teenager the powers of his arch-foe **Hawkman** so he will have his old enemy around to fight again (Bates/Dillin/Giordano, cover by Cardy, 20 pages) Reprints "Mastermind of Menaces" starring **Starman** and **Black Canary** (**B&B** #61), **"Challenge of the Untouchable Aliens"** (**JLA** #15), "Just a Story" (**Comic Cavalcade** #19)

117 (April 1975) **"I Have No Wings and I Must Fly"** **Hawkman** returns to Earth to

try to free himself and his people from the **Equalizer's** disease by infecting the **JLA** with it (Maggin/Dillin/McLaughlin, cover by Grell, 20 pages)

118 (May 1975) **"Takeover of the Earth-Masters"** An astronomer's garbled message brings the alien **Adaptoids** to Earth in order to destroy the **Justice League.** (Maggin/Dillin/McLaughlin cover by Giordano; 18 pages)

119 (June 1975) **"Winner Takes the Earth"** After a resounding defeat by the **Adaptoids,** the **JLA's** only hope is the **Equalizer's** disease **Hawkman** brought from Thanagar (Maggin/Dillin/McLaughlin; cover by Giordano; 18 pages)

120 (July 1975) **"The Parallel Perils of Adam Strange"** The **Justice League** is teleported to the planet Rann to help **Adam Strange** battle duplicates of all his old enemies created by **Kanjar-Ro.** (Bates/Dillin/McLaughlin, cover by Chua-Lopez; 18 pages)

121 (August 1975) **"The Hero Who Jinxed the Justice League" Adam Strange** beams to Earth to tell the **JLA** of their comrades' demise, unaware that he has brought the menace with him. (Bates/Dillin/McLaughlin, cover by Chua; 18 pages)

122 (September 1975) **"The Great Identity Crisis"** In this untold tale from the **JLA** Casebook, the **JLA** decide to reveal their identities to one another after **Dr. Light** takes over **Superman's** Fortress of Solitude (Pasko/Dillin/McLaughlin, coover by Grell, 18 pages)

123 (October 1975 **"Where on Earth Am I?"** **JLA** scripter **Cary Bates** from Earth-Prime accidentally materializes on Earth-Two and becomes a super-villain under the influence of the **Wizard.** (Bates-Maggin/Dillin/McLaughlin, cover by Chua, 18 pages)

124 (November 1975) **"The Avenging Ghosts of the Justice Society"** The **Spectre** returns from the grave to ask the **Supreme Being** to revive the **JSA** members the **Injustice Gang** tricked the **JLA** into killing. (Bates-Maggin/Dillin/McLaughlin, cover by Chua, 18 pages)

125 (December 1975) **"The Men Who Sold Destruction"** The semi-villainous **Two-Face** enlists the aid of the **JLA** to defeat dimensional beings from Dronndar who intend to siphon Earth's energy (Conway/Dillin/McLaughlin; cover by Chua, 18 pages)

126 (January 1976) **"The Evil Connection"** **Two-Face** betrays the **Justice League** to the **Weapons of Qward** who are acting as agents for the Dronndarians (Conway/Dillin/McLaughlin; cover by Chua, 18 pages)

127 (February 1976) **"The Command is Chaos"** The **Anarchist** kidnaps world leaders in order to create world-wide disorder so he can set himself up as dictator (Conway/Dillin/McLaughlin, cover by Giordano; 18 pages)

128 (March 1976) **"Death Visions of the Justice League"** A dimensional alien named **Nekron,** who feeds on fear of death, scares the **JLA** into disbanding just as **Wonder Woman** returns to the fold. (Pasko/Dillin/McLaughlin; cover by Chua; 18 pages)

129 (April 1976) **"The Earth Dies Screaming"** The android **Red Tornado** sacrifices himself to **Nekron** in order to give them courage to continue fighting (Pasko/Dillin/McLaughlin; cover by Chua; 18 pages)

130 (May 1976) **"Skyjack at 22,300 Miles"** In this untold story from the **JLA** casebook, an alien tries to turn the newly-built satellite headquarters into a starship so it can return home. (Pasko/Dillin/McLaughlin cover by Chua; 18 pages)

131 (June 1976) **"The Beasts Who Thought Like Men"** America's paper currency is found to be the spreaders of a disease whose side effect is to make animals as intelligent as men. (Conway/Dillin/McLaughlin; cover by Chua; 17 pages)

132 (July 1976) **"The Beasts Who Fought Like Men"** The **JLA** learns that **Sonar** and/or the **Queen Bee** are the culprits behind the animals' brainpower link (Conway/Dillin/McLaughlin; cover by Chua; 17 pages)

133 (August 1976) **"Missing—One Man of Steel"** **Superman** is teleported to the planet Sirkus to help a band of actors portraying the **Justice League** fight the world-conquering **Despero.** (Conway/Dillin/McLaughlin; cover by Chua; 17 pages)

134 (September 1976) **"Battle at the Edge of Forever"** Two aliens called the **Krill** discover that watching the **Justice League** battle **Despero** is the first exciting thing to come along in years so they devise a way to prolong the conflict indefinitely (Conway/Dillin/McLaughlin cover by Chua, 17 pages)

135 (October 1976) **"Crisis in Eternity"** In a scheme to avenge his race by committing genocide on humanity, **King Kull** the Lord of the Beastmen, paralyzes the gods of **Olympus** but not before **Mercury** is able to assemble the heroes of three parallel Earths to combat him (Bridwell-Pasko / Dillin / McLaughlin, cover by Chua 17 pages)

136 (November 1976) **"Crisis on Earth-S"** Eight heroes from three parallel Earths team up to combat **Kull's** latest menace that animates inanimate objects and renders living human beings lifeless. (Bridwell-Pasko / Dillin / McLaughlin, cover by Chua-Giacoia; 17 pages)

(December 1976) **"Crisis in Tomorrow"** Six heroes save the futuristic town of Tomorrow from **Kull's** non-human agents, **Brainiac** and **Mr. Atom,** but the **Beastman** pulls his final ploy, to use **Superman** to destroy the other heroes (Bridwell-Pasko / Dillin / McLaughlin, cover by Chua-McLaughlin; 17 pages)

138 (January 1977) **"Adam Strange—Puppet In Time" Adam Strange** is suddenly teleported from Rann's present to Earth's future and five **Justice Leaguers** try to prevent him from creating the menaces he thinks he's fighting (Bates/Dillin/McLaughlin, cover by Adams; 17 pages)

139 (February 1977) **"The Cosmic Conspiracy Against Adam Strange" Adam Strange** has reverted to normal but the five heroes who saved him have become invisible and intangible. (Bates /Dillin/McLaughlin,17 pages) **"The Ice Age Cometh"** When **Captain Cold, The Icicle** and **Minister Blizzard** get together, the Earth experiences a new Ice Age—yet none of the three villains had anything to do with it (Englehart/ Dillin/McLaughlin, 17 pages)

140 (March 1977) **"No Man Escapes the Manhunter"** Mark Shaw, the new **Manhunter,** captures **Green Lantern** and charges him with planetary genocide and the **Emerald Crusader** meekly surrenders. (Englehart/Dillin/ McLaughlin, 33 pages)

141 (April 1977) **"No World Escapes the Manhunters"** The **Justice League** has its final showdown with the **Manhunters** and learn their connection with the **Guardians of the Universe.** (Englehart/ Dillin/McLaughlin; cover by Buckler-Springer; 33 pages)

142 (May 1977) **"Return from Forever"** Three **Justice Leaguers** try to save a beautiful "alien" who once came from Earth from a strange energy manifestation called **The Construct.** (Englehart/ Dillin/McLaughlin; cover by Buckler-Springer; 33 pages)

REPRINTS

80 PAGE GIANT G-8 featuring SECRET ORIGINS (March 1965) "The Origin of the Justice League" (**JLA** #9)

SUPER-SPECTACULAR DC-6 featuring WORLD'S GREATEST SUPER-HEROES (1971) "Crisis on Earth-One" (**JLA** #21), "Crisis on Earth-Two" (**JLA** #22)

SUPER-SPECTACULAR DC-17 (June 1973) JUSTICE LEAGUE OF AMERICA "Drones of the Queen Bee" (**JLA** #23), "Card Crimes of the Royal Flush Gang" (**JLA** #43), "Injustice Society of the World" starring the JSA (All-Star #37)

LIMITED COLLECTOR'S EDITION C-41 featuring SUPER-FRIENDS (December-January 1976) "Case of the Disabled Justice League" (**JLA** #36), "Operation: Jail the Justice League" (**JLA** #61)

LIMITED COLLECTOR'S EDITION C-48 featuring JUSTICE LEAGUE OF AMERICA (August-September 1976) "Decoy Missions of the Justice League" (**JLA** #24) "Deadly Dreams of Doctor Destiny" (**JLA** #34)

SECRET IDENTITIES

One of the **Justice League's** original policies was that they were not required to reveal their civilian identities to the other members at large. This was undoubtedly enacted as a security measure to safeguard against accidental betrayal. When in **JLA** #19, the **Justice Leaguers** were forced to reveal their secrets to one another in order to get around a United Nations' order of exile, **Superman** produced some Amnesium from his Fortress of Solitude to cause the **JLA** (along with the rest of the world) to forget what they learned. Various duos, however, saw fit to entrust one another with their secrets outside of **Justice League** context.

Superman and **Batman** unmasked for one another for the first time in **SUPERMAN** #76. Since this tale took place in the 40's, the duo were probably the Earth-Two **Superman** and **Batman.** The Earth-One **Superman** and **Batman,** however, were also aware of one another's civilian identities prior to the Justice League's first meeting. A parallel revelation scene must have occurred for the Earth-One counterparts when the **WORLD'S FINEST** series began depicting Earth-One adventures after the 1940's.

Flash and **Green Lantern** revealed their identities to one another in their first combined adventure outside of the **JLA** magazine in **GREEN LANTERN** #13.

Atom and **Hawkman** exchanged secrets in **HAWKMAN** #9, their second non-**JLA** team-up.

Superman and **Flash** confided in one another in their first non-**JLA** team-up in **SUPERMAN** #220.

Superman learned **Green Arrow's** identity (though not vice versa) while he was still **Superboy** in **ADVENTURE** #258. Oliver Queen had not yet begun his **Green Arrow** career, but **Superboy** learned that he someday would by peering into a time-viewer.

In several issues of the super-hero team-up magazine, **BRAVE & BOLD,** pairs of **JLA** members were apparently aware of one another's identities, although all of the following stories took place well before the common knowledge of secret identities became **JLA** policy.

In **B&B** #50, **Martian Manhunter** and **Green Arrow** are clearly shown as knowing one another's identities though no prior revelation scene was recorded.

In **B&B** #59, **Green Lantern** and **Batman** learn one another's identities, but make it a point to cleanse their minds of the knowledge by means of the power ring at story's end.

In **B&B** #70, **Hawkman** and **Batman** clearly know one another's identities, although no revelation scene had ever been previously recorded. In **B&B** #77, with **Batman** and **Atom,** and **B&B** #81 with **Batman** and **Flash,** the pairs are also shown to have knowledge of one another's identities, although no mention was made of the circumstances behind it.

In **B&B** #82, **Batman,** in his civilian guise of Bruce Wayne, tells **Aquaman** that he's Bruce Wayne, as if that name should strike a responsive chord in the dazed **Sea King's** brain. This implies that **Batman** once took **Aquaman** into his confidence, although, once again, the actual revelation had not been previously recorded.

In the **JUSTICE LEAGUE** magazine, various members' secret identities were sacrificed or discovered in the course of several tales, and measures to remedy the situation were not mentioned.

In **JLA** #41, **Hawkman** found it necessary to use his Absorbascon knowledge-gathering device to discover all of the other **JLA** members' identities so he could contact them. The Absorbascon has not been shown with the capacity to erase the knowledge it gathers.

JLA #53 has the **Atom** telling the **JLA** where to find **Hawkman's** wife, **Hawkgirl,** at the Midway City museum where they both work, effectively compromising his identity to the membership at large.

In #54 the **JLA** visited Hal Jordan in the hospital where he was recuperating from a car accident, with the explicit knowledge that he is **Green Lantern.**

In **JLA** #60, the **Atom** changed to Ray Palmer in front of the JLA assembled while combatting the foe.

In **JLA** #61, **Green Arrow** entered **JLA** Headquarters in his Oliver Queen identity (for reasons known only to him).

In **JLA** #69, **Wonder Woman** announces her Leave of Absence as Diana Prince.

Soon after **Black Canary's** membership, it became apparent that all of the **JLAers** have confided their civilian aliases to one another. **JLA** #122 tells the story of the circumstances of this revelation. **Green Arrow** was shown speaking of his private life for **JLA** Archives in **JLA** #75, which could be construed as taking place immediately after common knowledge of secret identities became **JLA** policy. Thus the shared knowledge of identities amendment must have been passed between **JLA** #74 (when **Black Canary** came to Earth-One) and **JLA** #75.

ORGANIZATION

Very little of the **Justice League's** operational policies have been explicitly established in the chronicles of their adventures. The following information about the organization and its by-laws has been extrapolated by the author and acknowledged by **JLA** editor, Julius Schwartz.

When the **Justice League** was originally formed, its founding members conceived of it as little more than a glorified social club for super-heroes. Although their reason for banding together was to handle menaces as a group too formidable for them to cope with individually the **Justice League's** business was at first conducted by mail and they often learned of a new menace by **Snapper Carr's** transistor radio. Over the years, the **JLA's** operation have become more sophisticated and its effectiveness more expansive. Today the **Justice League** exists as an elite paramilitia, employing advanced technology and superhuman operatives to safeguard the planet Earth Although all its members happen to be native or naturalized American citizens, the **JLA's** functions are global in scope, and the organization has earned the respect and cooperation of most of the nat ons on Earth

PURPOSE OF THE **JUSTICE LEAGUE**

The purpose of the organization is to handle threats to Earth's security beyond the power of conventional enforcement groups. Using sophisticated **surveillance** instruments, the **JLA** monitors the entire Earth for terrestrial and extraterrestr al interference and exploitation. If requested to do so by concerned parties, the **JLA** will undertake certain missions aiding those of other planets But the **JLA's** major responsibility is the welfare of the Earth. The **JLA** will also participate in public service and charity functions when no higher priority duties beckon

PROHIBITED ACTIVITIES

As a group or as individuals, the **Justice League** is prohibited from using their equipment or powers to acquire political power, interfere in the internal affairs of nations, or take sides in international conflicts under review by the United Nations. The **JLA** may not abridge the civil rights of any individual or interfere in routine police actions, under Supreme Court jurisprudence. The **JLA** may not interfere in interplanetary matters that have no bearing on Earth security without proper authorization by the concerned parties or the **Guardians of the Universe.** The **JLA** recognizes the **Guardians** as having jurisdication over interplanetary security activities

FUNDING OF THE **JUSTICE LEAGUE**

The **Justice League of America** is a nonprofit organization incorporated in the United States, and hence shall have the word "America" in its title. The money for the operations and maintenance of the **JLA** is funded by an annual grant from the Wayne Foundation of Gotham City. The Wayne Foundation shall have no say over the use of the money within the **JLA** organizational structure. The **JLA** shall use its funds for maintenance of its headquarters and equipment, and certain special benefits for members.

MEMBERSHIP CEILING

The **Justice League** shall have no more than ten members on active status at once unless members on Leave of Absense return (e g , **Wonder Woman)** or an individual is granted special temporary status (e g., **Red Tornado).** The membership ceiling is in accordance with a United Nations agreement to limit the **Justice League's** power

POLICY

All amendments to the charter and by-laws shall be put in effect by a 2/3 vote of total active membership. By-laws governing membership may be waived by a unanimous vote. All active members shall have an equal vote in **JLA** policy-making A 2/3 vote of active membership shall determine which missions shall be undertaken in the event that the **JLA** is overextended coping with the situation at hand or in the event a situation is a borderline concern of the **JLA.**

MEETINGS

Regular meetings shall be held aboard the satellite twelve times per year on the last Saturday of each month for handling organizational business All active members are expected to be in attendance Emergency meetings may be called at any time by any member or alternate. All available members shall attend emergency meetings. All meetings will be videotaped for **JLA** archives

CHAIRMANSHIP

Each active member of the **Justice League** shall serve as chairman for a one month term. The duty of the chairman is to coordinate all activities for that month. In the event that the chairman is absent or unable to perform his/her duties, leadership shall be assumed by the chairman of the previous month. The order of the chairmanship for the entire year shall be established at every December monthly meeting.

QUALIFICATION FOR MEMBERSHIP

The applicant for membership in the **Justice League** must be an adult, full-time crimefighter, distinguished by at least one year of active public service, and must currently be a resident of Earth

MEMBERSHIP CANDIDACY AND ELECTIONS

Membership in the **JLA** is awarded regardless of race, color, creed, sex, or citizenship. A candidate for membership must be nominated by an active member in good standing at a regular or emergency meeting. Alternate members may petition for nomination. A candidate will be elected by a 2/3 majority vote of total active membership. Not more than one new member may be inducted at one business meeting

REQUIREMENTS OF MEMBERS

No **JLA** member may accept fees for services rendered by super-powers or in costumed identity Each **JLA** member shall keep a log of all missions as individuals or in groups for **JLA** archives Each **JLA** member must file a videotaped excuse for every absence from **JLA** missions or meetings Whenever possible a **JLA** member shall notify the organization in advance of an absence, so the chairman can determine operational strenth and contact alternates if need be Each **JLA** member must reveal his civilian identity to the active membership at large, as amended in **JLA** #122 All **JLA** members shall wear their signal devices at all times and be ready for duty 24 hours a day. **JLA** members are forbidden to reveal any classified **JLA** secrets (such as secret dentities and satellite operations) to any non-member, including spouses Each **JLA** member shall serve his shift on monitor duty.

MONITOR DUTY

Each active member is required to serve a 24-hour shift of monitor surve llance aboard the satellite. In the event that a member cannot serve his/her shift, it is his/her responsibility to contact a replacement among the active membership. Each member must make up missed shifts. The member on monitor duty must remain awake for 2/3 of his/her sh ft. For the other third he shall remain on the observation deck with the audio-alert activated. The member on monitor duty may have guests during his shift as long as they do not interfere with his duties.

PRIVILEGES OF MEMBERS

Any duly elected member shall have membership in the **Justice League** for life with according honors. S/he shall have free access to the satellite headquarters and all its facilities, and his/her own private quarters and office aboard the satellite. Each **JLA** member shall have an equal vote and equal privileges. Free life insurance covering crimefighting activities shall be provided. By agreement with the U.N., each **JLA** member has permission to travel across international boundaries without a passport. No member is required to swear an oath of allegiance to any outside organization or body

ALTERNATE MEMBERSHIP (a.k.a. STAND-BY or RESERVE MEMBERSHIP)

Alternates will be summoned in the event that the chairman deems the **JLA** is not operating a optimum strength to accomplish the current mission. The requirements for official alternate status are: the candidate must have assisted the **JLA** in at least one mission, be a full-time crimefighter residing on Earth, and be willing to be on call for emergency duty. Alternates have no regular duties or maximum number of missions they can perform. Alternates shall be awarded signal devices and can call emergency meetings. They have limited access to the satellite and must require permission from the chairman to use **JLA** equipment. Alternates may participate in social functions but are not required to attend regular monthly meetings. They do not have to reveal their secret identities to the **JLA.**

All super-heroes who assist in a **JLA** mission are automatically notified of their stand-by status if they meet the requirements Candidates for alternate status shall have one month to notify the **JLA** of acceptance Those who decline shall be awarded honorary membership for meritorious service. The following persons have accepted alternate status. **Hawkgirl, Metamorpho,**

Zatanna, and **Supergirl**. An alternate may petition for full membership but will still have to wait for a vacancy in the ranks. An alternate may ask to be taken off stand-by status at any time. An alternate is automatically taken off stand-by status if unavailable for duty in three consecutive summons.

HONORARY MEMBERSHIP

Honorary membership shall be granted to individuals who assist in a **JLA** mission but decline or are ineligible for alternate status. Honorary members cannot enter the satellite without being accompanied by an active member. They may not call emergency meetings, but will contact an active member who will determine whether the matter requires the attention of the entire **JLA**. Honorary members have no regular duties, but are entitled to attend social functions. A 2/3 vote by total active membership is necessary to revoke honorary status for misconduct.

The following persons have been awarded honorary membership following meritorious assistance to the **Justice League:**

Snapper Carr (he rejected it after **JLA** #77)

Adam Strange (as a non-resident of Earth, he cannot serve alternate duty)

Batgirl (due to her civilian activities, she declined alternate status)

Martian Manhunter (granted honorary membership after his honorable discharge from active duty)

Vigilante (no longer a full time crimefighter, he is not eligible for alternate status)

Sargon the Sorceror (he declined alternate status)

Phantom Stranger (he is unavailable for alternate status)

Black Lantern (not a full-time crime-fighter, he is not eligible for alternate status)

Charley Parker (not eligible for alternate status)

SUSPENSION

Active members may be suspended from active duty for one-year periods on the following grounds: deliberate dereliction of duty OR conduct unbecoming a **Justice Leaguer** OR willfully disobeying the chairman. To be suspended, the accused must be indicted by at least one active member and brought before his peers for a hearing with the chairman officiating. A simple majority vote will determine suspension. Suspended members are prohibited from entering the satellite and attending regular meetings, and will not be summoned for any form of duty. Suspended members may be granted an early reprieve for meritorious action and granted their former status by a 2/3 vote.

EXPULSION

Active members may be expelled from the **Justice League** with no possibility of reinstatement on the following grounds: conviction for any crime OR deliberate betrayal of classified **JLA** secrets OR criminal acts not convicted for but witnessed by at least one member or taking money for services OR the accumulation of three suspensions. The hearings for expulsions are identical to the proceedings for suspension. The only member to undergo an expulsion trial is **Green Arrow** in **JLA** #5, but he was cleared of the charges. Expelled members must submit to debriefing of **JLA** secrets.

LEAVES OF ABSENCE

Leaves of Absence shall be granted to any active member or alternate who requests one for personal reasons. To remain in good standing, the member on leave must make annual summaries of activities. Leaves of Absence shall be honored for as long as the member requests it. A mandatory leave shall be given to any member missing three consecutive missions with a valid excuse. The following members were granted Leaves of Absence at some time during their **JLA** careers: **Wonder Woman, Aquaman, Martian Manhunter, Green Arrow, Green Lantern,** and **Hawkman.** To be reinstated after a leave, the member has to file notification of return to former status at a regular meeting.

RESIGNATIONS AND DISCHARGES

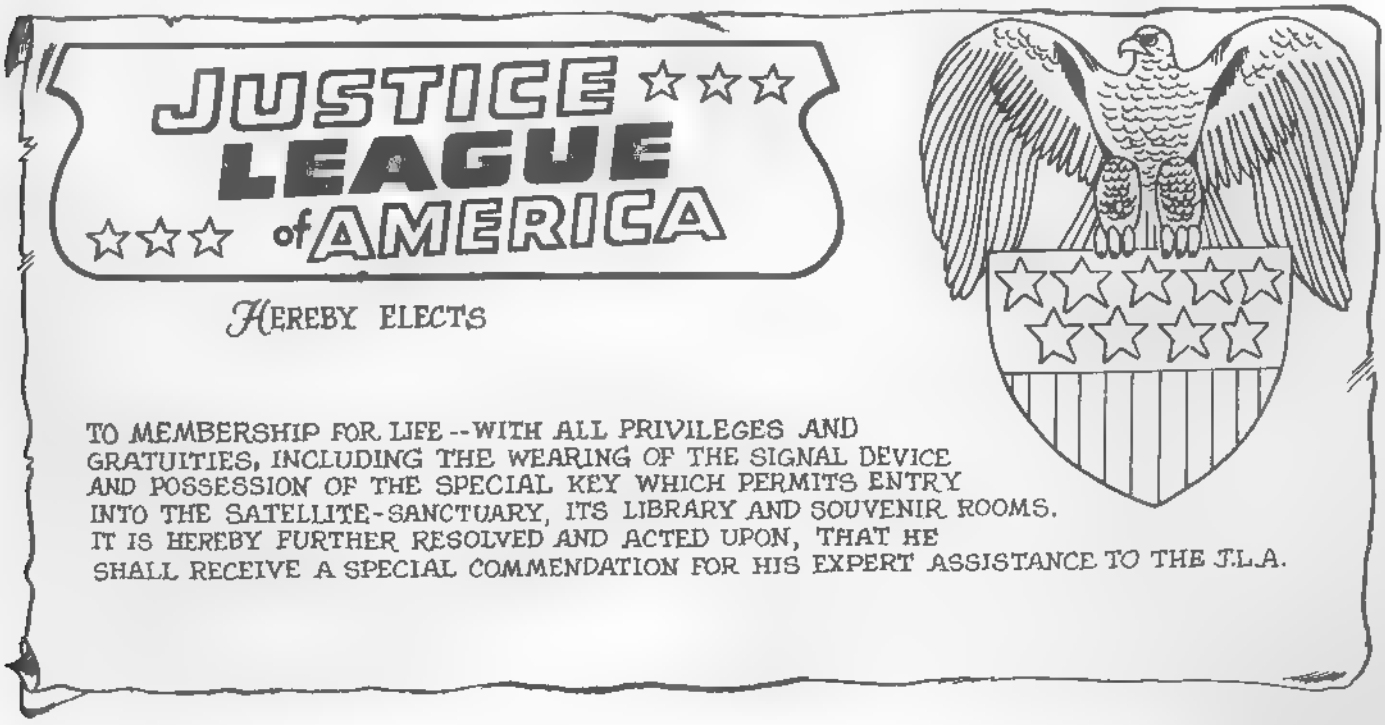
Any member may resign if he wants to sever all connections with the **JLA**. A former member must submit to debriefing of **JLA** secrets. Any member who resigns in sound mind with free will can never be reinstated. Discharges are given to active members who, for any reason, can no longer perform his/her **JLA** duties. Discharged members are awarded honorary status, and unless deemed a security risk, are allowed to retain **JLA** secrets. **Martian Manhunter** has been discharged for reasons of non-residency on Earth, and **Red Tornado** has been technically discharged due to his untimely demise.

PUNISHMENT OF CRIMINALS

All alleged criminals dealt with by the **JLA** shall be brought to trial under whichever judicial body they are subject to, be it national, otherworldly, or dimensional. Interstellar piracy and aggression shall be punished in accordance with the mandates of the **Guardians of the Universe.** The severity of a criminal's punishment shall be decided by the governing tribunal, not the **JLA** itself. Imprisonment shall be handled by conventional institutions except in cases where the criminal cannot be detained by existing facilities. In this case, the **JLA** is at liberty to devise their own form of detainment under review of the U.N. or the **Guardians.**

DISBANDING AND RESTRAINTS

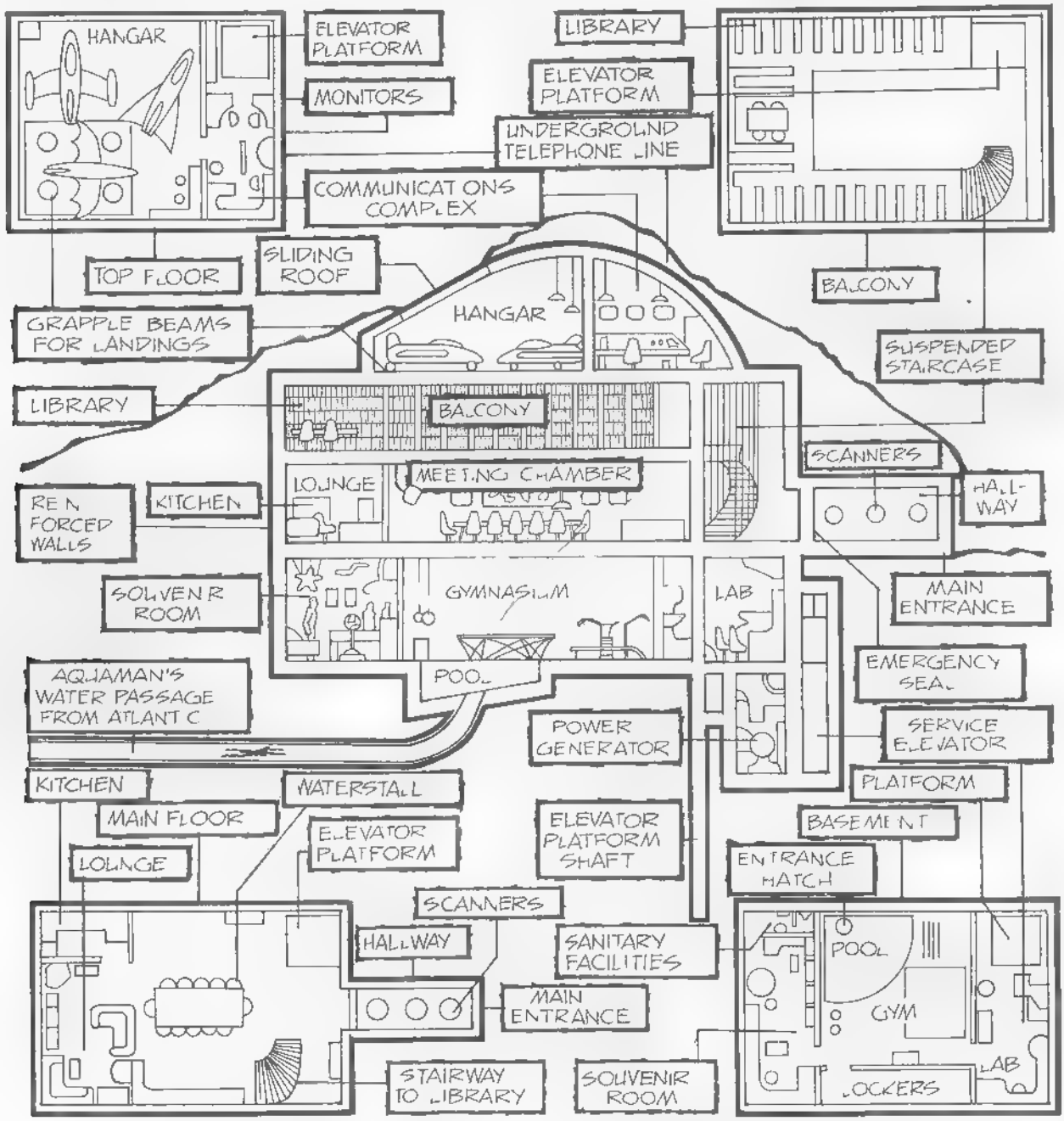
The **Justice League** organization may be disbanded by a unanimous vote of all active members (as in **JLA** #41). The United Nations also has the power to put restraining orders on the JLA's various members or activities, to the extent of curtailing the **Justice League's** operations completely, as in **JLA** #19 and #28. Failure to comply with the U.N.'s edicts would cause a serious breach of faith between the **JLA** and the countries it protects. The **JLA** has the right to contest restraints in a special World Court. The U.N. has the right to summon the **Guardians of the Universe** for arbitration in any dispute with the **JLA**. In the event that the **JLA** is disbanded by mutual consent or external edict, its satellite and facilities revert to the Wayne Foundation for dispersal.

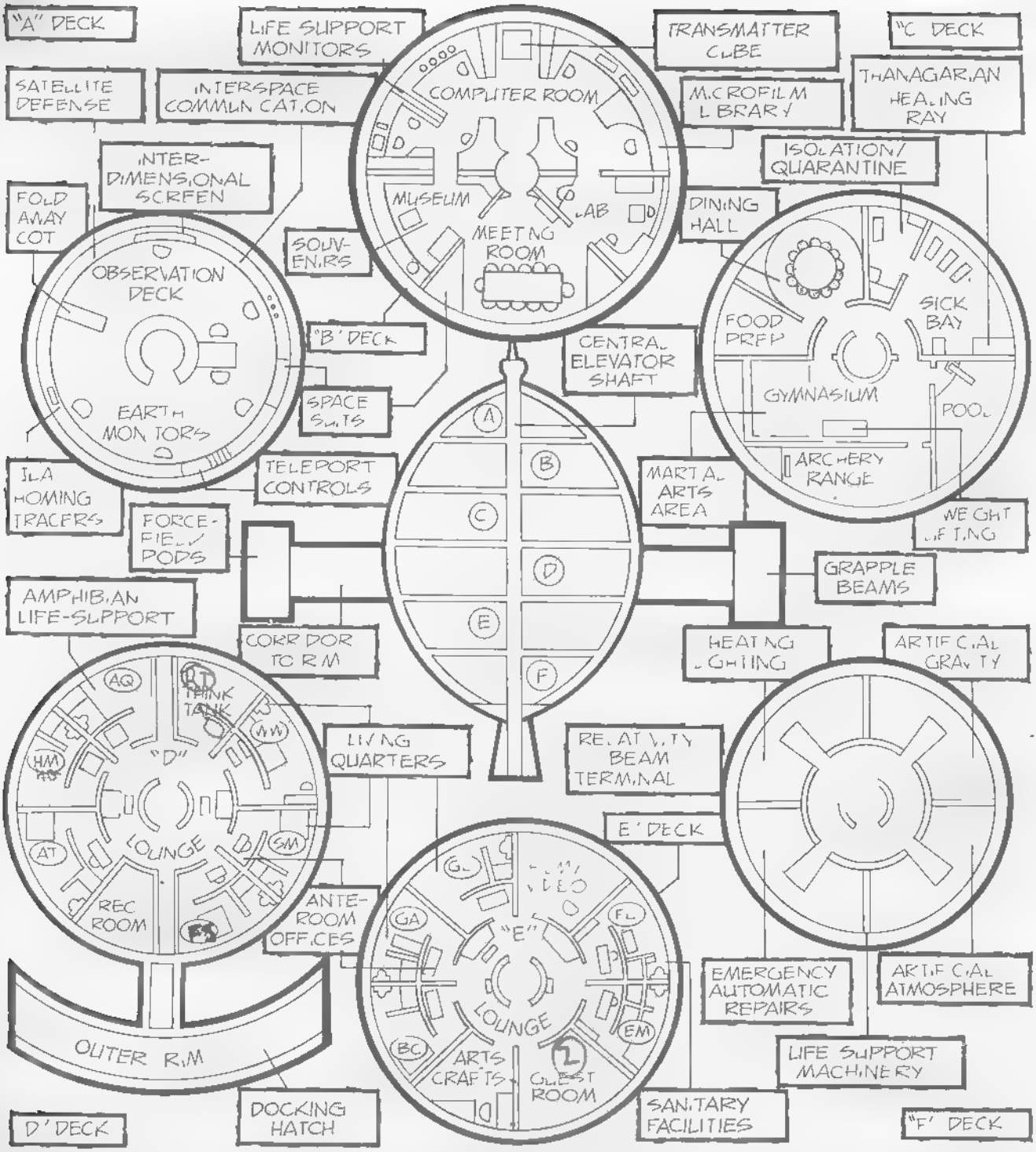

JUSTICE LEAGUE of AMERICA
HEREBY ELECTS
TO MEMBERSHIP FOR LIFE --WITH ALL PRIVILEGES AND GRATUITIES, INCLUDING THE WEARING OF THE SIGNAL DEVICE AND POSSESSION OF THE SPECIAL KEY WHICH PERMITS ENTRY INTO THE SATELLITE-SANCTUARY, ITS LIBRARY AND SOUVENIR ROOMS. IT IS HEREBY FURTHER RESOLVED AND ACTED UPON, THAT HE SHALL RECEIVE A SPECIAL COMMENDATION FOR HIS EXPERT ASSISTANCE TO THE J.L.A.

HEADQUARTERS

The **Justice League** has utilized two different headquarters complexes in its existence. The original headquarters, located in a cavern outside of Happy Harbor, Rhode Island, was already in use in the **JLA's** first recorded adventure in **BRAVE & BOLD** #28. This issue provides a panel with the most comprehensive glimpse of the secret sanctuary ever given. In evidence is the main meeting room; with the rectangular meeting table, a monitor on the wall, and a lounge area with book-cases on the same floor. In the foreground is a suspended staircase leading to a balcony overlooking the meeting room, upon which appears to be laboratory facilities. In the background beyond the meeting table, **Wonder Woman's** Robot Plane is parked, indicating that the area may have been used as a hangar. In **B&B** #29, there is an entrance where the plane had stood. Apparently the headquarters was in construction at the time and not all facilities were completed. The construction process, of course, never figured into any story. Subsequent issues revealed other aspects of the mountain complex. The souvenir room was first shown in **BRAVE & BOLD** #30 when they placed **Amazo's** inert body in it. The library was shown in **JLA** #2 and seemedmuch more expansive than the lounge library in **B&B** #28. **JLA** #27 depicted an elevator platform that linked the various levels of the headquarters. It seems unlikely that it was built just to service the balcony level from the meeting room level, so one might assume that the sanctuary had other floors as well. Special modifications for individual members were noted. **Aquaman** was shown to have a water stall above his meeting chair to provide his hourly liquid resuscitation in **JLA** #1, and the **Atom** was given a floating magnetic chair to put him on eye level with the others in **JLA** #14. The decor the meeting room seemed to change from time to time, sometimes rough cavern walls were evidence, other times the walls were smooth and refinished. Apparently one side of the chamber was left in its natural state. The **JLA**'s monitor systems were constantly being modified and its communications department improved. Various sorts of radio devices were in evidence throughout the years. The entrance to the sanctuary was shown in **JLA** #12 to be a horizontal rectangle with gratings, but it was undoubtedly camouflaged when not in use.

Some of the **Justice League's** enemies learned of the secret sanctuary's location: **Xotar** (B&B #29), **Despero** (**JLA**'#1), **Kanjar Ro** (**JLA** #3), **Dr. Destiny** (**JLA** #5), **Dr. Light** (**JLA**#12), **Joe Parry** (**JLA** #31), **the Key** (**JLA** #41) and the **Joker**(**JLA** #77). In the case of the **Key,** it was noted that Amnesium was used to make him forget its location. Evidentally the **JLA** did not do the same on most of the others, particularly the extraterrestrial foes. In the case of the **Joker,** the **JLA** decided to find themselves a new headquarters, one that could be made more secure against their enemies. The **JLA** abandoned the headquarters after **JLA** #77, and it has been seen but twice since: in **JLA** #100, it was the site for the **JLA's** anniver-





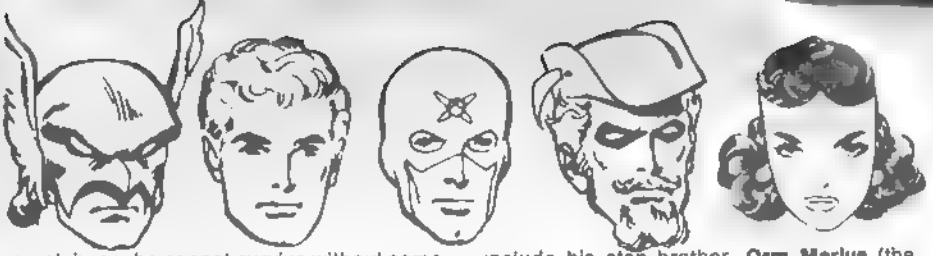
sary party, and in **WONDER WOMAN** #212, the Amazon went there, unaware that the **JLA** had moved their base of operations.

The **Justice League's** second headquarters, first seen in **JLA** #78, is a fixed orbit satellite orbitting the Earth at Roche's Limit, 22 300 miles from the surface, and was constructed by **Hawkman, Superman,** and **Green Lantern.** The main entrance was a teleportation tube (utilizing a Thanagarian Relativity Beam) inferred to be atop the building that at the time published DC Comics in New York City. It was never stated why this location was chosen, or whether this was the only terminal in existence. Unless there were other such tubes, it must have taken non-superfast members like **Green Arrow** and **Black Canary** a long time to travel from their home bases to New York to answer emergency summons. In **JLA** #118 (and again in **JLA** #129), the **JLA** is shown to now have the capacity to "beam up" people and things that are not in the terminal, ala the **Star Trek** transporters. This modification would, of course, eliminate the need for terminal tubes anywhere on the surface, since the teleporter could lock onto the homing mechanism in each **JLAer's** signal device and beam them aboard. Evidentally it was an improvement **Hawkman** brought back from Thanagar when he returned to the ranks in **JLA** #117.

Diagrams of the satellite appeared in JLA #78 and #95 depicting but one of the decks. **JLA** #130 showed the entire satellite complex. All of these diagrams depicted the satellite as it was at the time of its original construction. The varied appearence of the meeting room facilities would indicate that the space station was modified from time to time to fit the **JLA's** changing needs and tastes. **JLA** #104 afforded one of the best views of the satellite's various areas. In evidence was the Souvenir Room, the gymnasium, the computer facilites, and the outer rim. **JLA** #130 revealed that an alien called the **Dharlu** resided in suspended animation in the station's computer terminal. **JLA** #107 installed the Transmatter Cube, a device to travel to parallel dimensions. **JLA** #118 depicted a Thanagarian 'healing ray' device in the JLA's sick bay, another contribution from **Hawkman's** homeworld.

The headquarters diagrams of the Secret Sanctuary and **JLA** Satellite represent each complex at its most recent stage of development.

MEMBERS



AQUAMAN

Born to a woman from Atlantis named **Atlanna** and an American lighthouse-keeper named **Tom Curry, Arthur Curry** grew up to be **Aquaman,** for some years the appointed king of Atlantis, a domed city beneath the Atlantic Ocean. Like most Atlanteans, **Aquaman** possesses the ability to breathe underwater, but unlike most, his body can withstand the crushing pressure of the sea outside the dome. His powerful limbs enable him to swim at speeds comparable to the fastest fish, and his vision is so keen, it can penetrate the murky, dimly lit sea. **Aquaman,** like all Atlanteans, possesses a form of telepathy enabling him to communicate underwater with his race, but unlike most, he is able to mentally command all marine life. His major weakness is that since he is an amphibean, he cannot survive without some contact with water for more than one hour. On land, the longer he goes without total immersion, the proportionately weaker his powers become.

Aquaman became the first **Justice Leaguer** to marry (while a member) in **AQUAMAN** #18. His spouse, **Mera,** a princess from another watery dimension, has the ability of mentally solidifying water in whatever form she wills. **Aquaman** is at present the only **Justice Leaguer** who is a parent. His son, **Arthur Curry Jr.,** was born in **AQUAMAN** #23 and is usually referred to as Aquababy. Prior to becoming king of Atlantis in **AQUAMAN** #18 **Aquaman** was assisted in his battle against crime on the high seas by **Aqualad** (who debuted in **ADVENTURE** #269) whom he taught to overcome his fear of fish. **Aqualad** teams with his mentor on occasion, but is more frequently active in the **Teen Titans. Aqualad's** Atlantean girlfriend, Tula, who first appeared in **AQUAMAN** #33 is usually called **Aquagirl.** The Sea King's long-time friend, **Dr. Vulko,** replaced him as King of Atlantis when he abdicated the crown in **ADVENTURE** #448. **Aquaman's** major foes include his step-brother, **Orm Marius** (the **Ocean Master**), the **Fisherman,** the **Black Manta,** and the **Marine Marauder.**

Aquaman is one of the founding members of the **Justice League.** Although his royal responsibilities usually did not hinder him crimefighting capacity, he was granted a Leave of Absence around **JLA** #69 to search for his wife, whose abduction occurred in **AQUAMAN** #40-49. He returned to active duty in **JLA** #86 and has been an active member since then. **Aquaman** participated actively in **JUSTICE LEAGUE** #1-24, 26-28, 31, 33, 35-36, 40-41, 44, 50, 53, 59, 61, 63, 65, 68, 86-88, 90, 94, 97-100, 102, 104, 109, 111-112, 116, 118-119, 121-124, 127-128, 132, 138-139.

Aquaman appeared in his own series in **WORLD' FINEST** #6, 125-133, 135-139, (odd issues), **ADVENTURE** #103-117, 119-152, 154-164, (even issues), 167-168, 170-206, 208-280, 282, 284, 441-448, **MORE FUN** #73-107, **DETECTIVE** #293-300, **SHOWCASE** #30-33, and **AQUAMAN** #1-56. The 1940's adventures of **Aquaman** are generally acknowledged as being those of the Earth-Two **Aquaman,** who had an entirely different origin.

The ATOM

Ray Palmer, a physics professor at Ivy University, in Ivy Tow, Connecticut, was interested in the compression of matter. Designing a shrinking lens from a white dwarf star fragment, **Palmer** found that although he could reduce something in size, the molecular structure of the object became so unstable that it exploded. When he and some friends were trapped in a cave-in, **Palmer** decided to use the shrinking lens on himself in order to find a means to escape. To his relief, he discovered that a lime solution that dripped on the lens negated its explosive side-effect. **Palmer** then developed a portable device by which he could control not only his size, but his weight. Designing a costume that was responsive to his size-and-weight controls (and became invisible when stretched to normal size), **Palmer** became the world's smallest super-hero, **The Atom.** As **The Atom,** he can assume any size from his normal six-foot stature down to submicroscopic, although he generally deems a height of six inches as most functional. He can also assume any weight at any height—up to his full 180 pounds. It has never been explained where his mass goes when he discards it to make himself lighter. **The Atom** travels from place to place by soundwaves conducted through telephone wire. Originally, his size/weight controls were located in his belt buckle. However, he later moved them to his gloves for greater accessibility and swifter transitions.

The **Atom** is not married, although his alter ego has been engaged to lawyer **Jean Loring** for a number of years. **Loring** even represented the **Justice League** in court on one occasion (**JLA** #19). Other friends include **Prof. Alpheus V. Hyatt,** the scientist who invented the "Time Pool" method of time travel in **ATOM** #3, and lab assistant **Enrichetta Negrini,** who developed a space-warp machine in **JLA** #46. His closest superhero friends are **Hawkman (Carter Hall)** whom he first teamed with in **ATOM** #7, and the Earth-Two **Atom (Al Pratt),** whom he first met outside of **JLA/JSA** context in **ATOM** #29. **The Atom** acquired a pet bird named **Major Mynah** in **ATOM** #37, upon which he occasionally traveled about, but it has not been seen lately. **The Atom's** two major foes have been **Chronos** and **Jason Woodrue** the **Plant-Master.**

The Atom joined the **Justice League** in **JLA** #14, becoming the second new member since its inception. It was his first nomination and the vote was unanimous. He has been an active member ever since, participating in **JUSTICE LEAGUE** #14-22, 25-28, 31-34, 36, 40-42, 44-45, 47, 51, 53-54, 60-63, 65-66, 69-72, 74-75, 77-84, 86-88, 90-92, 94-95, 97-100, 104-105, 109, 112, 114-115, 117, 119, 121-122, 126, 128-131, 134, 139. **The Atom** appeared in his own strip in **SHOWCASE** #34-36, **THE ATOM** #1-38, **ATOM & HAWKMAN** #39-45, **ACTION** #425, 427, 430, 433, 435, 438-439, 442, 447-448, 453-454 and **DETECTIVE** #432, 436.

BATMAN

Bruce Wayne became an orphan as a small boy when his parents, **Dr. Thomas** and **Martha Wayne,** were murdered by a criminal named **Joe Chill.** He was raised by his **Uncle Phillip Wayne,** now deceased, who, like **Thomas,** left his fortune to **Bruce.** As he entered adulthood, he vowed to avenge his parents' death by fighting criminals in the garb of a bat, a symbol to strike terror in their hearts. Although he possesses no superhuman abilities, **The Batman** has trained himself to be a superb athlete and master of the martial arts. His keen analytical mind and broad base of knowledge make him a formidable criminologist. **Batman** wears a Utility Belt that contains a variety of gimmicks, notably the Batarang, a boomerang-like weapon. **Batman's** usual mode of travel is by means of rope, swinging from building to building, but for more distant or rapid transportation, he has a custom-made Batmobile, Batplane, Batcopter and smaller one-man Whirly-Bat. His headquarters used to be the Batcave, beneath Wayne Manor, a cavern filled with crimefighting equipment and devices, but he has since moved to a penthouse apartment in the heart of Gotham City, New Jersey. As **Bruce Wayne,** he is the philanthropic head of the Wayne Foundation, a non-profit organization that donates money to crime prevention and criminal rehabilitation.

Batman's friends include his ward **Dick Grayson,** who was his costumed assistant, **Robin** for a number of years before going off to college and a solo career (with **Teen Titan** affiliations). **Bruce Wayne's** butler, **Alfred Pennyworth,** has served as his aide and confidant since early in his career, with the exception of the period fromm **DETECTIVE** #328-356, (when he wax

presumed dead, but was actually the superhuman **Outsider.)** **Commissioner James Gordon,** of the Gotham City police is a frequent ally, though he does not know **Batman's** true identity **Gordon's** daughter, **Congresswoman Barbara Gordon** frequently dons the garb of **Batgirl. Batman's** closest superhero friend is **Superman,** whom he first met in **SUPERMAN #76,** but he regularly teams with other heroes outside of **JLA** context in **BRAVE & BOLD. Batman,** has had no steady girlfriend although a number of them have crossed his path over the years, most recently the mysterious **Talia,** daughter of the arch-foe **Ras Al Ghul. Batman** has had a number of supporting characters who are no longer an active part of his coterie, including **Vicky Vale,** a reporter introduced in **BATMAN #49. Kathy (Batwoman) Kane** who first appeared in **DETECTIVE #233;** her niece, **Betty Kane,** the first **Batgirl,** who debuted in **BATMAN #139, Ace the Bathound (BATMAN #99),** and **Bat-Mite,** a dimensional imp who plagued **Batman** with his hero-worship beginning in **DETECTIVE #267** Since there have been no reference to most of these characters in over ten years, it is possible that some are not a part of the **Batman** on Earth-One's legend. **Dick's Aunt Harriet** became housekeeper of Wayne Manor in **DETECTIVE #328** until **Dick** went off to college in **BATMAN #217 Batman's** worst enemies include **The Joker, Penguin, Catwoman, Riddler, Two-Face, Scarecrow,** and **Ras Al Ghul.**

Batman was one of the founding members of the **Justice League** and has been active ever since, participating in **JUSTICE LEAGUE #1-2, 4-5, 7, 9-23, 40-47, 49-54, 60-63, 65-66, 68-72, 74-75, 77-82, 84, 86-88, 90-91, 94-95, 97-101, 103-104, 106-113, 116-117, 119, 121-124, 127-128, 132, 134, 138-140 JLA #28** first reflected his new insignia (The bat symbol spot-lighted in a yellow oval) which he acquired in **DETECTIVE #327/BATMAN #164 Batman** appeared in his own series in **DETECTIVE #27-466, BATMAN #1-282, WORLD'S FINEST #1-70** in his own series, and **WORLD'S FINEST #71-197, 215-242,** with **Superman** as co-star, and in regular **BRAVE & BOLD** team-ups in #67-71, 74-132. The appearances of **Batman** in the 1940's are generally attributed to have been the Earth-Two **Batman,** and some of the 1950's/early 1960's adventures may have been those of a third **Batman** the father of a teenage son who debuted in **WORLD'S FINEST #215** This is not the **Batman** of Earth One.

BLACK CANARY

Dinah Drake began her career as **Black Canary** as a criminal who only stole from other criminals She wore a mask and blonde wig in those days and employed her athletic and martial arts abilities. Under the guidance of **Jonny Thunder,** she was convinced to go straight and doffed her mask, still preying on criminals but turning the loot over to the police. She joined the **Justice Society** in **ALL-STAR #37** and was an active member until their retirement in **ALL-STAR #57** She then married detective **Larry Lance** and shelved her crimefighting career to devote full-time to her florist's shop. When the **JSA** went back into action in **FLASH #137,** she resumed her **Black Canary** identity, and participated in five **JLA-JSA** team-ups as a **JSA** member In JLA #74, **Larry Lance** was killed by the mad star-being **Aquarius,** and **Dinah** was invited to Earth-One to escape unpleasant associations. Exposure to **Aquarius'** star-sphere augmented her martial arts prowess by endowing her with a "sonic whammy"—a mind-triggered force-blast of sound She used this power from **JLA #75-80** and not again until **JLA #110** The power was described as difficult to direct She had the ability to read minds in **JLA #84** for some reason **Black Canary** opened up a florist's shop in Star City, Massachussetts of Earth-One, much like the one she had owned on Earth-Two As **Dinah Drake Lance,** she became increasingly more intimate with fellow **JLAer, Green Arrow (Oliver Queen).** Thru **Green Arrow,** she became a close acquaintance of **Green Lantern (Hal Jordan)** and **Speedy (Roy Harper). Black Canary** has made no recurring enemies

Black Canary became the **Justice League's** fourth new member, nominated in **JLA #75** but not officially inducted until **JLA #78.** She has been an active member ever since, participating in **JUSTICE LEAGUE #75, 77-84, 88-89, 95, 97-100, 102, 104-105, 109-110, 112, 114, 118-121, 123-124, 127-128, 130, 132, 139-140. Black Canary's** Earth-Two appearances are outlined under her biography in "Guest-Stars" Since her move to Earth-One, she has appeared rather infrequently outside JLA context. She had her own strip in **ADVENTURE #418-419** and **DETECTIVE #464,** guest-starred in **GREEN LANTERN #78, 80-87,** and co-starred with Green Arrow in **ACTION #428, 444-446, 450-452, 456-458**

The ELONGATED Man

Ralph Dibny had always been fascinated by the India Rubber Man at the carnival One day he discovered that it was a soft drink named Gingold that enable the Rubber Man to stretch Acquiring the potion, he drank a concentrated dose, donned a costume and touted himself the **Elongated Man.** Gingold alters the cellular property of living tissue so that is is completely malleable and can form whatever shape the brain commands. **Elongated Man** is able to stretch any part of his body, including his eyes and hair, to extreme lengths till they are but wire thickness Although it has not been definitively shown, there is probably a limit to how far his body can stretch without pain or damage. A humorous side effect of the potion is that whenever **Ralph** senses something mysterious, his nose wiggles The **Elongated Man** must drink Gingold once every 24 hours in order to retain his elasticity.

Elongated Man first appeared in **FLASH #112** as a supporting character to **Flash.** In **FLASH #119,** he married **Sue Dearbon,** becoming one of the first married superheroes At this time he decided to do away with a secret identity and revealed his real name to the world Always a showman at heart, he became wealthy by cashing in on personal appearances thoughout the world. Because he was using his super-powers for profit at the time, he was ineligible for **JLA** membership. While on the road, he sought out adventure and solved mysteries for fun rather than money. He has had no home base, although he frequently passes through Central City, Ohio, to visit the **Flash.**

Elongated Man was nominated for membership by the **Flash** in **JLA #42** He guest-starred with the **JLA** in **JLA #51** and **#100-102.** After giving up paid personal appearances when he accumulated enough to live comfortably the rest of his life. **Elongated Man** was invited to join the **JLA** in **JLA #105 Elongated Man** participated actively in **JUSTICE LEAGUE #105-108, 111-114, 116, 119-121, 128, 131, 139.**

Elongated Man guest-starred with **Flash** in **FLASH #112 115, 119, 124, 130, 134, 138,** and had his own back-up strip in **FLASH #206, 208, 210, 212** He had his own series in **DETECTIVE #327-383, 426, 430 436, 444, 449, 453, 456-457, 462 465** He received a new uniform in **DETECTIVE #351,** which he occassionally dyed yellow or purple before settling upon red as the most flashy color He has made no regular enemies.

THE FLASH

Police scientist **Barry Allen** was working late one night during an electrical storm when an errant lightning bolt struck his laboratory, bathing him in chemicals. As a result, **Allen** discovered that he had become the fastest man alive: able to run faster than the speed of light (eight times around the world in a second), across water like a skipping stone, and up the sides of buildings. His physical endurance was augmented to superhuman degree. He acquired an aura that is impervious to friction and negates the rapid-aging effect of his hyper-fast metabolism. **Allen** became able to mentally change his frame of time-reference from super-fast to normal human parameters of perception. He developed total mastery over his molecular structure, allowing him to vibrate through solid matter and vibrate at rates corresponding to other dimensional planes. Allen designed a costume that could be stored in a compartment in his ring and decided to use his vast abilities to fight crime as **The Flash.** In **FLASH** #125, he built a Cosmic Threadmill which, when powered by his super-speed, allows him to travel through time. In **FLASH** #167, a dimensional imp named **Mopee** claimed that he gave **Flash** his super-speed, but story developments in **JLA** #59 supported **Flash's** earlier origin. Although **Flash** apparently believed the imp at the time, the fact that the revised origin has not been mentioned since would indicate that **Mopee** was just a practical joker trying to mislead **The Flash.**

Barry Allen married newspaper reporter **Iris West** in **FLASH** #165, after a courtship of several years, but did not reveal his **Flash** identity to her until **FLASH** #174. Ironically, **Iris** had known since their wedding night since **Barry** talks in his sleep. **Iris** was **revealed** to come from an alternate future of 1000 years hence in **FLASH** #203. The **Flash** lives in Central City, Ohio, and his friends and foes are legion. His superhero friends include **Iris'** "nnephew" **Wally West,** who became **Kid Flash** in **FLASH** #110 and is primarily active in the **Teen Titans;** **Hal (Green Lantern) Jordan,** whom he first teamed up with outside of **JLA** context in **GREEN LANTERN** #13; and **Jay (Flash** of Earth-Two) **Garrick,** whom he first met in **FLASH** #123. Other friends include **Iris'** absent-minded foster-father, **Prof. Ira West;** the curator of the **Flash** museum, **Dexter Myles;** the reformed villain **Al (Mr. Element) Desmond;** and **Stacy Conwell,** the **Aliens'** collegiate border. The **Flash's** main enemies have congenially formed a club called the Rogue's Gallery, and members include **Mirror Master, Captain Cold,** the **Weather Wizard, Heat Wave, Trickster, Captain Boomerang, Gorilla Grodd,** and the **Pied Piper.** Two of **Flash's** villains come from the future: **Professor Zoom** (the **Reverse-Flash**), and **Abra Kadabra.** One **Flash** foe, **The Top,** is deceased.

The Flash was one of the founding members of the JLA and appeared actively in **BRAVE & BOLD** #28-30 and **JUSTICE LEAGUE** #1-23, 35-36, 40-47, 49-50, 53-54, 56-57, 59-63, 65, 69-71, 74, 77, 80-82, 86-88, 96-100, 102-105, 109, 111-112, 115-116, 118-127, 129-131, 134-135, 137-140. He appeared in his own series in **SHOWCASE** #4, 8, 13-14 and **FLASH** #105-245.

GREEN ARROW

Oliver Queen was a wealthy playboy who was shipwrecked on a deserted island while taking an ocean cruise. Fashioning himself clothing from leaves, he designed a makeshift bow and arrow to help him forage for food. He found that his hunting ability could be augmented by specially-rigged arrows, such as one with a line attached for spearing fish. Stranded for months, **Queen** practiced long hours and gained amazing accuract at archery. One day he spotted a passing ship, swam to it, and quelled a mutiny with his skills as a bowman. Enjoying the excitement, **Queen** decided to become a crimefighter and dubbed himself the **Green Arrow.** In his undergound workshop beneath the **Queen** estate, he developed an arsenal of trick arrows and practiced daily at archery. **Queen** used his wealth to finance the Arrowcar, a customized vehicle with catapault seats (of which he got a new model in **JLA** #58) and the Arrowplane, a customized aircraft. **Queen** adopted a ward, **Roy Haper,** who had learned archery while living among the Indians. **Harper** became **Green Arrow's** assistant, **Speedy.** In **BRAVE & BOLD** #85, **Oliver Queen** grew a beard and sported a new **Green Arrow's** assistant, **Speedy.** In **JLA** #75, it was related how he lost his fortune to the crooked business dealings of rival financier, **John Deleon,** and went from a mansion in the country to the inner city ghetto of Star City, Massachussetts. Despite various business dealings, he has never been able to amass a comparable fortune, but lives comfortably working as a self-employed publicity agent. **Queen** does not scrupulously guard his **Green Arrow** identity from the public, and even has his postman deliver to him letters addressed to **Green Arrow.** In **FLASH** #212, neighborhood punks left a note addressed to **Green Arrow** on his doorstep. **Oliver Queen** occasionally dabbles in politics.

Green Arrow's major steady girlfriend has been the widowed **Dinah Drake Lance (Black Canary)** who came from Earth-Two in **JLA** #75. As yet, there are no wedding plans in the couple's future. **Speedy** reached the age of majority about the same time **Queen** lost his fortune, and alternates between being a rock drummer for a group called the Great Frog, and a costumed crimefighter in the **Teen Titans. Green Arrow's** best superhero friend is **Green Lantern (Hal Jordan),** with whom he developed a staunch friendship in **GREEN LANTERN** #76. **Green Arrow** has had few recurring foes.

In **JLA** #4, **Green Arrow** became the first member to join the **Justice League** since its initial formation. His **JLA** career is distinguished by the fact that he was the only member brought to trial by his peers for treachery (**JLA** #5), and that he was the first member to resign (**JLA** #61, as part of a scheme to discover the imposter in the **JLA**). His personality has evolved from being an innocuous second-stringer to a hot-headed moralist to an irrascible wisemouth. **Green Arrow** convinced his friend **Green Lantern** to take a Leave of Absence from the **JLA** with him in **JLA** #81 to tour America, but both returned to active status in **JLA** #87.

Green Arrow actively participated in **JUSTICE LEAGUE** #4-8, 10-23, 26-28, 33, 36, 40, 44-45, 50, 53, 56-57, 60-61, 63, 65-66, 68-69, 71-72, 74-75, 77-80, 82-83, 88-89, 94-95, 97-98, 100, 102-105, 107-110, 112, 114, 116-117, 119, 121-124, 127-130, 132, 135, 137, 139-140.

Green Arrow appeared in his own series in **ADVENTURE** #103-205, 207-269, **WORLD'S FINEST** #7-133, 244, **MORE FUN** #73-107, **ACTION** #421, 424, 426, 428, 431, 434, 436, 440-441, 444-446, 450-452, 456-458, **DETECTIVE** #466, and **GREEN LANTERN** #76-93 and **FLASH** #213-215 as co-star with **Green Lantern.** The **Green Arrow** adventures of the 1940's are generally acknowledged as being those of the Earth-Two **Green Arrow** (who was a member of the **Seven Soldiers of Victory**) and the 1950's adventures may or may not be those of the Earth-One archer.

GREEN LANTERN

When an alien named **Abin Sur** crash-landed on Earth, he realized he was dying and sent out a power beam to locate someone to take his place as the space sector's agent in the **Green Lantern** Corps, a galaxy-spanning band of crusaders against evil. **Hal Jordan,** a test pilot for Ferris Aircraft in Coast City, California, was found to be without fear, of staunch moral character, and possessing strong will power, so was transported to **Abin Sur.** As the alien's last act, **Jordan** was given the emerald power ring, the power battery with which to charge it, and the uniform of the **Green Lantern Corps.** The power ring can transform thoughts into substance, enable flight, and protect the wearer from bodily harm. Its only limitations are that it is ineffective over anything colored yellow and that is has to be recharged from the battery every 24 hours. Later, **Jordan** discovered the existence of the **Guardians of the Universe (GREEN LANTERN** #1), a conclave of immorta aliens from Oa who founded the **Green Lantern Corps** to effect the cause of good. Until **Jordan's** suitability in the Corps was tested, he was not allowed to retain any memory of the **Guardians.** (This took place in **GREEN LANTERN** #7.) In **GL** #40 he learned of the legendary beginnings of the **Guardians.** The **Guardians** became so accessible in **GL** #55, that they allowed a Terran television program to be filmed about them. (The general public may have

regarded it as science-fiction, or perhaps the **Guardians,** recognizing the oversight, erased the memories of all the viewers) Despite the fact that **Jordan** was not hand-picked by the **Guardians** themselves, he seems to have become one of their favorite operatives

Hal Jordan has had a number of women in his life Foremost is **Carol Ferris,** his one-time boss. She spurned his attention for that of his alter ego. **Green Lantern,** and became unexpectedly engaged to a man named **Jason Belmore** in **GL** #49 Dejected, **Jordan** left Coast City and became a drifter, finding employment as an Insurance agent and traveling toy salesman. Over the years he has become somewhat affectionate with **Olivia Reynolds** (**GREEN LANTERN** #10), a woman with a civilization living in her brain, **Iona Vale** (**GL** #8), a woman from the 58th Century, **Katma Tui** (**GL** #30) a female **Green Lantern,** and **Eve Doremus** (**GL** #58) However he returned to his first love, **Carol Ferris** in **GL** #8 , after learning she had never married, and revealed his identity to her **Green Lantern's** male friends include his one-time confidant, Thomas **"Pieface"** Kalmaku formerly a mechanic and now a gas station owner; **Tomar-Re,** the **Green Lantern** of Xudar (introduced in GL #6) now retired, **Alan Scott;** the **Green Lantern** of Earth-Two (with whom he first teamed up outside of the **JLA** in **GL** #40), **Barry Allen, The Flash** (whom he joined for the first time outside of **JLA** context in **GREEN LANTERN** #13), and **Oliver Queen Green Arrow,** (whom he first teamed up with outside of **JLA** context in **GREEN LANTERN** #76). **Hal Jordan's** brothers, **Jack** and **Jim,** were introduced in **GREEN LANTERN** #7, and his uncle **Larry (Air Wave) Jordan** is slated to appear soon. **Green Lantern's** staunchest foes include **Sinestro, Hector Hammond, Dr. Polaris, Black Hand, Evil Star, The Shark,** and **Sonar. Hal Jordan** will soon be self-employed as a truck driver

Green Lantern was a founding member of the **JLA** and other than his brief Leave of Absence with **Green Arrow** in **JLA** #81-87, he has been an active member ever since, participating in **BRAVE & BOLD** #28-30 and **JUSTICE LEAGUE** #1-33, 35-36, 40-42, 44, 46-47, 49, 51-52, 56, 60-63, 65-66, 68, 70-72, 74, 77-80, 82-83, 87-88, 90-92, 96-100, 102-106, 111-115, 117, 119-122, 125-130, 132, 135, 137, 139-140. **Green Lantern** debuted in **SHOWCASE** #22-24, appeared in his own magazine #1-93, and as a co-feature in **FLASH** #212-246

HAWKMAN

Katar Hol and his wife, **Shayera,** were officers in the police force of Thanagar, a planet technologically superior to Earth, in the Polaris star-system. They werre granted a leave from the force to come to Earth to study our less-advanced police methods, undoubtedly from the anthropological perspective. Assuming the names **Carter** and **Shiera Hall,** the alien couple took on the roles of museum curators in Midway City, Michigan and became enthralled with the possibilities that fighting crime on Earth offered. They decided to do so in their police uniforms as **Hawkman** and **Hawkgirl.** Possessing no superhuman abilities other than the capacity to communicate with birds in their language, **Hawkman** and wife wear anti-gravity belts and wings enabling them to fly. They frequently utilize ancient Earth weapons such as shields and maces borrowed from their place of employment In their small spacecraft orbiting Earth, they have access to the Absorbascon, a Thanagarian computer able to absorb all knowledge about a given culture and confer that knowledge to the user **Hawkman** returned to Thanagar in **BRAVE & BOLD** #42 to be awarded ceremonial helmet-wings for capturing a Thanagarian criminal on Earth He convinced his superiors to give him further leave, which did not expire until about ten years, later in **JLA** #109. He did visit his homeworld on a few occasions in the intervening years

Other than his wife, **Hawkman's** friends on Earth include Commisioner **George Emmett,** who is aware of **Hol's** alien origin and identity, admirer **Mavis Trent,** space-hero **Adam Strange** (whom he first met in **MYSTERY IN SPACE** #90), and **Ray (Atom) Palmer** (whom he first met in **ATOM** #7) In **HAWKMAN** #22, **Carter** and **Shiera Hall** revealed their alien origin to the world (as civilians, not as **Hawkman** and **Hawkgirl**), which created a sensation for some reason as opposed to the casual public acceptance of **Superman** and **Martian Manhunter's** ancestry. It is probable that they asked **Superman** to use his Amnesium, or **Green Lantern** his ring to cleanse the public mind, since it was hereafter never mentioned

Hawkman joined the **Justice League** as its third new member in **JLA** #34. He had been previously nominated in **JLA** #4 but was ineligible at the time since he was not a full-time resident of Earth. He was active until **JLA** #109 when he was summoned to return to Thanagar, participating in **JUSTICE LEAGUE** #31-34, 36, 40-41, 43-47, 51-53, 57, 61-63, 65, 68, 71-72, 74-75, 78-84, 86-87, 89-92, 96-98, 100-101, 103-104, 106 and 109 When the Equalizer's disease struck Thanagar, he traveled back to the Earth for help and had his membership reinstated. Since he became active again, he appeared in **JUSTICE LEAGUE** #117-119, 121, 123-126, 128-131, 134-137, 139 At present, though he and his wife are cured of the disease, Thanager's population is not. What **Hawkman's** status with the **JLA** will be after his people are cured is not yet known.

Hawkman's enemies on Earth have included the **Matter Master, Shadow Thief, Chac,** the **Gentleman Ghost, The Sorcerer, Mr. IQ** ad assorted bird enemies such as the **Raven, Shrike** and **Falcon. Hawkman** appeared in his own series in **BRAVE & BOLD** #34-36, 42-44, **MYSTERY IN SPACE** #87-90, **HAWKMAN** #1-27, co-starred in **ATOM & HAWKMAN** #39-45, and was a back-up feature in **DETECTIVE** #428, 434, 445 446 452 454-455 467

Manhunter FROM Mars

J'Onn J'Onzz was teleported to Earth from his native planet Mars by a "robot brain" invented by Earth scientist **Dr. Mark Erdel.** Immediately after his success, **Erdel** had a heart attack and died before being abie to return **J'Onzz** to Mars. On his homeworld, **J'Onzz** had been the leader of the Desert Dwellers who were at war with the Pole Dwellers. Having been defeated in battle, **J'Onzz** was brainwashed by the enemy into thinking Mars was at peace and sent into exile in a desolate region of Mars, which is where he was when **Dr. Erdel's** machine snatched him On Earth, **J'Onzz** found himself gifted with a vast array of super-powers he did not possess on Mars, some a result of Earth's proximity to the sun, and others that emanated from the Tree of Blue Flame on Mars Among these powers were invisibility, intangibility, levitation, mind-over matter, telepathy, and mimicry as well as many others he only displayed once. In his association with the **Justice League,** he relied primarily on his superhuman powers of strength, speed, visions, breath and invulnerability. **J'Onzz** major weakness, like that of all Martians, is fire, which robs him of all his powers by its very presence He cannot use any of his Martian powers in any other form than his natural one But he has all powers and abilities of anyone he mimics except Kryptonians. In **FLASH** #175, J'Onzz turned into Superman and was exposed to gold Kriptonite, which permanently removed the powers he would have in a Kryptonian form. In **DETECTIVE** #273, he was given a formula that made it so he could not use any of his other abilities wh le invisible

Stranded on Earth since he could not breathe in space, **J'Onzz** decided to assume the guise of an Earthman and make himself useful by fighting crime He took on the identity of **John Jones,** a detective in Middletown, Illinois. In his early career, he never appeared in public in his Martian guise and let his Earth self take credit for his crook-catching. Apparently, his only friends were his superiors. **Lieutenant Sanders** and **Captain Harding,** and fellow detective **Diana Meade.** He acquired an other-dimensional pet named **Zook** in **DETECTIVE** #311 In **DETECTIVE** #322, he abandoned his **John Jones** identity to devote fulltime to battling the menaces der ved from the Idol-head of **Diabolu** (chronicled in **HOUSE OF MYSTERY** #143-158). He assumed a new secret identity, that of European playboy **Marco Xavier** while trying to track down the head of a criminal organization named **Vulture** in **HOUSE OF MYSTERY** #160-173

After apprehending **Faceless,** the head of **Vulture** (who turned out to be the **real Marco Xavier**), he found his way back to Mars and learned of his altered memory and political exile Discovering that the leader of the Pole Dwellers, **Ben Blanx,** planned to murder the Martian race so he could sell the planet for its mineral resources, **J'Onzz** journeyed back to Earth to enlist the aid of the JLA. In **JLA** #71, he returned to Mars and slew **Blanx** in personal combat, but not before the mad Martian wiped out the majority of Mars' inhabitants. **J'Onzz** was granted an honorary discharge from the **JLA** to accompany the surviving Martians to find a new home in the stars. He enlisted the **JLA's** aid once after

his resignation (**JLA** #115) to fight against a threat to the planet the Martians had found to colonize in **WORLD'S FINEST** #212.

Martian Manhunter was a founding member of the **Justice League** and served actively until **JLA** #28 (missing but two adventures) and then rather infrequently participating but nine times in the forty-three issues before his resignation. During this period, he undoubtly took several Leaves of Absence to correspond to changes in his personal life. He participated actively in **BRAVE & BOLD** #28-30 and **JUSTICE LEAGUE** #1-23, 26-28, 33, 36, 40-41, 44, 52, 54, 59, 61, and 71. **Martian Manhunter** had his own series in **DETECTIVE** #225-326 and **HOUSE OF MYSTERY** #143-173, co-starred in **WORLD'S FINEST** #212, and appeared in a back-up feature after his **JLA** resignation in **ADVENTURE** #439-441.

RED TORNADO

The **Red Tornado** was an android built by **Thomas Oscar Morrow,** an enemy of **Flash** and **Green Lantern** (of Earth-One), in a scheme of destroy the **JLA** and **JSA** in **JLA** #64-65. The android was programmed with "memories" that he was a **Justice Society** member and demanded to rejoin. Despite his humanoid form he had no facial features. He was given the power of generating a whirlwind with his limbs, which also enabled him to fly at super-speed. It has been theorized that in order to endow the android with the power, **Morrow** trapped **Ulthoon,** the **Tornado Champion** (of **JLA** #17) inside the artificial body, where the computer-brain took over the wind-being's consciousness. It is apparent that the **Red Tornado** had a death urge—twice sacrificing himself to an explosion. Perhaps it was a subconscious attempt by the **Tornado Champion** to wreck the android in order to get out.

Following **Morrow's** defeat, **Red Tornado** remained with the **Justice Society,** but he was treated as a second-class member, chided for his propensity for failure and his lack of humanity. In **JLA** #102, he heroically delivered the Nebula Rod into the galactic hand threatening Earth-Two, and the **JLA-JSA-Seven Soldiers** assumed that nothing could survive the ensuing cataclysm. However, the explosion merely opened a rift between dimensions that enabled the android's passage to Earth-One. On Earth-One, **Morrow** somehow located him, sculped him a face, and reprogrammed him to destroy the **Justice League**, a plot that was discovered. It is not clear whether the explosion that sent the **Tornado** to Earth-One robbed him of his ability to vibrate between dimensions or if **Morrow** stripped him of this ability so he wouldn't escape. Regardless, the android was incapable of vibrating back to Earth-Two. Hence, the **JLA** granted him temporary membership in **JLA** #106. **JLA** #108 depicted the **Tornado** as being concerned about returning, he recklessly entered the newly-built Transmatter Cube dimension-teleporter on its trial run. He did not try the cube again after his initial failure. Apparently, he reconsidered his lot and decided to stay with the JLA a while to gain more experience so he could prove himself in his former comrades' disparaging eyes. On Earth-One, he assumed the guise of John Smith, found a job as a laboratory technician for Dr. **Bruce (Eclipso) Gordon,** and made attempts at living a human life. He got involved with a human woman named **Kathy Sutton** in **JLA** #106.

In **JLA** #110, **Red Tornado** was given a gaudy new costume as a Christmas present that probably did little to enhance his self-image. He participated in **JLA** affairs from then on sporadically. Finally, in **JLA** #129, he once again succumbed to the death urge and sacrificed himself to an explosion while fighting the alien **Nekron.** The remnants of his body that were found indicate that it was destroyed in the explosion. Since he had lost the ability to vibrate between dimensions, he was not only able to use that way out a second time. With the destruction of the android body, the **Tornado Champion** would finally have been free. The **JLA** made no attempt to salvage and rebuild the android (though it would hardly be beyond the capacity of **Superman** or **Green Lantern** to do so), demonstrating their lack of regard for artificial beings. The **Red Tornado** himself seemed to have little regard for other androids to judge by the lack of affinity he showed the android **Amazo** in **JLA** #112. At first the **JLA** was going to leave his remains adrift in space as a memorial, but since it could prove an astrogational hazard, they eventually rounded him up and made a memorial to him in their Souvenir Room.

Red Tornado never appeared in his own series, but participated in ten issues of **JUSTICE LEAGUE** as a **Justice Society** member (**JLA** #64-65, 72-4 82-83, 100, 102, 105) and twelve as a **Justice League** member (**JLA** #106-110, 112, 114, 117-119, 121, 127, 129). His only other major appearence was narrating one of **Wonder Woman's** membership trials in **WONDER WOMAN** #218.

SUPERMAN

On the planet Krypton, **Kal-El** (Kryptonese for "Star-Child") was the son of scientist **Jor-El** and his wife **Lara.** Discovering that Krypton's core was unstable, **Jor-El** warned the Science Council that planetary destruction was imminent. But due to too much time spent in deliberation, it was not possible to build a space ark to evacuate any of Krypton's population. As the planet underwent its death throes, **Jor-El** sent his four-year old son, **Kal-El** towards planet Earth aboard an experimental rocket. On Earth the child was found and adopted by **Jonathan** and **Martha Kent** who called him **Clark** (**Martha's** maiden name) and instilled in him a high moral code and Earthian values. From the beginning the **Kents** knew of his otherwordly nature, and it was not long before they discovered his otherworldly capacities: he was incredibly strong, seemingly impervious to harm, able to float in the air, and was extraordinarily precocious. In a costume fashioned out of the blankets that accompanied him from Krypton **Clark Kent** began his crimefighting career in Smallville, Maryland as the teenaged **Superboy.** By then, he was aware of his other attributes: he could emit various radiation from his eyes such as X-rays and infra-red rays, and he had a visual acuity he could control as telescopic or microscopic vision. His lungs could expel great gusts of air. He had super-speed. He could control his mass, becoming nearly immovable or lighter than air. He could project his voice and had control over all his body's functions, automatic or otherwise. His only limitations were that he developed a form of blood poisoning when exposed to radioactive fragments of his native planet called kryptonite. (Fortunately, in **SUPERMAN** #233 all the kryptonite on Earth was transformed to iron making it a rather rare substance.) Since his powers derive from Earth's yellow sun, red solar radiation saps his superpowers and renders him non-super as all Kryptonian inhabitants were. Magic also saps him of his powers and it has been theorized that the wavelength to true magic is equivalent to that of red solar radiation.

Following the death of his foster parents, **Clark Kent** went to college in Metropolis, Delaware, and upon graduation with a degree in journalism, sought employment as a reporter. Eventually he was hired by the Metropolis Daily Planet and used his powers to become one of its top reporters. When the Planet was bought out by Galaxy Broadcasting System, **Kent** was given a chance to be a television reporter, and was competent enough to become WGBS News anchorman, a position he still occupies today. As **Clark Kent, Superman** has a multitude of friends and associates. For years enamored with his **Superman** alter ego, Daily Planet reporter **Lois Lane** has recently been more appreciative of **Clark Kent** and probably realizes that both men are the same, though she has stopped trying to prove it. **Jimmy Olsen,** formerly a cub reporter for the Planet and now the paper's "Mr. Action" roving reporter, is a longtime friend and wears a **Superman** signal-watch. Planet editor **Perry White** is also close to Kent. His current employer, Galaxy president **Morgan Edge,** and sportscaster **Steve Lombard** figure prominently in **Kent's** daily life. As **Superman,** his best super-hero friend is **Batman** (Bruce Wayne) whom he first met in SUPERMAN #76 and has had regular adventures with since. **Superman** also confided his identity to the **Flash** before all **JLA**ers mutually decided to do so. **Superman's** cousin, **Kara Zor-El** was another survivor of Krypton and followed in his crimefighting footsteps as **Supergirl** since her debut in **ACTION** #252. **Superman** has numerous friends in the bottle-city of Kandor, an entire Kryptonese city that survived the cataclysm because it had been reduced and stolen by the alien computer-being **Brainiac** in **ACTION** #242. **Superman** keeps Kandor in his **Fortress of Solitude,** (built in **ACTION** #241) hoping to enlarge it someday. **Superman** is also friends with **Lena Lang,** his childhood sweetheart (introduced in **SUPERBOY** #10), **Lori Lemaris,** the mermaid from Atlantis (introduced in **SUPERMAN** #129), the **Legion of Super-**

Heroes of 30th Century Metropolis (first appeared in **ADVENTURE** #247) his boyhood friend, **Pete Ross** (introduced in **SUPERBOY** #86) and Pete's son, **Jonathan. Superman's** greatest enemies include **Lex Luthor, Toyman, Bizarro, Mr. Mxyzptlk, Terra-Man,** and the **Parasite,** along with a band of Kryptonian criminals imprisoned in the Phantom Zone (first appearing in **ADVENTURE** #283)

Superman was one of the found ng members of the **Justice League** and has been an active member ever since He actively participated in **JUSTICE LEAGUE** #1-2, 4-5, 7, 9-13, 15-22, 25, 27-30, 32-34, 36, 40-44, 49, 52-53, 56, 59-61, 63, 65-66, 68-72, 74-75, 77-82, 84, 86-88, 90-92, 94, 96-101, 103-106, 109-113, 117-122, 125-131, 133-135, 137-140 He has appeared in his own series in **ACTION** #1-466, **SUPERMAN** #1-305, **WORLD'S FINEST** #1-70 in solo stories, #71-197, co-starring with **Batman,** #198-214 co-starring with other heroes, and #215-242 with **Batman** again The adventures of **Superman** took place in the 1940's are generally acknowledged to be those of the Earth-Two **Superman,** and some of the 1950's adventures may be those of a third **Superman,** the father of a teenage son, who debuted in **WORLD'S FINEST** #215 This is not the **Superman** of Earth-One

Wonder Woman

The Amazons are a race of women warriors who have lived on Parad se Island in the Bermuda Triangle since the days of the ancient Greeks. Because of their strenuous, disc plined life, all Amazons have strength and agility superior to normal humans. The Amazon society lived totally without contact with men, for if a man were to set foot on Paradise Island all Amazons would succumb to desire for him, lose their immortality and begin to grow old, due to a spell by **Aphrodite.** Once every generation, Paradise Island would disappear as the Amazons traveled to a magic dimension where they would be rejuvenated' and their dead revived. By this process, they were immortal, and had no need to reproduce. However, the Queen of the Amazons, **Hippolyta,** desired progeny, and sculped a woman-child out of clay. As legend would have it, the goddess **Aphrodite** transformed the statue into a living being, and **Hippolyta** called the woman-child **Diana.** As a child **Diana** was blessed with the attributes of three Greek/Roman gods: **Mercury** (Hermes), **Hercules** (Herakles), and **Athena** (Minerva), to augment her natural Amazon capacities. As a teenager she earned the nickname **Wonder Girl** and also earned three magic weapons: a lasso that caused anyone ensnared in it to obey her spoken commands; bracelets that enable her to deflect bullets, and a tiara as hard as diamond that returns when she throws it. Although unable to fly, she learned to glide on air currents like most Amazons She acquired the semi-sentient Robot Plane (so transparent that it seems invisible) which responds to her spoken commands for longer-distance travel When fate brought pilot **Steve Trevor** to Paradise Island, Diana vied for the right to accompany him back to Man's World as the Amazon goodwill ambassador. With her godly powers, she easily overcame her sister contestants In America, she assumed the guise of **Diana Prince,** military agent, so she could be near her beloved Steve, and became known as **Wonder Woman** in her Amazon outfit

Wonder Woman was a founding member of the **Justice League** and remained active until **JLA** #66 In **JLA** #69, she requested a Leave of Absence from the group since she had renounced her **Wonder Woman** costume and powers The Amazons had taken their periodic journey to the magic dimension to rejuvenate, but she declined to accompany them, preferring to stay with **Steve Trevor.** She began a series of exploits as a plainclothes adventurer from **WONDER WOMAN** #178-203 under the tutelage of **I Ching,** her Chinese mentor. **Ching** taught her martial arts to supplement her natural Amazon strength now that her godly attributes were gone. During this phase of her career, the world at large was not aware that **Diana Prince,** adventurer, had once been the Amazon called **Wonder Woman.** In **WONDER WOMAN** #180, **Steve Trevor** was killed and **Diana Prince** drifted with a succession of men including detectives **Tim Trench** and **Jonny Double.** When the Amazons returned from their rejuvenation pilgrimage in **WONDER WOMAN** #204, they found Diana suffering from amnesia, partially due to shock at **I Ching's** senseless death by a sniper's bullet. Her godly attributes returned with her sister, and she donned the ceremonial **Wonder Woman** uniform once more She soon resumed her customary dual identity Later, she learned that her mother deliberately did not restore her entire memory and even provided her with false memories that **Steve Trevor** was still alive (recounted in **WONDER WOMAN** #208-211) since the Amazons' records of her life while they were away were incomplete The JLA invited **Wonder Woman** to rejoin their ranks in **WONDER WOMAN** #212, but due to her distraught state of mind, she requested that she perform twelve trials as **Hercules** once did to prove she was worthy of readmission. The **JLA** monitored these trials in **WONDER WOMAN** #212-222. After their successful completion, she again became active in the JLA with **JLA** #128. In **WONDER WOMAN** #223 Steve Trevor was brought back to life in the legendary manner that Wonder Woman herself was said to have been conceived

Following her career as a plainclothes adventurer and boutique owner, **Diana Prince** became an employee of the United Nations in New York City, working for **Morgan Tracy's** Crisis Bureau. Her worst enemies have been **Ares the God of War,** the **Duke of Deception,** The **Cheetah, Dr. Cyber,** the **Angle Man** and **Dr. Psycho. Wonder Woman** actively participated with the **JLA** in **BRAVE & BOLD** #28-30 and **JUSTICE LEAGUE** #1-31, 33-36, 40-41, 43-45, 50, 53-54, 59, 61, 63, 65-66, 69, 71, 97 100-102, 128-129, 132, 134, 138-140. She appeared in her own series in **SENSATION** #1-106, **COMIC CAVALCADE** #1-29, and **WONDER WOMAN** #1-228 The adventures of the **Wonder Woman** during the 1940's are generally attributed to being those of the Earth-Two **Wonder Woman,** who had no **Wonder Girl** career WONDER WOMAN #105 featured the debut of **Wonder Girl. Wonder Woman** met her Earth-Two counterpart outside of JLA context for the first time in WONDER WOMAN #228, and the issue after began depicting untold 1940's adventures of the E-2 Amazon. **JLA** #42 reflected a change of footgear for the Amazon which took place in **WONDER WOMAN** #156, where the Earth-1 Amazon found herself re-enacting her counterpart's adventures. The Earth-One **Wonder Woman's** costume was slightly modified in **WONDER WOMAN** #204, following the Amazons' return from the magic dimension.

GUESTS

THE ATOM

Secretly college professor Al Pratt, the **Atom** is a costumed acrobat with no superpowers Pratt took up crimefighting after training in weightlifting and boxing which he undertook because he was tired of being pushed around due of his short stature He had his own series in **FLASH** #80-104 (minus 81, 86, 88, 96, 101), **COMIC CAVALCADE** 22-23, **SENSATION** 86, and **ALL-AMERICAN** #19-46, 48-61, 70-72 He was a **JSA** member from ALL-STAR #3-57 (missing only 3 issues). His first JLA appearance was in **JLA** #21, and he has participated in three **JLA-JSA** team-ups to date. The **Atom** has made two guest appearances in the Earth-1 **Atom's** comic.

BATGIRL

Barbara Gordon, Daughter of Gotham City's police commissioner is secretly **Batgirl.** When she debuted in **DETECTIVE** #359, Bobs Gorden was a librarian, but she's since been elected to Congress (DETECTIVE #428) As **Batgirl,** she is a costumed athlete with a few crimefighting weapons. She had her own series in **DETECTIVE** #384-428 (alternating with **Robin**) and currently appears in **BATMAN FAMILY.** Her only **JLA** appearence was in **JLA** #60, where she was abducted along with the **JLAers** by the **Queen Bee.**

BATMAN

Secretly millionaire Bruce Wayne, **Batman** is the Earth-2 counterpart of the JLA's **Batman,** with similar attributes. He is a retired **JSA** member who appeared only in **ALL-STAR** #7 and 36. He has come out of retirement but once in **JLA** #135-137. The 1940's issues of **BATMAN, DETECTIVE** and **WORLD'S FINEST** depicted his adventures.

BLACK CANARY

Florist Dinah Drake is the alter ego of **Black Canary,** a costumed acrobat who at first seemed to work outside of the law. She was introduced in **Johnny Thunder's** series in **FLASH** #86-88, shared the strip's title in #90-91, and had her own series in **FLASH** #92-104, as well as in **COMIC CAVALCADE** #25. She was a **JSA** member from **ALL-STAR** #38-57, the last member to join the group She appeared in five **JLA-JSA** team-ups beginning with **JLA** #21 before coming

to Earth-1. (See her entry under **JLA** members for more information.)

BLACK CONDOR
Secretly former senator Tom Wright (an identity he took when the real Sen. Wright was murdered), **Black Condor** has the mutant ability to fly. He had his own series in **CRACK** #1-31 and was revealed to be a **Freedom Fighter** on Earth-X in **JLA** #107-108. He currently appears in **FREEDOM FIGHTERS.** His real name is Richard Gray, Jr.

BLACK LANTERN
Actually John Stewart, architect, **Black Lantern** became Hal Jordan's alternate in the **Green Lantern Corp** in **GREEN LANTERN** #87, succeeding Guy Gardner. His only other appearence to date was in **JLA** #110, when he took Jordan's place after Jordan's power ring inexplicably failed to protect him from harm when he slipped on a bar of soap in the shower.

BULLETGIRL
Secretly Susan Kent Barr, the wife of **Bulletman, Bulletgirl** accompanies her husband in his crimefighting career. She has appeared only as a co-star in her husband's series.

BULLETMAN
Secretly police scientist Jim Barr, **Bulletman** invented a serum that increased his strength and a gravity helmet that enables him (and his wife) to fly. He had his own series in **NICKEL** #1-8, **MASTER** #7-106, **BULLETMAN** #1-16, **AMERICA'S GREATEST** #1-8, and **WHIZ** #106. He was revealed to be living on Earth-S in **JLA** #135-137.

CAPTAIN MARVEL, JR.
Secretly Freddy Freeman, Captain Marvel Jr. appears when the crippled **Freddy** speaks the words, **"Captain Marvel,"** since the Captain gave him a portion of his powers in order to save Freddy's life. He had his own series in **MASTER** #23-133, **CAPTAIN MARVEL JR.** #1-119, **ALL-HERO** #1, **AMERICA'S GREATEST** #8, and appeared in **MARVEL FAMILY** #1-89. His sole **JLA** appearance was in **JLA** #137 where he was revealed to live on Earth-S.

CAPTAIN MARVEL
Secretly TV news reporter Billy Batson, **Captain Marvel** appears when Billy speaks the word **"Shazam,"** which is the name of the ancient Egyptian wizard who gave him the powers of six gods and heroes for which Shazam's name is an acronym. He had his own series in **WHIZ** #1-155, **CAPTAIN MARVEL** #1-150, **AMERICA'S GREATEST** #1-8, **MARVEL FAMILY** #1-89, and currently stars in **SHAZAM** #1-26. He was revealed to be on Earth-S in **JLA** #135 and appeared in **JLA** #137.

SNAPPER CARR
Snapper Carr was awarded honorary membership in **BRAVE & BOLD** #28. A native of Happy Harbor, He actively participated in a number of adventures, including **BB** #28-30 and **JLA** #1, 6-8, 10, 12-13, 18-20, 27, 29-31, 33-35, 43, 57, 63, 65-66, 77, and minded the headquarters on various other occasions. In **JLA** #77, he betrayed the **Justice League's** confidence in him to a disguised **Joker,** and resigned his honorary membership.

THE CREEPER
Alias TV news reporter Jack Ryder, The **Creeper** is a costumed acrobat whose strength and agility have been augmented by a chemical injected in him by the late Dr. Yatz. The **Creeper's** garish appearence and spook act are intended to strike terror in criminals' hearts, but his method of operation has also made him wanted by the law. He appeared in his own series in **SHOWCASE** #73, **CREEPER** #1-6, **FIRST ISSUE SPECIAL** #7, **ADVENTURE** #445-447, and **SUPER-TEAM FAMILY** #2 with **Wildcat.** His only JLA appearence was in **JLA** #70, when the JLA tried to determine whether he was a hero or a villain. After being distracted by aliens, the JLA decided not to pursue he matter further.

CRIMSON AVENGER
Secretly publisher Lee Travis, the **Crimson Avenger** is a costumed acrobat who used to fight crime with his Oriental companion, **Wing,** who has since died in action. **Crimson Avenger** appeared in his own series in **WORLD'S FINEST** #1-5 and **DETECTIVE** #20-29, 37-89 and with the **Seven Soldiers of Victory** in **LEADING** #1-14. He was shown to be banished into the past in **JLA** #100-102, his only **JLA** appearence to date.

DEADMAN
Once aerialist Boston Brand, **Deadman** was killed by a sniper named the **Hook** as an initiation into the **League of Assassins. Deadman** was granted ghostly life by the Hindu spirit **Rama Kushna** in order to track down his murderer, and, later, to track down all killers. His only power is the ability to enter the bodies of the living and control their actions. He had his own series in **STRANGE ADVENTURES** #205-216, and in **AQUAMAN** #50-52. He appeared briefly in **JLA** #94 in **Aquaman's** body to warn **Batman** of the **League of Assassins.**

DOCTOR FATE
Secretly Kent Nelson, archaeologist turned surgeon, **Doctor Fate** was raised by the Egyptian wizard, **Nabu the Wise,** and given mastery of the magical arts. He appeared in his own series in **MORE FUN** #55-98 and as a **Justice Society** member in **ALL-STAR** #3-21 (minus #13 and #20). His first JLA appearence was **JLA** #21, and he has appeared in nine of the fourteen **JLA-JSA** team-ups to date. Since his **JLA** revival, he appeared in **SHOWCASE** #55-56 costarring with **Hourman,** and in **FIRST ISSUE SPECIAL** #9. He currently appears in **ALL-STAR COMICS** with its revival in #58.

DOCTOR MID-NITE
Dr. Charles McNider, physician turned writer, is **Dr. Mid-nite,** a costumed acrobat who was blinded by an explosion but is able to see in the dark. He can see in light only with infrared glasses. He uses such vision-shrouding devices as the Blackout Bomb. He had his own series in **ALL-AMERICAN** #25-102 and was a **JSA** member from **ALL-STAR** #8-57. His first **JLA** appearence was **JLA** #29 and he has participated in six **JLA-JSA** team-ups to date. He currently appears in **ALL-STAR** with its revival in #58.

DOLLMAN
Secretly scientist Darrell Dane, **Dollman** has the mutant ability to mentally reduce himself to six inches in height. He had his own series in **FEATURE** #27-139 and **DOLLMAN** #1-47. Discovered to be a **Freedom Fighter** on Earth-X in **JLA** #107-108, he now appears in **FREEDOM FIGHTERS** #1-5.

ELONGATED MAN
Actually Ralph Dibny, amateur detective, **Elongated Man** is able to stretch any part of his body due to the Gingold elixir. He first appeared in **JLA** #51 as a friend of **Zatanna,** and returned in **JLA** #100 as an invited guest at the **JLA's** anniversary party. In **JLA** #105 he became a **Justice League** member. (For further information, consult his biography under "Members.")

THE FLASH
Secretly research scientist Jay Garrick, **The Flash** gained super-speed by accidentally inhaling hard water fumes. He appeared in his own series in **ALL-FLASH** #1-32, and **FLASH** #1-104, and was the first Earth-2 hero to be revived (in **FLASH** #123). A **JSA** member from **ALL-STAR** #3-6, 25-57, he first appeared in **JLA** in #21 and has participated in seven **JLA-JSA** team-ups since. He currently appears in the revived **ALL-STAR** #58-62.

GOLDEN EAGLE
High school student Charley Parker became **Golden Eagle** when he was temporarily given wings, making him resemble his hero, **Hawkman,** by **Hawkman's** foe, the **Matter Master** in **JLA** #116. Losing them at the end of the story, this was his only major appearance. He was declared an honorary member of the **JLA.**

GREEN ARROW
Secretly millionaire Oliver Queen, **Green Arrow** is a costumed archer who employed trick arrows to fight crime. The Earth-2 counterpart of the **JLA's Green Arrow,** he was taught his mastery of the bow by American Indians. He had his own series in **ADVENTURE** #103-269 (minus #206) and **WORLD'S FINEST** #7-133, and **MORE FUN** #73-107. He was a member of the **Seven Soldiers of Victory** and appeared in **LEADING** #1-14. His only **JLA** appearence was in **JLA** #100-102 along with the other **Soldiers.**

GREEN LANTERN
Alan Scott, engineer turned radio announcer turned broadcasting executive, became **Green Lantern** when he found a green lamp from which he made a power

ring that was effective over everything but wood. He had his own series in **ALL-AMERICAN** #16-102, **COMIC CAVALCADE** #1-29, and **GREEN LANTERN** #1-38, and was a **JSA** member from **ALL-STAR** #3-7, 25-57. His first **JLA** appearance was in **JLA** #21 and he participated in six **JLA-JSA** team-ups since. He currently appears in the revived **ALL-STAR** #58-62.

THE GUARDIANS OF THE UNIVERSE
The immortals of Oa appeared in JLA #80, and #129 to warn the **Justice League** of threats to Earth. First appearing in **GREEN LANTERN** #1, they have made numerous appearances in that series.

HAWKGIRL
Secretly Shiera Sanders Hall, wife of the Earth-1 **Hawkman, Hawkgirl** is a Thanagarian police officer who employs wings and an anti-gravity belt to fight crime. She appears strictly in her husband's series. Her first **JLA** appearance was at **Hawkman's** induction in **JLA** #31, and she has appeared in fourteen issues of **JLA** to date, with active roles in five of them.

HAWKMAN
Archaeologist Carter Hall is secretly **Hawkman,** said to be the reincarnated Egyptian prince **Khufu** who uses wings and the Nth Metal to fly. He had his own series in **FLASH** #1-104 and **ALL-STAR** #1-2. He was a **JSA** member from **ALL-STAR** #3-57, and has been the **JSA's** permanent chairman since #8. His first **JLA** appearance was in **JLA** #21 and he has appeared in eight team-ups to date. He currently appears in the revived **ALL-STAR.**

HOURMAN
Chemist Rex Tyler developed a wonder drug called Miraclo that granted him exactly one hour of super-strength hence, **Hourman.** He had his own series in **ADVENTURE** #48-83 and was a **JSA** member from **ALL-STAR** #3-7. In **ADVENTURE** #71, a super-strength ray replaced the Miraclo pill. His first **JLA** appearance was in **JLA** #21 and he has appeared in 6 **JLA-JSA** team-ups to date. He has co-starred in **SHOWCASE** #55-56 with **Doctor Fate** since his **JLA** revival and had a featurette in **SPECTRE** #7. He has made a guest appearance in **ALL-STAR** #62.

HUMAN BOMB
Secretly scientist Roy Lincoln, the **Human Bomb** concocted a serum that enables him to project explosions from his body without suffering physical harm. Unable to completely control it, he must wear an insulated suit. He had his own series in **POLICE** #1-58 and was discovered to by a **Freedom Fighter** on Earth-X in **JLA** #107-108. He currently appears in **FREEDOM FIGHTERS.**

IBIS THE INVINCIBLE
Once known as Amentep, son of an ancient pharoah, **Ibis** uses his mystic wand, the Ib stick, to fight crime. He had his own series in **WHIZ** #1-155. **IBIS** #1-6 and **ALL-HERO** #1, and was shown to be on Earth-S in **JLA** #135-137.

MANHUNTER
Attorney Mark Shaw was appointed by the **Grandmaster** to succeed Paul Kirk as Earth's operative in the **Manhunters.** He was awarded the ceremonial costume, blue mask and power baton of the group. Following the disbanding of the **Manhunters,** Shaw assumed the costumed identity of the **Privateer** (in **JLA** #143). **Manhunter's** sole appearances have been in **FIRST ISSUE SPECIAL** #5 and **JUSTICE LEAGUE** #140-141.

MARY MARVEL
Secretly Mary Batson Bromfield, **Mary Marvel** is the sister to **Captain Marvel's** alter ego, Billy Batson, and shares with him super-powers awarded by the wizard **Shazam.** She had her own series in **WOW** #9-58, **MARY MARVEL** #1-25, **MASTER** #118, and **MARVEL FAMILY** #1-89.

MERA
The other-dimensional wife of **Aquaman, Mera** first appeared in **AQUAMAN** #11 and married the Sea King in **AQUAMAN** #18. She strictly appears in her husband's series. Her first **JLA** appearance was in **JLA** #88, and she has also appeared in #90.

MERCURY
The Roman god **Mercury** (also know by the Greek name **Hermes**) was one of the gods and heroes who gave **Captain Marvel** his powers, and is a counterpart to the **Hermes** who gave the infant **Wonder Woman** her powers. He appeared in **JLA** #135-137, assembling the heroes of Earths 1, 2 and S to battle **King Kull.**

MERLIN THE MAGICIAN
The mythic sorceror of King Arthur's court was summoned in JLA #2 to reveal why science no longer works on Earth. He appeared frequently in DEMON.

METAMORPHO
Actually **Rex Mason,** a soldier of fortune, **Metamorpho** gained the ability to transform his body into any element or form at will by taking a serum invented by **Simon Stagg** while exposed to a glowing meteor in a pyramid. He appeared in his own series in **BRAVE & BOLD** #57-58, **METAMORPHO** #1-17, **ACTION** #413-418 and **WORLD's FINEST.** His first JLA appearance was in **JLA** #42 where he declined membership, and his second was **JLA** #100-102 to celebrate the JLA's anniversary. He was declared a reserve member.

MINDGRABBER KID
Secretly high school student Lucian Crawley, **Mindgrabber Kid** is a mutant with psychokinetic and telepathic powers. His only appearence was in **JLA** #70.

MR. SCARLET
Attorney Brian Butler is **Mr. Scarlet,** a costumed acrobat. He appeared in his own series in **WOW** #1-69 and **AMERICA'S GREATEST** #1-7. He was shown to be on Earth-S in JLA #135-137.

MR. TERRIFIC
Really financial wizard Terry Sloane, **Mr. Terrific** is a costumed acrobat who wore for an emblem the motto "Fair Play." He appeared in his own series in **SENSATION** #1-63 and was a guest of the **JSA** in **ALL-STAR** #24. His first JLA appearance was in **JLA** #37-38, and he has appeared only briefly in two others.

THE ORACLE
A mystical omniscient galactic entity, the **Oracle** was summoned in **JLA** #100-102 to reveal the fate of the **Seven Soldiers.** He has not been summoned since.

PHANTOM LADY
Secretly Sandra Knight, the daughter of a senator, **Phantom Lady** is a costumed acrobat who used a black light vision-shrouding ray. She appeared in her own series in **POLICE** #1-23, **PHANTOM LADY** #13-23 and **ALL-TOP** #8-16. She was discovered to be a **Freedom Fighter** on Earth-X in **JLA** #107-108. She currently appears in **FREEDOM FIGHTERS,** where she has gained the power of intangibility.

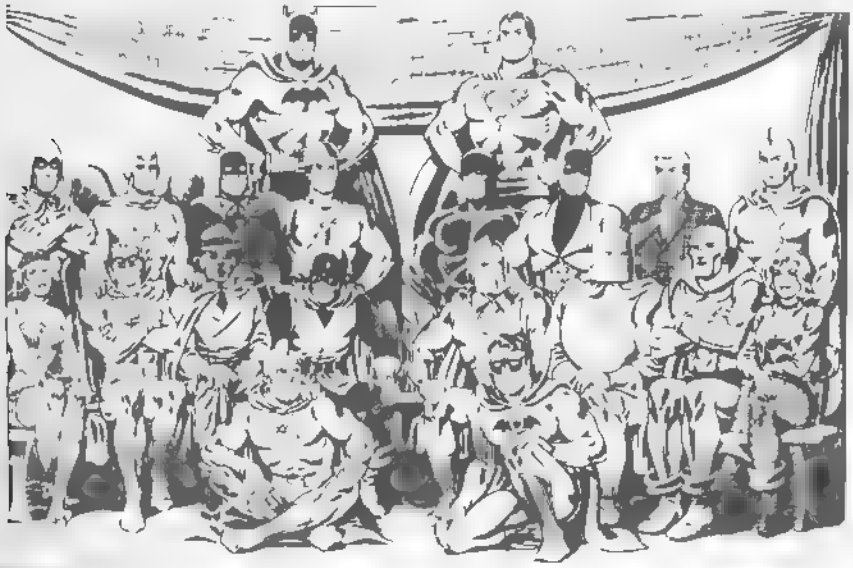
THE PHANTOM STRANGER
Identity and origin unknown, the **Phantom Stranger** has various mystical powers. He had his own series in **PHANTOM STRANGER** #1-6 in the 1950's and was revived in **SHOWCASE** #80 and appeared in a new series in **PHANTOM STRANGER** #1-41. He first appeared to the **JLA** in **JLA** #103 to warn them of **Felix Faust's** Halloween plot and again in **JLA** #110 to rescue them from the **Key's** Christmas plot. He was offered membership but never accepted it, preferring to remain a stranger.

PINKY
Secretly Brian Butler's adopted son, **Pinky** is **Mr. Scarlet's** youthful assistant and has appeared strictly in his series. He was shown to be living on Earth-S in **JLA** #135-137.

THE RAY
Secretly reporter Happy Terrill, **The Ray** gained the ability to ride beams of light and project lightwaves as the result of exposure to cosmic radiation while in a hot air balloon. He appeared in his own series in **SMASH** 14-40 and was discovered to be a **Freedom Fighter** on Earth-X in **JLA** #107-108. He currently appears in **FREEDOM FIGHTERS.**

RED TORNADO
An android created by T.O. Morrow in **JLA** #65, the **Red Tornado** was endowed with the ability to generate a whirlwind with his legs or arms. He participated in four **JLA-JSA** team-ups before leaving the **JSA** to join the **JLA** in **JLA** #106. (Consult his biography under "Members" for further information.)

ROBIN
Alias Dick Grayson, the college student ward of Bruce (**Batman**) Wayne **Robin** is a costumed acrobat who became the Earth-1 **Batman's** partner after the murder of his aerialist parents. He appeared in his own series in **DETECTIVE** #385-42, and **BATMAN FAMILY** #1-7. His first **JLA** appearance was in **JLA** #50 and he returned



in **JLA** #91-92 where he was given a new outfit for that one adventure.

ROBIN

Secretly Richard Grayson, diplomat, **Robin** is a costumed acrobat who used to be the Earth-2 **Batman's** partner He first appeared in **DETECTIVE** #38 and was **Batman's** co-star in that magazine and in **BATMAN** . He had his own series in **STAR-SPANGLED** #65-130 **Robin** took his mentor's place in the **JSA** in **JLA** #55-56, becoming the first new member of that organization since its original **ALL-STAR** days. He adapted a uniform derived from **Batman's** as a **JSA** member. He has appeared in five JLA-JSA team-ups to date. In **JLA** #135-137, he is clad in the outfit that his Earth-1 counterpart wore in **JLA** #91-92. **Robin** currently appears in the revived **ALL-STAR** #58-62, as a member of the auxiliary **Super-Squad.**

SANDMAN

Secretly millionaire Wesley Dodds, the **Sandman** wears a business suit, gasmask and cape for a costume and uses a wire-poon gun and sleeping gas to overpower criminals. **Sandman** appeared in his own strip in **ADVENTURE** #40-102 **WORLD'S FINEST** #3-7 and was a **JSA** member from **ALL-STAR** #3-21 (minus #20). His first **JLA** appearance was **JLA** #46-47, and he's participated in four **JLA-JSA** team-ups to date. **JLA** #113 spotlighted the **Sandman** and showed why he resumed his original costume rather than the skintight garb he wore from **ALL-STAR** #10 on.

SANDY

The costumed assistant to **Sandman** from **ADVENTURE** #69-102, **Sandy Hawkins** was shown to have been accidentally transformed into a giant rock-like sand-creature in **JLA** #113.

SARGON THE SORCEROR

Named after the first king of Assyria, **Sargon** had magical powers stemming from his mystical Ruby of Life. He appeared in his own series in **ALL-AMERICAN** #26-50 and 70, **SENSATION** #34-36, 52-83 **GREEN LANTERN** #37 and **COMIC CAVALCADE** #3-16. He was reintroduced in **FLASH** #186 as a villain. In his only **JLA** appearance he reformed again to help the **JLA** battle **Starbreaker** (**JLA** #98). He was notified of his honorary membership but did not attend the **JLA's** anniversary in **JLA** #100 with the other **JLA** allies

SHINING KNIGHT

Secretly becoming a museum employee known only as **Justin,** the **Shining Knight** was frozen in ice since the days of **King Arthur** and decided to fight crime in the 20th Century. He appeared in his own series in **ADVENTURE** #66-125, 127-128, 131-132, 137-139, 142-145, 148, 150-151, 152, 155, 157, 159, 161, 163, 165-166. He was a member of the **Seven Soldiers** in **LEADING** #1-14. In **JLA** #100-102, he appeared with the other **Soldiers** scattered throughout time

THE SPECTRE

When detective Jim Corrigan was murdered, a mysterious **Voice** granted him ghostly life as the **Spectre.** He had nearly omnipotent powers and was a fearful instrument of divine retribution. He appeared in his own series in **MORE FUN** #52-101 and was a **JSA** member from **ALL-STAR** #3-23. His first **JLA** appearance was in **JLA** #46-47 and he has appeared in three **JLA-JSA** team-ups to date. Following his **JLA** revival, he appeared in his own strip in **SHOWCASE** #60-61 and #64 and in **SPECTRE** #1-10. In the last three issues of his own magazine he was sentenced by the **Voice** to carry the Book of Judgment to atone for his self-righteous vengeance on human beings. In **JLA** #83, he was found imprisoned in a mausoleum, apparently after completing his atonement task. In this tale his ectoplasmic substance was dispersed by an explosion. He eventually got his substance together in two different incarnations, one in **JLA** #124 and another that still committed self-righteous vengeance on humans in **ADVENTURE** #431-440.

SPEEDY

Secretly Roy Harper, ward to Oliver Queen, **Speedy** is the costumed assistant to the Earth-2 **Green Arrow.** He appeared strictly in his mentor's series, and was a member of the **Seven Soldiers** in **LEADING** #1-14. His only **JLA** appearence was **JLA** #100-102 with the other **Soldiers.**

SPY SMASHER

Virginia sportsman Alan Armstrong began his **Spy Smasher** career during World War II A costumed athlete, appeared in his own strip in **WHIZ** #1-83, **AMERICA'S GREATEST** #1-6, 8, **SPY SMASHER** #1-11, and **ALL-HERO** #1. He was shown to be living on Earth-S in **JLA** #135-137

STARMAN

Secretly millionaire amateur astronomer Ted Knight, **Starman** developed a Gravity Rod (later Cosmic Rod) that could control gravity and enable him to fly. Appearing in his own strip in **ADVENTURE** #61-102, he was a member of the **JSA** from **ALL-STAR** #8-23. His first **JLA** appearance was in **JLA** #29, and he appeared in five **JLA-JSA** team-ups to date. He co-starred in **BRAVE & BOLD** #55-56 with **Black Canary.**

STAR-SPANGLED KID

Boy Millionaire Sylvester Pemberton is the **Star-Spangled Kid,** a costumed acrobat who appeared in his own series in **STAR-SPANGLED** #1-86 and **WORLD'S FINEST** #6-18. He was a member of the **Seven Soldiers of Victory** in **LEADING** #1-14. He appeared in **JLA** #100-102 with the other **Soldiers** and has since become a member of the **JSA's** auxiliary **Super-Squad** in **ALL-STAR** #58-62 He utilizes the disabled **Starman's** rod (later Cosmic Converter) to control gravity.

ADAM STRANGE

Archaeologist **Adam Strange** became a hero on the planet Rann when scientists from the planet used a ray called the Zeta Beam to teleport him there. The beam's effects, however, wear off in time and he is automatically teleported back to Earth **Strange** has had his own strip in **SHOWCASE** #17-19, **MYSTERY IN SPACE** #53-99 and 101 (which was reprinted in **STRANGE ADVENTURES** #217-244 and **DC SUPER-STARS OF SPACE** #2, 4, 6, 8, - + His first **JLA** appearance was in **JLA** #24 (in aural form). He was nominated for membership in **JLA** #4 and 41, but even if elected could not forsake his Rann adventures for full-time JLA duty, (since he can no longer live on Earth. **JLA** #120-121 depicted his wedding to **Alanna** and he is currently a permanent resident of Rann In **JLA** #138-139, the Zeta Beam was shown to have a new effect on him, causing him to time-travel.

STRIPSEY

Secretly Pat Dugan, Sylvester Pemberton's chauffeur, **Stripsey** was a costumed acrobat who aided the **Star-Spangled Kid** in his own series. He was a member of the **Seven Soldiers** in **LEADING** #1-14. His only **JLA** appearence was **JLA** #100-102 and he is currently said to be retired.

SUPERGIRL

Secretly Linda Lee Danvers, student counselor at New Athens school in Santa Augusta, Fla., **Superman** and possesses equivalent powers She debuted in **ACTION** #252, but was not presented to the world until **ACTION** #285. She appeared in her own strip in **ACTION** #252-300, **ADVENTURE** #381-424, **SUPERGIRL** #1-10, and is currently in **SUPER MAN FAMILY** #164 Her only **JLA** appearence to date has been in **JLA** #132 and #134 investigating the disappeareance of her cousin

SUPERMAN

Secretly Clark Kent, editor of the Daily Star **Superman** is the Earth-2 counterpart to the JLA's **Superman.** His powers are slightly weaker and he is married to **Lois Lane.** He debuted in **ACTION** #1 and the 1940's adventures are generally attributed to be his. He was an honorary member of the **JSA** but only appeared in **ALL-STAR** #7 and #36 His first **JLA** appearance was **JLA** #73 and he's participated in three **JLA-JSA** team-ups to date. He is currently appearing in the revived **ALL-STAR** since #62

JOHNNY THUNDER

A non-costumed, non-acrobat, **Johnny Thunder** is a mildly dimwitted amateur detective in control of a genie-like **Thunderbolt** who answers to the words **"Cel-U"** (pronounced "say you"). The **Thunderbolt** obeys **Thunder's** spoken commands literally and can do just about anything. **Johnny Thunder** appeared in his own series in **FLASH** #1-91 and **WORLD'S FINEST** #1-3, and was a **JSA** member from **ALL-STAR** #6-

33, 38-39 His first **JLA** appearance was in **JLA** #37-38, and he has appeared in seven **JLA-JSA** team-ups to date, always accompanied by the **Thunderbolt.**

TOMAR-RE
A member of the **Green Lantern Corp.** from the planet Xudor, **Tomar-re** appeared briefly in **JLA** #80 He was introduced in **GREEN LANTERN** #6 , where he has appeared numerous times, and was reported to be retired in **SUPERMAN** #257

UNCLE SAM
The embodiment of American patriotism, **Uncle Sam** is a mystery figure with superstrength and invulnerability who debuted during World War II. He appeared in **NATIONAL COMICS** #1-45 and **UNCLE SAM** #1-6. He was shown to be a **Freedom Fighter** on Earth-X in **JLA** #107-108 and currently appears in the **FREEDOM FIGHTERS.**

VIGILANTE
Secretly Greg Saunder, of Earth-1 is a crimefighter using a cowboy motif He rode a motorcycle and used a lariat and six-guns. His only **JLA** appearance was in **JLA** #78-79, where it was reported he was in retirement. He came out of retirement to appear in **ADVENTURE** #417 and #421 in his own strip

VIGILANTE
Secretly Greg Saunders, a singer called the Prarie Troubador, the **Vigilante** of Earth-2 is a crimefighter essentially similar to his Earth-1 counterpart He had his own series in **ACTION** #42-198 and **WESTERN** #1-4 and was a member of the **Seven Soldiers** in **LEADING** #1-14. His only **JLA** appearance was in **JLA** #100-102.

WILDCAT
Secretly former Heavyweight boxing champion Ted Grant, **Wildcat** is a costumed acrobat inspired by **Green LANTERN** to become a crimefighter. He had his own series in **SENSATION** #1-90 and **COMIC CAVALCADE** #1-2 and was a guest of the **JSA** in **ALL-STAR** #24 and 27. His first **JLA** appearance was in **JLA** #46-47 and he has participated in four **JLA-JSA** team-ups as a full-fledged member of the **JSA.** He has an Earth-1 counterpart who seemingly popped out of nowhere during the 1960's to team with **Batman** in frequent issues of **BRAVE & BOLD** (beginning in #88) and with **Creeper** n SUPER-TEAM FAMILY #2. The Earth-2 **Wildcat** currently appears in the revived **ALL-STAR** #58-62

WILLOW
Formerly an Oriental master of the martial arts, **Willow** lived on Earth by another name before marrying the tree-being who took over the body of her dead lover. Leaving Earth in energy-form, the two became one with the universe and each other. She returned to Earth in **JLA** #142 with an altered physical appearance to have her celestial child

WONDER WOMAN
Secretly nurse Diana Prince, Wonder Woman is the Earth-2 counterpart of the **JLA's Wonder Woman,** with comparable attributes. She debuted in **ALL-STAR** #8 and appeared in her own series in **SENSATION** #1-106 and **WONDER WOMAN** #1-255. The 1940's WW adventures are generally attributed as being hers. She was a member of the **JSA** from **ALL-STAR** #11-57 and served as its secretary. Her first **JLA** appearance was in **JLA** #55-56 and she has participated in 7 JLA-JSA team-ups.

ZATANNA
The female magician Zatanna casts spells by saying things backwards and uses her powers as an entertainer She debuted in **HAWKMAN** #4, and also appeared in **ATOM** #19, **Green Lantern** #42 and **DETECTIVE** #355 in a quest for her father. She had her own strip in **ADVENTURE** #413-416, 419 and 421 and **SUPERGIRL** #1-5. Her first **JLA** appearance was in **JLA** #51 which wrapped up her quest for **Zatara.** She also appeared in **JLA** #87 and #100-102 and is apparently a stand-by member of the group

ZATARA
Before becoming the father of **Zatanna, Zatara the Magician** possessed the powers his daughter inherited. He appeared in his own series in **ACTION** #1-132, 136, 138, 141 and **WORLD'S FINEST** #1-41, 43-45, 47-51. His only appearance in **JLA** being **JLA** #51, **Zatara 's** subsequent appearances have been in his daughter's strip in **ADVENTURE** #413-416 and with **Elongated Man** in **DETECTIVE** Despite his adventures having taken place in the 1940's, **Zatara** is a native of Earth-1.

VILLAINS

ABNEZAGAR (10-11, 35) One of the three Demons imprisoned in ice by the Timeless Ones that **Felix Faust** tried to liberate

ACE See **Professor Fortune.**

ALIEN-ATOR (33) A shapeless being from a timeless place trying to dominate Earth of the year 25,673 by changing humans into aliens.

ALLURA (51) The evil twin of a good sorceress by the same name in the land of Kharma who was imprisoned in a sword by **Zatara** after she placed a curse on him

AMAZO (B30, 27, 112) The android created by **Professor Ivo** who possesses the combined powers of the Justice League. He currently rests in the **JLA** Souvenir Room.

ANAKRONUS (114) A madman who held **Snapper Carr** for ransom, attempting to deceive **Carr** that he had powers.

ANARCHIST (127) Secretly faith healer **Simon Ellis,** he gained mental domination over **Green Lantern's** mind to tap his ring as an energy-source

ANTI-MATTER MAN (46-47) A wanderer from an anti-matter universe whose bodily properties make him deadly to all positive matter

AQUARIUS (73-74) A manic-depressive star-creature who took humanoid form and willed Earth-Two into another dimension. He was destroyed when sucked into an anti-matter universe

CARY BATES (123-124) A writer from Earth-Prime who apparently has the ability to actualize his thoughts when on Earth-One and Two. He originally appeared in **FLASH** #228.

BEN BLANX (71) A depraved Martian who tried to murder his entire race so he could sell Mars to some space-traders for its mineral wealth. He was slain in personal combat with **J'Onn J'Onzz.**

BLOCKBUSTER (46-47, 135) A man named **Mark Desmond** who took a serum to augment his strength and was changed into a rampaging brute A **Batman** foe, he debuted in **DETECTIVE** #345

BRAIN STORM (32, 36) A scientist who invented a helmet that harnesses stellar energy, transforming his thoughts into physical substance.

BUR SED (99) The father of **Ker Sed,** who with the aid of his son, sowed alien seeds on Earth in an attempt to alter Earth's ecology.

CARTHAN (4) The invulnerable hero of the planet Dryanna sent to Earth in political exile. He later overthrew his government.

THE CONSTRUCT
(142-143) A non-corporal intelligence that arose from the energy of modern machines and radio waves

CREATOR-2 (82-83) An alien contractor who builds planets according to his clients' specifications He tried to destroy Earth-One and Two for the energy it would release

DEMMY GOG (66) An opportunistic general of a small nation named Offalia

DESPERO (1, 26, 133-134) A world-conquering alien from the dimension of Kalonar with a webbed head and mutated third eye giving him hypnotic powers.

DOCTOR DESTINY (5, 19, 34, 61) A scientist who invented the Materioptikon which transforms his dreams into reality. Later he no longer needed the machine to materialize his dreams. Rather than launch a full-scale dreamwar on the **JLA** he has been content to masquerade as **JLA** members on two occasions to infiltrate their ranks. He may have been responsible for **Harlequin Ellis'** dream-power in JLA #89

THE DHARLU (130) An alien who stole aboard the **JLA** satellite, took over the computer system, and attempted to convert it into a starship She currently is suspended animation within the satellite's computer terminal

JOHNNY DUNE (95) A black Viet Nam veteran turned singer with a mutant voice compelling people to obey him

ECLIPSO (109) A scientist named **Dr. Bruce Gordon** who turns into a super-powered demon under the influence of any eclipsed light source. Eclipso originally appeared in his own strip in **HOUSE OF SECRETS** #61-80

HARLEQUIN ELLIS (89) A writer who inexplicably acquired the ability to transform his dreams into reality.

THE ENDLESS ONE (33) A gelatin-like entity of infinite proportions dispatched by the **Alien-Ator** to hold the **JLA** prisoners in eternity

ETHERAN (18) An android designed by the people of the microscopic world of Starzl to protect them against space attack. The energy that powered Etheran and the other Three Protectors was shortening the Starzlians' life-spans

EQUALIZER (117) An alien who sowed strange microbes that cause all sentient beings in the same proximity to become exact equals in ability as soon as they exert themselves. The **Equalizer's** motive is that he wants the universe in balance. **Hawkman's** homeworld is still under the influence of the Equalizer's microbe

FELIX FAUST (10, 21, 49, 103) An evil sorceror on Earth-One who once tried to liberate the Three Demons, but became content with mastery over other arcane secrets.

PROFESSOR AMOS FORTUNE (6, 14, 43, 54) A scientist who created a Stimoluck device that supposedly affected people's "luck glands." Later he took the guise of **MR.**

MEMORY, with induced-amnesia as his gimmick, and still later as **ACE,** leader of the Royal Flush Gang

GHAST (100-11, 35) Another of the three Demons, this one was imprisoned underwater

THE GRANDMASTER (140-141) An android leader of the Manhunters, a band of agents against galactic evil, who revolted against the Guardians who created them. He is the Earth leader of the Manhunters and debuted in **FIRST ISSUE SPECIAL #5.**

THE HAND (100-102) A scientist from Earth-Two who built a gigantic cosmic hand designed to crush the world. He originally appeared in **LEADING** #1.

HEADMASTER MIND (28, 69) A scientist who invented a device to harness the cardial vibrations given off by superhuman exertion. Later he opened up a school for criminals

HECTOR HAMMOND (14, 104) **Green Lantern's** personal enemy, a scientist who used an evolutionary device on himself to accelerate his mental growth and head size. He remains immobile in a prison cell but sends out his astral projection to carry out his schemes. He originally appeared in **GREEN LANTERN #5.**

ANDREW HELM (40) A good-intentioned scientist who accidentally released some monsters after dying in an attempt to give humanity an artificial conscience. He is trapped on the mortal plane in his astral state

HIGHMASTER (140-141) The android leader of the Manhunters, in charge of all local Grandmasters.

HYANTHIS (3) The female ruler of the water-world of Alstair who has mental control over all plantlife. She is an enemy of **Kanjar-Ro.**

"I" (27) A shimmering curtain of life slowly being drained of its life-force through a rift in the space-time continuum by the superhuman exertions of the JLA. It temporarily robbed the JLA of its "success factor," i.e., teamwork

PROFESSOR IVO (B30) The creator of **Amazo** who invented a device to drain super-heroes of their powers. He also concocted and drank an immortality serum from the oldest living animals on Earth

THE JOKER (77) Personal enemy of the **Batman,** who tried to discredit the Justice League by turning public sentiment against them in the guise of **"Mr. Average."** His usual modus operandi is perverse humor and he has a clown-like countenance. He originally appeared in **BATMAN** #1 and had his own series in **JOKER** #1-8

JEST-MASTER (81) An alien with a thought-amplifying device able to project madness. He tests civilizations on their capacity to recover from mass insanity

KANJAR-RO (3, 24, 120-121, 139) An alien from the planet Dhor who used a gamma gong to render people motionless, a power rod, and a cosmic rowboat. Later he developed new powers of the mind and learned to separate auras from their bodies. He has become a personal foe of **Adam Strange** as well as the **Justice League,** and has plagued the Earth-born space hero with recreations of his old menaces and a time-hopping effect

KER SED (99) An alien Johnny Appleseed who tried to alter Earth's ecology

THE KEY (41, 63, 110) A scientist who used psycho-chemicals to control men's minds. He compelled the JLA to disband at one

time, and at another time to kill each other. In his third appearence he was said to be suffering from a terminal disease due to cellular breakdown from the psycho-chemicals

KIMAN (126) The chief **Weaponer** in the anti-matter dimension of Qward. The **Weaponers** first appeared in **GREEN LANTERN** #2

KING KULL (135-137) Leader of a race of beast-men on Earth-S who were overthrown by their human slaves thousands of years ago. After ages in suspended animation, Kull returned, determined to destroy all humanity. He originally appeared in **CAPTAIN MARVEL ADVENTURES** #125

KORGE (115) A giant alien imprisoned for centuries on Vonn, the planet the Martians chose to colonize

KRAAD (25) A humanoid from another dimension who conquered his universe and intended to do the same with that of the **JLA.**

KROMM (3) The metal-skinned alien ruler of the world Mosteel. He is an enemy of **Kanjar-Ro.**

LIBRA (111) The organizer of the **Injustice Gang of the World,** who double-crossed his own organization by using them as tools to siphon half of the **JLA's** powers, and later half the power of the universe. He discorporated while attempting the latter, his molecules adrift in space. Although it was never revealed who he was under his mask, some believe that due to his power-absorbing capacities, **Libra** was actually the immortal **Professor Ivo.**

DR. LIGHT (12, 61, 122, 136) A scientist who discovered various manners of harnessing light for such bizarre manifestations as animated mirages, solid light beams, frozen beams, will-sapping beams, and dimensional-projectors. He also fought various Justice Leaguers individually

LORD OF TIME (10-11, 50) A criminal from the 50th Century who used various futuristic devices and weapons

MATTER MASTER (28, 116) Personal enemy of **Hawkman** who possesses the Metachem rod, capable of transmuting and controlling all matter. He originally appeared in **BRAVE & BOLD #35.**

MERLYN (94) A member of the League of Assassins (Demonfang) whose specialty is archery.

MR. MEMORY See **PROFESSOR [illegible]**

T.O. (THOMAS OSCAR) **MORROW** (64-65 106) A scientist "ahead of his time" who invented futuristic devices and weaponry by peering into the future through a time-scope. He created the android **Red Tornado,** and was snatched from the present in JLA #106. He originally appeared in **FLASH #143.**

NEBEUR ODAGLED (90) Prince of the undersea Pale People of Sareme, who originally appeared in **FLASH #119.**

NEKRON (128-129) A non-humanoid alien who feeds on fear of death

NETHER MAN (84) A humanoid monster created by **Dr. Viktor Willard.**

NEVERWAS (68) An amoeba-like being from Earth's past

NORCH LORR (80) A native of Thanagar who used the Ghenna Box to steal souls of people in an effort to save them from the **Jest-Master.**

OCANA (18) An android built by the people of the micro-world of Starzl to protect them from attack by water

JOE PARRY (33) A small-time hood who happened upon a dimensional machine that could materialize alien objects and obey his will

PUTTY MEN (105) Soft, pudgy androids created by **T.O. Morrow.**

QUEEN BEE (23, 60, 131-132) An alien named **Zazzala** from the insect-humanoid race of Korll who sought an immortality potion. With the **JLA's** help she found it, but later had them free her from its immobility effect. When last seen, she was attempting to add Earth to her empire.

RATH (10-11, 35) The third of the three Demons, who was imprisoned under sand

PETE RICKETTS (8) A small-time hood who happened upon a scientist's mind-control gun

ROYAL FLUSH GANG (43, 56) A gang of criminals led by **Amos Fortune** who costumed themselves as playing cards and used stellaration to give them powers.

SATURNA (2) The Lord of Misrule in the dimension of "Magic Land."

SAYYAR (3) The dictator of the planet Larr with a reptilian form. He is an enemy of **Kanjar-Ro.**

SENSEI (94) The Oriental leader of the League of Assassins (Demonfang), an adjunct to the Society of Assassins run by **Batman** enemy **Rae Al Ghul** (**DETECTIVE** #405). He originally appeared in **STRANGE ADVENTURES** #215.

SHADOW THIEF (111, 139) The personal enemy of **Hawkman,** he obtained a dimensionometer from an alien that allowed his

body to be projected into another dimension while a two dimensional shadow-being he could control took his place. A side effect of the dimensionmeter is that if it is used too often it will unleash forces that will bring about an Ice Age. He debuted in **BRAVE & BOLD** #36.

THE SHAGGY MAN (45, 104) A 25-foot hairy humanoid made out of plastalloy by **Prof. Andrew Zagarian,** who lashes out at anything that moves and can fully regenerate any part of its body. It is currently imprisoned aboard the JLA satellite.

SIMON MAGUS (2) An evil magician in the dimension of "Magic Land."

SOLOMON GRUNDY (46-47, 91-92) A white-skinned humanoid creature spawned in Slaughter Swamp who is the personal enemy of the Earth-Two **Green Lantern.** He debuted in **ALL-AMERICAN #61.**

SONAR (132) Personal enemy of **Green Lantern,** he is the master of sound as well as the ruler of the small country of Moldavia. He debuted in **GREEN LANTERN** #14.

SPACEMAN X (20) A giant android built by a nameless metallic alien who absorbed energy from disaster. He is stored in the JLA's Souvenir Room.

STARBREAKER (96-98) A humanoid alien who thrives on the energy caused by the emotions of living beings. He hurls planets into their suns so he can absorb the death-throes of its inhabitants.

STARRO (B28) A giant intelligent alien starfish who could read minds and shoot atomic energy through its tentacles.

SUPER-DUPER (31) An artificial being dreamed up by Joe Parry that possesses the combined attributes and appearences of **Batman, Flash, Green Lantern, Hawkman** and **Wonder Woman.**

TERRANE (18) An android built by the people of the micro-world of Starzl to protect them against land attack.

JOHNNY THUNDER (37-38) A small-time hood, the Earth-One counterpart to the **JSA's** master of the Bahdnisian thunderbolt of the same name. He subdued the Earth-II **Johnny Thunder** and took control of the **Thunderbolt** for evil purposes.

TORNADO TYRANT (17) An alien whirlwind named **Ulthoon,** who after being beaten by **Adam Strange,** decided to reform, so he created a mental projection of Earth on which he was the entire **Justice League.** He originally appeared in **MYSTERY IN SPACE** #61.

TROLL KING (2) An evil-doer in the dimension of "Magic Land."

TWO-FACE (125-126) Personal enemy of **Batman** who betrayed the **JLA** to the **Weaponers** of Qward. He debuted in **Detective #66.**

THE UNIMAGINABLE (42, 44) An intangible space-entity with awesome abilities who wanted to join the JLA. It later possessed the form of the alien Dr. Bendorian.

VIKTOR WILLARD (84) A scientist who created the **Nether-Man** and desired to purge the world of mankind's existence by aggravating the violent tendency in humanity.

XOTAR (B29) A criminal from 11,960 who used various futuristic weapons and rode inside a giant sentient robot.

THEO ZAPPA (86) A corporation boss in possession of an artificial memory wand who dealt with an alien named **Pajna Darr** to sell Earth's plankton.

VILLAIN GANGS

In some issues of **JUSTICE LEAGUE,** various of the individual **JLA** members' personal foes banded together to confront the **Justice league** as a team. The following is a list of these issues, the villains, and which heroes they originally fought.

5 Captain Cold (Flash)
Professor Menace (Wonder Woman)
Clock King (Green Arrow)
Electric Man (Aquaman)
Getaway Mastermind (J'Onn J'Onzz)
Puppet Master (Green Lantern)

14 Hector Hammond (Green Lantern)
Pied Piper (Flash)
Angle Man (Wonder Woman)
Sea Thief (Aquaman)
Dr. Davis (Green Arrow)

21 Felix Faust (JLA)
Dr. Alchemy (Flash)
Chronos (Atom)
Icicle (E-2 Green Lantern)
Wizard (JSA)
Fiddler (E-2 Flash)

28 Headmaster Mind (JLA)
Tatooed Man (Green Lantern)
The Top (Flash)
Matter Master (Hawkman)

29 Power Ring (Green Lantern counterpart)
Owlman (Batman counterpart)
Superwoman (Wonder Woman counterpart)
Ultraman (Superman counterpart)
Johnny Quick (Flash counterpart)

34 Joker (Batman)
Chac (Hawkman)
Dr. Destiny (JLA)

35 The Mask (Wonder Woman)
Dagon (Aquaman)
Pied Piper (Flash)
Killer Moth (Batman)
Dr. Polaris (Green Lantern)

40 Penguin (Batman)
Shark (Green Lantern)
Captain Cold (Flash)
Mirror Master (Flash)

41 The Wrecker (Batman)
Invisible Destroyer (Green Lantern)
Weather Wizard (Flash)

61 Dr. Light (JLA)
Tatooed Man (Green Lantern)
Penguin (Batman)
Luthor (Superman)
Mr. IQ (Hawkman)
Jason Woodrue (Atom)
Cutlass Charlie (Aquaman)
Captain Boomerang (Flash)

111 Libra (JLA)
Shadow Thief (Hawkman)
Poison Ivy (Batman)
Scarecrow (Batman)
Chronos (Atom)
Tatooed Man (Green Lantern)
Mirror Master (Flash)

123 Icicle (E-2 Green Lantern)
Sportmaster (E-2 Green Lantern)
Huntress (E-2 Wildcat)
Wizard (JSA)
Gambler (E-2 Atom)
Shade (E-2 Flash)

131 King Kull (Captain Marvel)
Queen Clea (Wonder Woman E-2)
Blockbuster (Batman)
Penguin (Batman)
Ibac (Captain Marvel)

136 Joker (E-2 Batman)
Weeper (Bulletman)
Dr. Light (JLA)
Shade (E-2 Flash)

137 Brainiac (Superman)
Mr. Atom (Captain Marvel)

139 Icicle (E-2 Green Lantern)
Captain Cold (Flash)
Minister Blizzard (Wonder Woman)
Shadow Thief (Hawkman)

JLA #87 featured a band of super-heroes from the planet Angor who coincidentally resembled Marvel Comics' **Avengers: Silver Sorceress**-Scarlet Witch, **Blue Jay**-Yellowjacket, **Jack B. Quick**-Quicksilver, **Wandjina**-Thor.

JLA #120-121 featured three **Adam Strange** menaces. **Borg,** a bronze robot; **Kalulla,** a platinum-skinned bird who emits lethal radiation; and the **Cloud-Creature,** a gaseous being; all conjured up by **Kanjar-Ro.**

INTERVIEW WITH JLA EDITOR JULIUS SCHWARTZ

In the sixteen years the **JUSTICE LEAGUE OF AMERICA** has been in existence, writers and artists have come and gone, but there is one man who has been connected with the book since its inception, Julius Schwartz. As editor, Schwartz has guided the saga of DC's stalwart supergroup through a succession of creative teams and has been a source of input into every issue of **JLA** produced. To make this **Justice League Reader** complete, we now provide an insightful interview with the man who has been a constant factor in the JLA's continuing success.

WITH THE RESURGENCE OF INTEREST IN SUPER-HEROES AT THE BEGINNING OF THE 1960'S, IT WAS PERHAPS INEVITABLE THAT A BOOK FEATURING A TEAM OF THE MOST POPULAR CHARACTERS WOULD BE ATTEMPTED. CONSIDERING THAT ITS PREDECESSOR OF A DECADE BEFORE WAS CALLED THE **JUSTICE SOCIETY,** HOW DID YOU DECIDE UPON THE NAME **"JUSTICE LEAGUE"?**

As I worked on the **Justice Society** in the 40's, I wasn't too happy with the word "Society" because it didn't seem to me to conjure up a picture to the young reader that it was a **team** of super-heroes. To me, "Society" meant something you found on Park Avenue. I felt that "League" was a stronger word, one that the readers could identify with because of **baseball leagues,** I decided to use it in the revival.

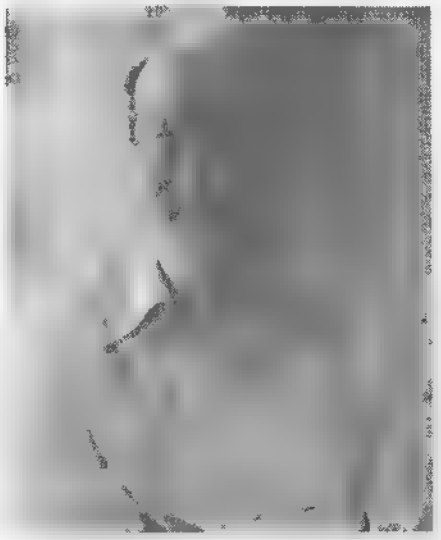
WHY WAS THE WORD "AMERICA" INCLUDED IN THE TITLE WHEN A GOOD NUMBER OF THE HEROES WERE NOT REALLY AMERICANS?

The **JLA** is no more of America than the World Series games are of the world or the Miss Universe pageant is of the universe. It was just a carry-over from the **Justice Society of America.**

HOW WAS THE ORIGINAL LINE-UP OF THE GROUP DECIDED UPON?

As I recall, our intent was to use all of DC's super-heroes running at the time. Were there any characters we didn't use?

ONLY **GREEN ARROW**, WHO JOINED THE GROUP IN **JLA** #4 WHEN VARIOUS OTHER CHARACTERS, SUCH AS **ATOM** AND **HAWKMAN,** WERE REVIVED, HOW DID



YOU DECIDE WHEN IT WAS APPROPRIATE TO INDUCT THEM INTO THE GROUP? **HAWKMAN,** FOR INSTANCE, WAS REVIVED BEFORE THE **ATOM,** BUT JOINED THE LEAGUE CONSIDERABLY AFTER HE DID.

Another carry-over from the **JSA** series in **ALL-STAR** was that a hero did not become a full-fledged member of the group until he appeared in his own series. **Atom** graduated into his own book before **Hawkman**—whom we had to give a second try-out run in **BRAVE & BOLD**—even though we revived him before **The Atom.**

AFTER **HAWKMAN** MADE THE TEAM, THE NEXT HERO TO BE A CANDIDATE FOR MEMBERSHIP WAS **METAMORPHO.** WHY DID YOU HAVE HIM DECLINE TO JOIN IN **JLA** #42?

I didn't really care for the character that much, and I thought that having a hero turn down membership in the JLA was novel. Therefore, like Metamorpho, I said no!

HOW ABOUT **ELONGATED MAN?** HE HAD HIS OWN STRIP IN **DETECTIVE** FOR A WHILE AND EVEN MADE A GUEST APPEARENCE IN **JLA** #51. WHY DID IT TAKE HIM SO LONG TO JOIN?

I felt he wasn't a strong enough character and wouldn't lend that much to the group. BUT WHEN WRITER LEN WEIN DECIDED TO INDUCT HIM, YOU WENT ALONG?

I didn't object since Len liked the character so much. I venture to say if Len hadn't convinced me, he probably still would not have been made a member. Len was a big one for bringing in a new members—he also brought in **Phantom Stranger** and **Red Tornado.**

DO YOU FEEL THAT THE SUDDEN RECRUITMENT OF SO MANY MEMBERS IN A SHORT TIME MIGHT HAVE BEEN OVERDOING A GOOD THING?

Now that I look back on it, I guess it just shows that you can never predict what I'm going to do. I can't predict myself. If I set a pattern, say, one new member would be inducted per year, the predictability would get pretty uninteresting. As soon as the reader can predict what will happen, he'll lose interest and stop buying the magazine.

WHAT ABOUT THE ANNUAL **JLA-JSA** TEAM-UP? THAT'S BECOMING PRETTY PREDICTABLE AFTER FOURTEEN YEARS.

When we did it the first time, we had no inkling that there'd be a sequel. But when the sales figures came in, we realized there was a reader-demand so we dreamed up another crisis for the two teams. When that also did well, we decided to make it an annual affair. Of all the **JLA-JSA** cross-overs we've done, with maybe one exception, they all did extremely well. It's like a surefire sale. YOU CAN'T ARGUE WITH SUCCESS.

WHERE DID THE INSPIRATION TO HAVE THE **JLA** MEET THEIR PREDECESSORS COME FROM IN THE FIRST PLACE?

The idea hit Gardner Fox and me in the spur of the moment. We showed the JSA in flashbacks in the **Flash** magazine—I think they even came out of retirement in one issue (**FLASH** #137)—so it was a logical step to team the groups.

IN EACH SUCCEEDING TEAM-UP, YOU REINTRODUCED A COUPLE OF NEW GOLDEN AGE CHARACTERS UNTIL THE **JSA** RANKS WERE MINED. THEN IT SEEMED LIKE YOU BEGAN TO KILL THEM OFF, LIKE WITH **SPECTRE** AND **LARRY LANCE.**

With **Spectre,** it was only done for the dramatic effect, and as you know, his death didn't last He was a ghost after all. **Larry Lance** was a nothing character whose death gave **Black Canary** a reason to come to Earth-One.

WHOSE IDEA WAS IT TO HAVE **BLACK CANARY** FILL **WONDER WOMAN'S** VACANCY?

It's hard to say When a writer—like Denny (O'Neil) in this case—comes in to do a story, we sit back and trade ideas until by the time we get done, we can't remember who contributed what to the plot. I do recall that it was Denny's idea to move the JLA's headquarters from a cave to a satellite

DO THE WRITERS ALWAYS SUPPLY THE INITIAL GERM OF A PLOT OR DO YOU SOMETIMES HAVE A PREMISE IN ADVANCE FOR THEM TO WORK WITH LIKE MORT WEISINGER USED TO DO?

Usually the writers come in with something. It sometimes turns out to be unacceptable, but there's usually something in it—maybe just a word or situation—that leads us in another, more interesting direction.

SOME JLA ISSUES, PARTICULARLY THE EARLY ONES, HAD SUCH GREAT COVERS THAT ONE COULD IMAGINE THAT IT WAS PRODUCED FIRST AND YOU WORKED WITH A WRITER TO PRODUCE A STORY AROUND IT WAS THIS OFTEN THE CASE?

To my recollection, in most cases it was so. It's the way we were working in those days—the early 60's—though we don't much anymore. Sometimes when I sat down with the artist—(Mike) Sekowsky or Carmine (Infantino) did the JLA cover ideas—nothing would come to us for hours so we just gave up. The next day maybe we'd think of six in one hour. Creativity knows no rules.

YOU MENTIONED MIKE SEKOWSKY WHO WAS THE ARTIST ON THE JLA FOR 65 ISSUES HOW DID IT HAPPEN THAT HE LEFT THE BOOK, LEAVING DICK DILLIN TO TAKE OVER?

After someone does the same feature for a long enough time, he needs a change of pace. It's like with baseball or football, a player may not be doing too well with one team, but when he's traded to another, he starts doing better. Mike went on to do other books for DC It's the same situation with (writer) Gardner (Fox) After sixty-some issues, we felt that his ideas were running dry and he needed a change of pace.

BEFORE WE GET INTO THE WRITERS WHO LATER HANDLED THE BOOK AFTER FOX LEFT, LET'S GO BACK TO THE EARLY DAYS OF THE **JLA** BOOK SINCE WE WERE JUST TALKING ABOUT COVERS, WHY WERE SUPERMAN AND BATMAN CONSPICUOUSLY ABSENT FROM THE COVERS OF THE FIRST 20 OR SO ISSUES?

Mort Weisinger, who was the editor of the **Superman** magazines, and Jack Schiff, who was the editor of the **Batman** magazines, felt that the heroes might become overused and it would take away from sales on their books In due time (Editorial Coordinator) Irwin Donenfeld suggested that I put them on the cover to boost **JLA** sales. I told him the other editors' objections, so he reminded them that **Superman** and **Batman** were DC properties—not theirs!

ANOTHER INTRIGUING POINT OF THE EARLY **JLA** BOOKS WAS THAT THE MEMBERS WERE SO RELUCTANT TO CONFIDE THEIR SECRET IDENTITIES TO ONE ANOTHER WHY?

It seemed appropriate at the time Later we began to realize that it was a bit silly that they wouldn't trust each other so at least if their signallers failed, they'd know where to find their fellow members. After Denny took over the book, the secret identities gradually became common knowledge

LET'S DISCUSS THE VARIOUS OTHER WRITERS WHO HANDLED THE **JLA** AFTER FOX HOW DID DENNY O'NEIL COME INTO THE ASSIGNMENT?

Whenever I wanted to do something different, I'd always count on Denny. Denny did the new approach to the **Batman, Green Lantern,** and **Superman** series for me, as well as launching the new **Shazam** book So I asked Denny to do the **JLA** and he agreed although he wasn't exactly thrilled with the prospects of doing it. After a dozen or so issues, I took sympathy on him, and since I was breaking in fan-turned-pro **Mike Friedrich** at the time, I decided to let him have a crack at it

WHAT DID YOU THINK OF THE WAY FRIEDRICH HANDLED THE BOOK?

Some of his stuff I liked very much. I though he outdid himself with the Harlan Ellison take-off (JLA #89) He did have a tendency to become too philosophical at times. After a dozen stories, Mike left the book to work for Marvel

HOW MANY TIMES DO I HAVE TO TELL YOU B.O. SCHWARTZ IS WHAT THEY CALL ME--
IT STANDS FOR BE ORIGINAL! WHEN EITHER OF YOU HAS AN ORIGINAL IDEA, IT'LL BE TIME FOR ME TO
THE PLACE IS ROCKEFELLER CENTER, IN THE HEART OF NEW YORK CITY... AND THAT LOUD, CRUSTY FELLOW EDITS COMIC BOOKS FOR A LIVING...
YOU ALWAYS KEEP TELLING ME YOU'RE SUCH A GENIUS, BATES-- HAVE YOU GOT A JUSTICE LEAGUE PLOT YET?
HOW ABOUT YOU, MAGOON?
LISTEN, JULIE-- WHEN YOU DO RETIRE CAN I HAVE YOUR DESK CHAIR?

JULIUS SCHWARTZ PLOTTING WITH CARY BATES AND ELLIOT MAGGIN.

LEN WEIN DID ABOUT THE SAME NUMBER OF TALES BEFORE HE, TOO, LEFT FOR MARVEL. THEN THE SCRIPTING OF THE BOOK WAS PLACED IN A VARIETY OF HANDS, INCLUDING CARY BATES, ELLIOT MAGGIN, MARTIN PASKO AND GERRY CONWAY. WHY DID YOU INSTITUTE THIS ROUND-ROBIN SYSTEM OF SCRIPTING?

I would have prefered to work with just one writer—like with Gardner. But after him it seemed like no one could stick with the book for more than a couple of years. The fact is that the **JUSTICE LEAGUE** is a very difficult book to write, maybe the hardest of all the DC books. One must not only come up with a menace worthy of the group's mettle but also coordinate all the team action. Cary Bates wasn't at his best dealing with team action. He once wrote a **Flash-Green Lantern** team-up and neglected to have them team up! They appeared together, but not in team action—except for a panel or so I sneaked in. Elliot Maggin was much the same way

NOW THE SCRIPTING REINS HAVE BEEN PASSED TO STEVE ENGLEHART, WHO WOULD APPEAR TO BE REGULAR WRITER FOR THE BOOK AGAIN. SINCE ENGLEHART LIVES IN CALIFORNIA, IT IS PROBABLE THAT YOUR METHOD OF PLOT CONFERENCES DIFFERS FROM WITH YOUR NEW YORK-BASED WRITERS

Steve calls me on the phone, we discuss the plot briefly, and I caution him what not to use—for example, villains he may not be aware are currently appearing in other books After the general idea is okayed, he develops it. He wanted to write the book Marvel-style but that wouldn't work out since the schedule's too tight, so he worked out his own system He does all the scene and action descriptions first and then goes back and writes the dialog on another page It's a modification of the Marvel style where the art is done in between the scene descriptions and dialog

DOES THIS NEW STYLE OF STORY CONFERENCES PRODUCE DIFFERENT RESULTS?

If Steve were working them out vis-a-vis with me, they'd probably turn out somewhat different. But as long as he's doing so well, I'm giving him more of a free hand than I gave other writers. He seems quite pleased with what he's doing and the set-up here at DC

YOU NOTED THAT ONE OF THE THINGS THAT MAKES THE JLA BOOK SO HARD TO WRITE WAS THE DREAMING UP OF WORTHY ADVERSARIES. IS THAT ONE OF THE REASONS FOR THE ABUNDANCE OF ALIEN INVASION STORIES IN THE MAGAZINE?

You take your villains where you can find them I prefer costumed Earth villains to aliens, but most of our alien villains—like **Despero** or **Kanjar-Ro**—could just as easily be Earth villains. They think like Earth villains

HAVE YOU CONSIDERED DOING A REALLY ALIEN ALIEN? THE MOST BIZARRE NON-HUMANOID ALIEN YET HAS PROBABLY BEEN **NEKRON** IN **JLA** #129

If we did depict a real alien, it would be beyond our capacity to think how it would act, and to show it would not make a very comprehensible story. I don't necessarily believe in flying saucers, but if you need an explanation for why they don't try to contact us instead of just observing us, why should

they? You're thinking like an Earthman to assume they'd even want to

BEGINNING WITH LEN WEIN'S WRITING TENURE, THE TREND HAS BEEN TOWARDS THE REVIVAL OF MANY OF THE GREAT OLD VILLAINS OF THE FOX ERA. HOW DO YOU FEEL ABOUT THIS?

Most of the writers of today who once were fans love to bring back old characters. I object to this if it is at the expense of creating new ones. Ten years from now, when an enterprising new writer wants to revive someone, what will he do if the writers of today created no new characters of their own? I have a standing rule—which I usually don't enforce—that for every character brought back, the writer must introduce a new one. Only by concocting new heroes and villains do you remain contemporary. By "contemporary" I mean a character that could not have been conceived in the 40's or 50's—or even the 60's—because of changes since then. . . breakthroughs in science and such. Granted, there's not too much that hasn't already been done. But with imagination, old themes can produce new variations.

ANOTHER TENDENCY THAT COULD SURELY BE NOTED IN FAN-TURNED-PRO WRITERS, IS THAT THEY'RE STICKLERS FOR CONTINUITY AND CONSISTENCY. HOW DO YOU FEEL ABOUT THIS?

It's fine to an extent, but there is simply so much trivia accumulating, that some things have to be discarded, that you can't feel bound by a story that took place say ten-twenty years ago. Take the origin of **Superman**: Mort Weisinger changed it to a certain extent, annexing the **Superboy** legend and various other survivors of Krypton and so on. Details were not always conceived of as being historically momentous. Who knew thirty years ago that **Superman** would be such an institution today and that all of the little things would have to be explained. Personally I don't feel another editor ten years from now should be bound by what I do today.

TO SOME READERS, THE TIGHTER THE CONSISTENCY, THE MORE BELIEVABALE THEIR FANTASY WORLD BECOMES AND THE MORE THEY ENJOY IT. HOW DO YOU FEEL ABOUT THIS?

The point is that comics **are** fantasy, telling stories that don't really happen. When you try to bring too much reality into fantasy, it has a tendency not to be entertaining. So if we're not consistent at times, you simply must excuse us.

HOW MUCH DO THE OPINIONS OF THE LETTER COLUMN WRITERS—THE FANS—AFFECT YOUR IDEAS ON HOW TO HANDLE THE BOOK?

Let's break it down statistically. If you sell 100,000 copies of a single issue, ten per cent of that is 10,000, one per cent of that is 1,000 and one-tenth of one per cent is 100, which is more than most books receive per issue! So you're hearing from less than one tenth of one per cent of the readership. Fan letters are interesting to read but an editor cannot afford them undue importance. That's not to say fandom is wrong, but unfortunately it is not they who are going to make or break a magazine. For instance, fan reaction was pretty critical when we killed off **Red Tornado**—which surprised me since nothing had been done with him lately to warrant their concern—but that doesn't mean I should bring him back.

WHY WAS IT DECIDED TO KILL HIM IN THE FIRST PLACE?

Martin Pasko planned his murder—and I guess I was an accessory. I figured it would be novel—after all, no **JLA** member had ever died before.

WHY DID YOU CHOOSE FOR RED TORNADO TO DIE IN AN EXPLOSION—THE SAME MANNER BY WHICH HE MET HIS APPARENT END NOT THIRTY ISSUES PRIOR (JLA #102)?

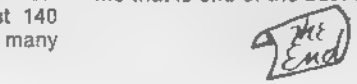
I guess I didn't recall how the **Red Tornado** met his fate the first time, and obviously neither did Marty. You know that history sometimes repeats itself.

LOOKING BACK OVER ALL THE JLA BOOKS YOU'VE EDITED, ARE THERE ANY THAT STAND OUT IN YOUR MIND AS BEING MORE FUN TO HAVE DONE OR MORE AESTHETICALLY PLEASING?

That's a hard question since the **JUSTICE LEAGUE** has been going for almost 140 issues now and it is only of of the many books I've worked on in my past 33 years in comics. But if I were pressed into pinpointing one I rather liked, I guess "Super-Exiles of Earth" (**JLA** #19) was rather good. I also remember the first **JLA** story, "Starro the Conqueror" (**B&B** #28) because it was inspired by a Ray Cummings science fiction tale that was a favorite of mine entitled "Tyranno the Conqueror."

DO YOU HAVE ANY LONG RANGE PLANS FOR THE **JUSTICE LEAGUE?**

The only long range plans I ever have for any series is to maintain the level of excitement I've achieved in the past. I don't usually have any specific plans for any series because what I like today may not necessarily hold true for tomorrow. I repeat—**JLA** is the hardest book I do, and it's satisfying to me that is one of the best sellers in the line.



SPECIAL REPORT

SUPERMAN OF THE MOVIES

by MIKE GOLD

Prologue

Excitement has run high over at the offices of DC Comics since the announcement of the $25,000,000 pair of **Superman** *movies. Needless to say, when Producer* **Ilya Salkind**, *Director* **Richard Donner** *and Star* **Christopher Reeve** *all happened to be together in New York for a couple of days last February, the staff at DC was quite anxious to meet the folks who will have such a profound impact on the superhero mystique.*

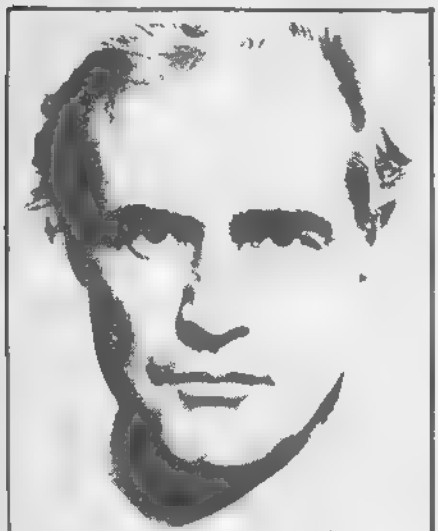
Shortly before lunch one day, **Sol Harrison** *alerted me there was "a possibility" a few of us might be able to speak with* **Richard Donner**. *I rounded up* **Amazing World** *Editor* **Cary Burkett**, *Production Ace (and resident film buff)* **Steve Mitchell** *and* **Superman** *Writer* **Marty Pasko**, *and, together, we structured out an interview.*

At 4:30, the word came down. If we could be at the posh Regency Hotel in fifteen minutes, we could talk with the director of the **Superman** *movie—as well as with one of the writers—as they were packing to leave the country. No easy trick, that. Massive Mitchell literally ripped off the doors of the taxicab as Cary and I beat off teams of little old ladies in order to make the appointment on time.*

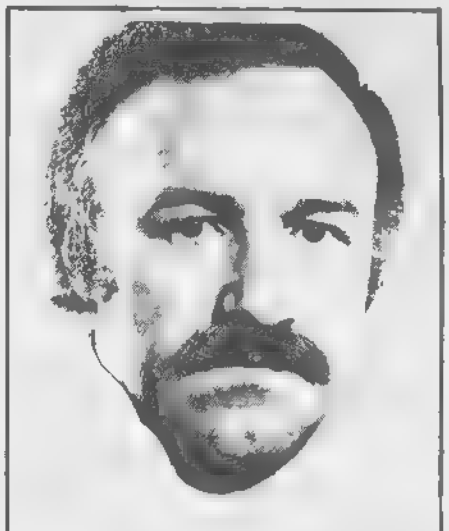
The scene at the Regency was even more hectic. Dozens of phone calls; Donner was trying to pack, eat lunch and talk at the same time, while Writer **Tom Mankiewicz** *was trying to round up drinks for the awed DC crew. In spite of the pressure, Donner and Mankiewicz were gracious—and informative—hosts.*

SUPERMAN 1978—AN INITIAL GLANCE

Donner started off on the right track. "Just to alleviate your tensions, we're hitting this thing head-on. We had a meeting with **Marlon** (Jor-El) **Brando**, and by the time we were through he said 'Then what you're really saying is you want to meet the **Superman** legend head-on.' That's just what we're going to do—no camp, no farce. We're doing a fantasy, a heroic story, and we're doing it straight."



MARLON BRANDO
as
JOR-EL



GENE HACKMAN
as
LEX LUTHOR

CURT SWAN'S SUPERMAN

The DC Three breathed a sigh of relief. A few minor elements of the **Superman** mythology will be altered or avoided in order to make each movie complete in under two hours (the first is expected out in early summer of 1978, second will probably be released the following Christmas). The **Superboy** character will not appear, although there will be scenes in Smallville; the rocketship which carries Kal-El to Earth will be of a crystalline nature, instead of the Siegel-Shuster 1930s Buck Rogers-style version. But the movie will be faithful to the character and to the forty years of **Superman** comics.

Writer Mankiewicz, who previously scribed a number of **James Bond** movies, added "We have a scene where General Zod and two other Phantom Zone escapees fight Superman above Times Square. The entire fight takes place in the air; it starts in the afternoon and that night they're still at it!" In this scene, **Superman** gets knocked right through **both** sides of the Seagrams building. **Superman**, true to the comics, halts the fight when he realizes the onlooking crowd is in danger.

To get an idea of the scope of these films, we asked Donner about the various locations to be used during the filming. "Let me narrow it down for you," Donner told us. "London is for the interiors. You've got New York City as Metropolis, and we'll do the action shots in Toronto. We're looking at the wheat fields of both Kansas and Saskatchewan for the Smallville locations. We have locations in Washington, D.C., a little bit in California and a bit more in the Arizona desert.

"We will have our problems," Donner continued. "When we pit **Superman** against the Ocean liner Queen Mary, he is such a dot that the perspective is destroyed. Then there is a 747 in trouble—Air Force One, as a matter of fact—and **Superman** has to save it in a storm. How can we show **Superman** holding onto a jumbo jet? He'll be just a dot!" The **Superman** crew is totally dedicated to doing the effects right, and the producers have given them the budget to pull them off. They went out and hired the best—graduates of **2001, Star Wars**, and other fantasy masterpieces, and they built the largest sound stage in all of Europe. Personnel includes people like **John Barry** as production manager, **Wally Veevers** and **Les Bowie** on effects and **Geoffrey Unsworth** on the photography. Donner himself is a veteran of **The Omen** and many early episodes of **Kojak**.

As Steve, Cary and I walked out of the hotel, we were nothing if not impressed. Here are people who understand comic books, who understand the character of **Superman**, and who are ready and willing to knock themselves out to do the best possible film of **Superman**.

The fun's just about to begin. We'll keep you in touch.

EPILOGUE

And the hits just keep on coming. Almost twenty-four hours to the minute after Sol alerted me to the Donner interview, he popped into my office to discuss the follow-up. **Superman** *actor* **Christopher Reeve** *will drop by DC in a couple of hours, and we could spend a half-hour or so interviewing him.*

It didn't come to pass. Oh, Chris certainly showed up, and **Steve Mitchell, Marty Pasko** *and I were there talking with him, but* **we** *didn't do the interviewing. Chris did. He had so many questions about* **Superman**—*his roots, his origins, his present—that we spent the entire time answering Chris's questions. Talk about dedication . . . Chris wanted to know everything about the character he was playing. Everything.*

CHRISTOPHER REEVE
as
SUPERMAN

The fact that **Christopher Reeve** *looks like* **Superman** *certainly helps. In fact, I'd* **love** *to introduce him to* **Curt Swan**. *Chris is also a bona-fide actor, an unknown, of course, but a young veteran of the stage. He'll hold his own against his notable co-stars:* **Marlon Brando, Gene Hackman** *(who will be playing* **Luthor***) and the others.*

As I left the offices that evening, looking forward to a weekend of writing this article, Sol drops by and asks me who I'd like to talk with next. "Oh, Brando, I suppose. . . ."

I'm afraid to go to work Monday.

DIRECT CURRENTS

PAUL LEVITZ

Frankly, fans, there's too much happening in our hectic halls for us to do this column the way we used to. A new look at **DC** means a new **Direct Currents**, so here goes, as we review and reveal our changes from the top down.

* * * * *

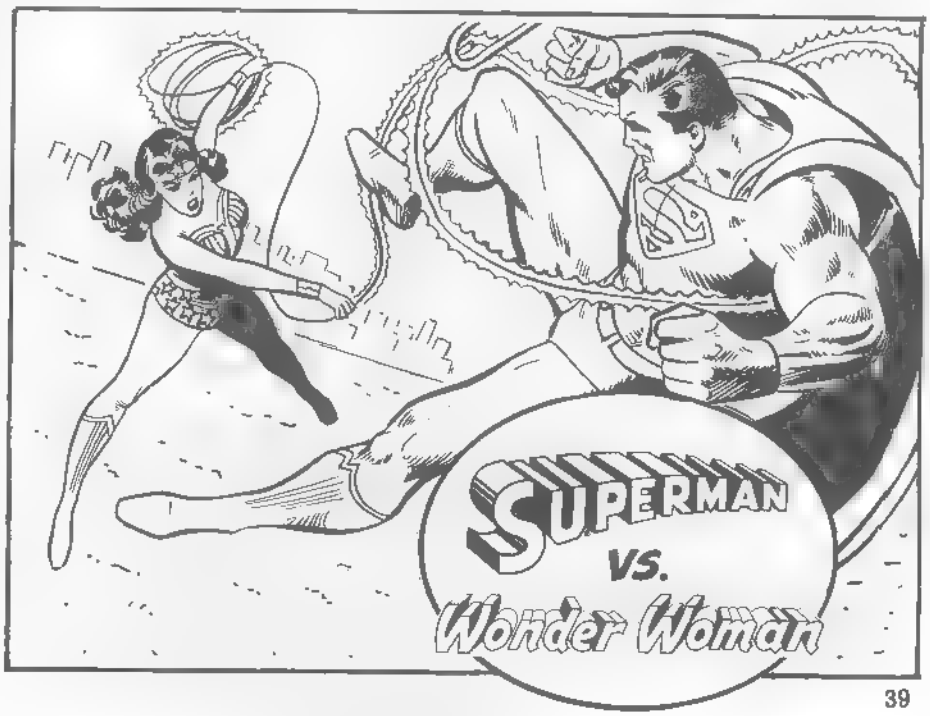
Since our last issue, Managing Editor Joe Orlando has been promoted to command the entire line of **DC Comics**—and we've officially changed the company name to **DC Comics Inc.** after fifteen years as National Periodical Publications, Inc. Editorial Coordinator Paul Levitz also gained full line responsibilities, while Mike Gold joined our staff as Public Relations man and advertising ace.

* * * * *

Being Managing Editor doesn't leave much time for editing individual titles, but Joe's held on to several of his favorites: **JONAH HEX**, which is now moving up to monthly frequency will be featuring a two-part tale revealing the origin of **Jonah's** scarred face (and will feature guest artist Dick Giordano on an upcoming fill-in issue); **WEIRD WESTERN TALES** with **Scalphunter; ALL-STAR COMICS**, now being handled by the team of Paul Levitz, Joe Staton and Bob Layton, who are also preparing **DC SPECIAL #29's Secret Origin of the Justice Society** for May release; **WELCOME BACK, KOTTER**, which is science-fiction writer Bob Toomey's bid for fame and fortune in the comics business (and Ric Estrada and Bill Draut's bid to stave off the bill-collectors); **PLASTIC MAN**; and a titanic new title—**STAR HUNTERS**, which will be introduced in mid-summer and is previewed on next page. **STAR HUNTERS** is the creation of David Michelinie, who broke new ground in the war genre with the **Unknown Soldier** and the mysterioso with **Swamp Thing.** David's moving out into the cosmos for his science-fiction debut, and illustrators Don Newton and Bob Layton are giving the story all the dimension it deserves. **STAR HUNTERS** premieres in a 34-page epic in **DC SUPER STARS** #16 this June, and becomes a regular sized title a month later.

Being Managing Editor also means never having to say you're too busy to take on a really special project, so Joe's also supervising a treat for this summer: the $2 tabloid clash of **SUPERMAN VERSUS WONDER WOMAN** against the blazing battle backdrop of World War Two. Gerry Conway supplied the script in the style of the monumental **SUPERMAN VS. SPIDER-MAN**, and Jose Luis Garcia-Lopez and Dan Adkins are the team that's out to beat the Andru-Giordano record. It's no mean feat, but we think the preview on this page shows they have a good chance of doing it!

"Dan Adkins?" you say. Yes, he's back at the **Dynamic Company**, and he's inking our biggest and best—**SUPERMAN**. And that brings us to the office of our star Senior Editor, Julius Schwartz. Julie's taking **SUPERMAN** in new directions, with writer Marty Pasko bringing back old villains galore and adding a new element of continuity to the feature. Curt Swan and Adkins are handling the art in the big fella's own mag, while Cary Bates, Swan and Tex Blaisdell take on **ACTION COMICS** and make it live up to its name. If that isn't enough for you, this summer will see an all-new **SUPERMAN ANNUAL** in Dollar Comics form: scripted by Bates **and** Pasko.



"Who Killed The Batman?" continues our questioning examination of Julie's office, as David V. Reed crafts a four-parter around that query in **BATMAN**, with art by John Calnan and Blaisdell. Not to be outdone, in **DETECTIVE**, Steve Englehart, Marshall Rogers and Terry Austin are weaving a six-parter of the Dark Knight. And in **BATMAN FAMILY**, which now has all-new material, Bob Rozakis is scripting a 30-page novel for #13, "The man who melted Manhattan," which features fill-in artists Don Newton and Bob Wiacek. Don Heck takes over as regular penciller with #14, and also joins Rozakis on **TEEN TITANS** With #50—the first of a three-parter in that mag that pits **Titans-East** against **Titans-West**, and brings back some characters you haven't heard from in years!

JUSTICE LEAGUE continues its eight-year trend of crushing Dick Dillin with a million characters, with two especially complex conglomerations of characters this year: #144 features Englehart's tale of "The Origin Of The Justice League—Minus One" or how it **almost** happened in the mid-fifties with a dramatically different line-up; and #147-148 is the annual **JLA-JSA** classic, this year with the **Legion of Super-Heroes** thrown in for good measure, courtesy of writers Pasko and Levitz (filling-in for Steve).

FLASH speeds along virtually unchanged with Bates, Irv Novick and Frank McLaughlin handling one of the few unchanged stars in our galaxy, while **GREEN LANTERN/GREEN ARROW** is outracing the Fastest Man Alive for a place in the stellar sales firmament. To celebrate, Denny O'Neil and Mike Grell are cooking up a saga set on the Guardians world of **Oa** with a truly cosmic conflict!

Speaking of cosmic conflicts by O'Neil, **SUPERMAN VS. MUHAMMAD ALI** is chugging along towards summer release, with Neal Adams and Dick Giordano supplying the artwork. These three talented gentlemen, as well as **Flash**-y penciller Irv Novick, will be represented in another tabloid, featuring the classic **Ra's Al-Ghul** stories originally presented in **BATMAN**. May 5 is the date to start watching your newsstand for this gem, which sports a brand new cover by Adams. Julie has his share of tabloid titles cooking to follow this up, so watch for **SUPERMAN VS. SHAZAM** next year and the **JUSTICE LEAGUE** in their longest and greatest struggle.

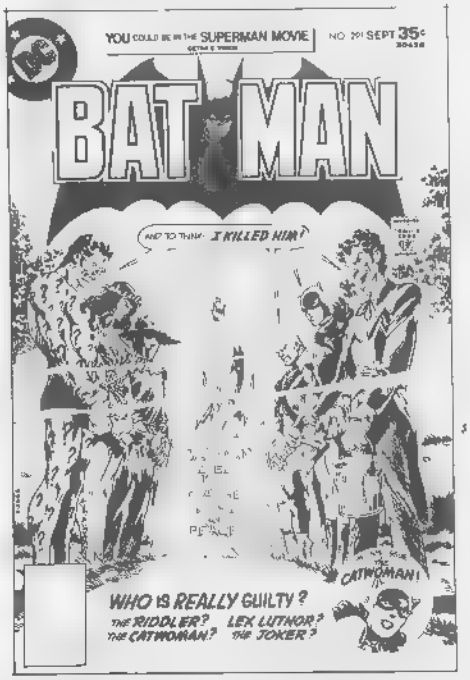
Into every life a little consistency must fall—and our portion is all in the person of Editor Murray Boltinoff, who continues to turn out his magazines with clockwork regularity and continued quality. What more could mortal man ask? Well, a **GHOSTS ANNUAL** this

September—in addition to the **G.I. COMBAT** Dollar Comic, **UNEXPECTED, WITCHING HOUR, OUR FIGHTING FORCES** starring **The Losers**, and the regular **GHOSTS** mag.

Joe Kubert's universe is also relatively unchanged—with one dramatic exception. **DC's** sole active artist/editor is really back at the board, and turning out prodigious page counts. Joe's doing full-size layouts for **SGT. ROCK** now, with Romeo Tanghal inking and finishing over them (with aid from Lee Elias on the layout side one issue and Frank Redondo on the finishes of another), while rumor hath it that Mr. K. will be handling all the art chores on **RAGMAN** himself. And the second **SGT ROCK** ANNUAL is slated for July release, with script currently being worked on by Bob Kanigher (of course).

* * * * *

Editor Denny O'Neil's prize property, **SUPERBOY & THE LEGION OF SUPER-HEROES** has jumped to being a **JUSTICE LEAGUE** size monthly giant mag, giving regular writer Paul Levitz a case of typewriter elbow, and forcing artists Jim Sherman, Mike Nasser and Jack Abel to concentrate most of their energies in the 30th Century. The big change takes place with #231, on sale in June, which


YOU COULD BE IN THE SUPERMAN MOVIE
NO. 231 SEPT 35¢
BAT MAN
AND TO THINK I KILLED HIM!
CATWOMAN!
WHO IS REALLY GUILTY?
THE RIDDLER? LEX LUTHOR?
THE CATWOMAN? THE JOKER?

also brings back the Fatal Five. And later this year, there'll be a $2 **LEGION** tabloid featuring a wedding that's been 18 years in the making!

WONDER WOMAN's also going through changes, but more in terms of who's doing than what's being. Still set in World War Two, the Amazing Amazon's now being scripted by Gerry Conway and pencilled by Jose Delbo, while a whole slew of new villains are due to make their debuts: from Armageddon and Baron Blitzkreig to . . . ? Then of course there's her adventures in the modern day world, as chronicled by E. Nelson Bridwell, Ramona Fradon and Bob Smith in **SUPER FRIENDS.**

And like almost every other title at DC, there's a big change coming in **SUPER FRIENDS** this summer as **Wendy** and **Marvin** take their "finals" and we introduce the **New Super Friends: Zan** and **Jayna**, with their pet, **Gleek**, direct from the planet **Exor.** What's more, they have super-powers! They bring a warning of an attempt to destroy Earth's civilization in a three-part tale guest-starring the **Justice League** and introducing a whole bundle of **new** heroes from all over the world! And that's not to mention the **New Super Friends** cartoon show, premiering this fall, over ABC.

On the opposite end of the comic book spectrum from **SUPER FRIENDS** is a new magazine coming out of the O'Neil office—the Steve Englehart scripted **MISTER MIRACLE**, returning to the newsstand in June. We'd say more about it, but we're just as much in the dark as you are—and at least as excited. Denny's also taking over **KAMANDI**, so that former story editor Jack C. Harris can become the mag's writer—while leaving unchanged the magic art team of Ayers and Alcala that's brought new heights to the world of Earth After Disaster.

Also in the sword & sorcery stable, **STARFIRE** is now being scripted by Tom Defalco, providing him with an excellent opportunity to break typecasting since his last assignment was **Betty & Veronica**. Of course, if he gets the characters mixed up we'll just feed him to **WARLORD,** Mike Grell's sword & sorcery stalwart.

The remaining titles in Denny's department are relatively unchanged (last we looked): **ISIS** and **KARATE KID**, both of which are on steady courses—interrupted only by a Harris scripted fill-in on **KK**; and **BRAVE & BOLD** will feature **Batman-Green Arrow** and **Batman-Demon** in the near future (creatively combined by Bob Haney and Jim Aparo, as always).

* * * * *

Nothing in Story Editor Paul Levitz's universe is unchanged—or at least it feels that way. Paul's inherited Joe Orlando's old mystery line: **HOUSE OF MYSTERY, HOUSE OF SECRETS, WEIRD WAR TALES** and the newly revived **SECRETS OF HAUNTED HOUSE** and is still trying to remember which host goes with which. But he has managed to get Gerry Conway to script a special tale for **HOS** #150—starring **Phantom Stranger, Dr. 13**, Abel and some unusual guest ghouls.

But Paul's prize project is **FIVE STAR SUPER-HERO SPECTACULAR**, a Dollar Comic one-shot coming out in June. It has five tales (naturally): **Flash** in "How To Prevent A Flash" by Bates, Novick and McLaughlin; **Green Lantern** in a solo-space saga by O'Neil and Staton; **Aquaman** on land in Arabia of all places, courtesy of Conway, Dillin and Abel; and **Atom** time Pool tale by Paul Kupperberg and Steve Stiles; and **Batman's** battle with **Kobra** by Pasko, Nasser and Joe Rubinstein.

After that, it's back to the usual unusual events: **UNKNOWN SOLDIER**, now boosted to a monthly frequency with a new Vietnam Diary back-up debuting this summer ("In Country" by Larry Hama and Ed Davis); **MEN OF WAR**, a very new war mag featuring a man **Code Name: Gravedigger**, by Michelinie and Davis—with an **Enemy Ace** back-up series; **METAL MEN; AQUAMAN** moving from **ADVENTURE** to his own mag, with **Superboy** taking up the lead slot in **DC's** oldest mag (starting with #453 by Rozakis and Calnan) and **Aqualad** as the back-up; and the **RETURN OF THE NEW GODS** in April, courtesy of Conway, Newton and Adkins.

The remainder of Paul's projects are larger tasks—**SUPER-TEAM** with upcoming combos of **Green Lantern-Hawkman, Aquaman-Captain Comet, Wonder Woman-The Atom,** and **Flash-New Gods**—all illustrated by Arv Jones and Bill Draut; and a series of **SHOWCASE** presentations, as that unique mag returns in May. The first three **SHOWCASE** issues star a new **Doom Patrol**, featuring the old **Robotman** and three new human partners. Paul Kupperberg scripted, and Joe Staton's handling the art—and then **Power Girl** takes over for the next three. But if that's impressive-sounding, wait for **SHOWCASE** #100, featuring **all** the heroes who ever graduated from **SHOWCASE**. Only Steve Englehart could tell such a tale—and we're giving him 34 pages to tell it, so count on a classic!

A SPECIAL EVENT:

SHOWCASE

#100

Jack C. Harris has weathered his first year as a story Editor well, and has also found **YOUNG LOVE**. No, his wife Kelly hasn't gotten more romantic—Jack's just inherited our most soul-stirring mag.

All kidding aside, Jack has more than his share of exciting titles, with the recently revitalized **SECRET SOCIETY OF SUPER-VILLAINS** heading the list. **SSOSV** has jumped to eight times a year, and this summer will see a 34-page **Villains** saga in **DC SUPER STARS** #17. Gerry Conway is back as the scripter, with Rich Buckler and Bob Layton as regular artists (although Ayers and Abel pinch-hit on #10). **BLACK LIGHTNING** deserves mention here as well, with Vince Colleta joining writer/creator Tony Isabella and penciller Trevor Von Eeden on that mag's team with #3.

Jack's biggest bundle of joy is **WORLD'S FINEST COMICS,** now with **The Creeper** replacing **The Vigilante** in the back of the book. Creator Steve Ditko is crafting the **Creeper** with the same care he's giving his latest—**SHADE, THE CHANGING MAN**—and Michael Fleisher will come along as dialogue man. A two-part **SUPERMAN-BATMAN** tale takes the World's Finest team into space, with Kurt Schaffenberger and Murphy Anderson supplying the art to match Haney's script. **Wonder Woman, Green Arrow** and **Black Canary** round out the mag—all with Gerry Conway scripting.

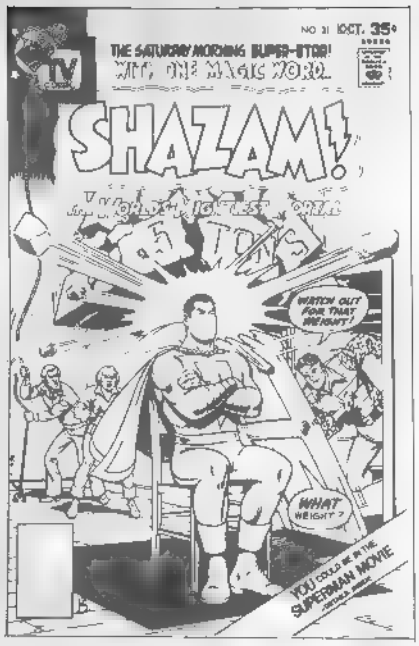
Fresh from their battle with the Crusaders, **THE FREEDOM FIGHTERS** face tragedy in their midst—and we don't mean a reprint issue, since **TFF** is possibly our furthest ahead super-hero mag, courtesy of the team of Rozakis, Ayers and Abel. Then, to continue the group train of thought, **THE CHALLENGERS OF THE UNKNOWN** are facing tragedy as well, when they run into the saga of the **Swamp Thing** in the third issue of their revived book.

We asked Jack to fill us in on his latest editorial acquisition, but since he only inherited **SHAZAM** yesterday he didn't have much to say about it. Maybe next time . . .

SHAZAM scripter Nelson Bridwell had a few things to say, however, mostly about his new assignment as Story Editor of **THE SUPERMAN FAMILY.** It was a natural assignment for former Weisinger assistant Bridwell, who promptly set to work on training a new generation of writers with old school experience and new ideas. Look for greater continuity with the **Superman** features in **SUPERMAN** and **ACTION**, and an 8-page **Superman** solo in the mag. Not to mention the

YOU COULD BE IN THE SUPERMAN MOVIE
SUPERMAN
YESTERDAY A STOLE YOUR IDENTITY. SUPERMAN TODAY HE STEAL YOUR LIFE
BECAUSE NOW I'M CLARK KENT AND YOU'RE NOT!
IN THE HEADLINES SUPERMAN IS WASHED UP! THE NEW HERO OF METROPOLIS IS BLACKROCK!

THE SECRET SOCIETY OF SUPER-VILLAINS
WHAT'S GOING ON?
IS THE WORLD'S WEIRDEST
THE CREEPER
WITH THE SUPER-VILLAINS?
AND WHY IS THE WITH THE HEROES?
YOU COULD BE IN THE SUPERMAN MOVIE



KARATE KID
NO 6 OCT 35¢
STAY BACK! KARATE KID DIES—
AT LEAST HE'LL TAKE HIS REVENGE!
FEATURING THE LEGION OF SUPER-HEROES
YOU COULD BE IN THE SUPERMAN MOVIE

upcoming origin of **Nightwing** and **Flamebird**. (And he insists on adding that after bringing in the entire **Marvel Family** in **Shazam** #30, he's reviving another Fawcett favorite from the '40's—**Minute Man**—in **Shazam** #31!

Let's see, that just leaves Cary Burkett, the newest member of our editorial staff—and as of next issue, the editor of **this** magazine. Speaking of **AWODCC** #15, it will spotlight **Wonder Woman** if current plans hold up.

Bits of Business & What Didn't Fit Elsewhere: * **Lori Lemaris** has a solo story in the back of an upcoming **ACTION COMICS**, scripted by Liz Smith, a new Schwartz-star. * **Bouncing Boy** returns in **SUPERBOY/LEGION** #230—and the origin of Dawnstar is revealed in #232. * The **1978 DC Calendar** will feature a continuous story told against the background of the 12 months of the year, scripted by Bob Rozakis, edited by Joe Orlando, and illustrated by almost all of our most awesome artists. * **Warner Books** is also preparing a series of new novels featuring our characters: **Superman** by Elliot S. Maggin, **Batman** by Denny O'Neil and **Wonder Woman** by Jane Lynch. Meanwhile, **Crown Books** is planning a hardcover edition of **Shazam** stories, and **Dell Books** is preparing a **Challengers of the Unknown** novel by Ron Goulart for press. All book projects are being checked by our editors for continuity with our mags. * Gray Morrow is back at **DC**, doing mystery covers, stories, the **Vigilante** and other projects. * Finally, **KOBRA** was cancelled with #7, and **HERCULES UNBOUND** with #12. *

Personals: If we keep forgetting to mention that ace production assistant Anthony Tollin got married last summer, it's not that we want to slight him or blushing bride Adrienne Roy—it's just that we haven't recovered from the wedding reception at Dracula's Feast. * Weddings seem to be quite the vogue, with West Coast **AWODCC** ambassador Carl Gafford getting married to Dana Anderson, and even **DC** playboy-in-residence Steve Mitchell making plans to wed novelist Barbara Petty. * That's not all our staff does, however: Former Woodchuck Allan Asherman is now comics editor at **Tempo Books**, and Mike Uslan has become a legal eagle for United Artists. * Production VP Jack Adler invented a new art technique this winter when a nasty slip on the ice gave him a fractured hip. The new technique? An air brush at the end of a crutch, to show that you can't keep a good man down. Needless to say, Jack was back at his desk in record time. *

IN MEMORIAM

1977 has opened on a very sad note, with the passing of three talented men who contributed much to our company in past years.

BOB BROWN died January 29, at age 63, just a few months after rejoining our staff. Bob's work on **Challengers, Space Ranger** and **Superboy** in 1960s and **Wonder Woman** and **Supergirl** upon his return are the best testimony to his talent.

JOHN ROSENBERGER died January 23 age 59. John had worked on **THE FLY** and **JAGUAR** for ARCHIE comics, did countless romance stories for DC, as well as work on **Wonder Woman, Lois Lane**, and other members of the **Superman** Family in the 1960's.

EDMOND HAMILTON died February 1 at age 73. Ed, one of the finest writers of the Golden Age of science-fiction, came to **DC** in 1945 and stayed to launch the **Legion of Super-Heroes** into their own series in the 1960s. We are richer for the timeless treasures they have left behind, and poorer for their passing.

THE LEGION OUTPOST

JACK C. HARRIS

TIME/SPACEGRAM
01-01-1977-C-1
To: Jan Arrah/Legion HQ/ Metropolis/Earth/01-01-2977

Jan: As you are well aware, I work for the company that publishes accurate accounts of the exploits of your fabulous **Legion of Super-Heroes.** We receive thousands of letters every day requesting further information about the history and workings of your reknowned orgnization. Unfortunately, we cannot answer all the inquiries in the pages of our monthly **SUPERBOY AND THE LEGION OF SUPER-HEROES** comic. It was for this reason that we began **The Legion Outpost** feature in our fan publication **AWODCC.**

All went well for a few issues until we found that we **don't know** all the workings of **the Legion.** This is why I've tuned to this rather unorthodox method of communication with you. I'm hoping you'll aid me (and the thousands of fans you have in the 20th century) by answering some of my (or rather, their) questions. I'll appreciate any help you can give me in this manner.
From: Jack C. Harris/AWODCC/ New York City/Earth/01-01-1977

* * * * *

To: Jack C. Harris/AWODCC/New York City/Earth/02-01-1977

Jack: As Deputy Leader of **the Legion** (in my identity of **Element Lad**), one of my duties is to keep the public (on all planets and in all times) up to date on any and all public **Legion** functions. Please feel free to ask any questions you wish. If the answers do not concern any classified material, I'll forward the answers to you by Time/Spacegram as soon as possible. And with time travel being what it is, that will be immediately.
From: Element Lad/Legion HQ/ Metropolis/Earth/02-01-2977

* * * * *

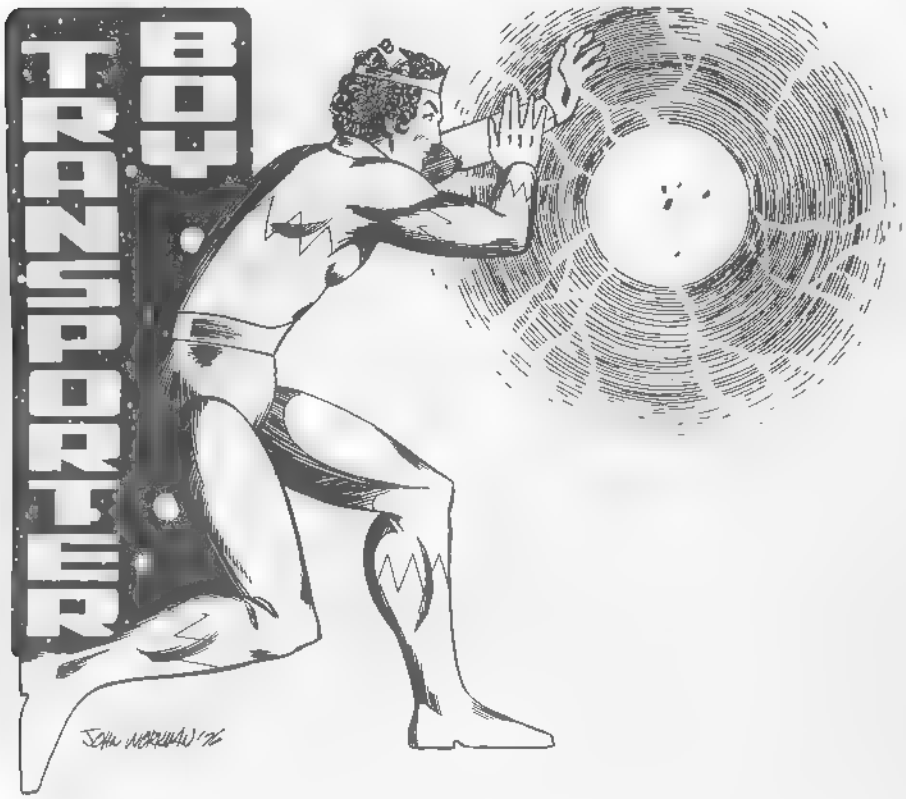
To: Element Lad/Legion HQ/ Metropolis/Earth/02-01-2977

EL: Thanks. I really appreciated your immediate reply. I'll get right to the questions: Many of our readers want to know why there aren't more **Legionnaires** in your group. They also want to know why more applicants aren't shown trying to join up. In fact, many of them know of a great number of heroes and heroines who seem powerful enough to join **the Legion** (see attached **Legion Application Forms**). So please tell us: Why so few **Legionnaires?** Why don't we see more trying to join? And are any of the attached super-doers worthy of becoming the newest **Legionnaire?**
From: JCH/AWODCC/New York City/Earth/02-01-1977

* * * * *

To: JCH/AWODCC/New York City /Earth/03-01-1977

JCH: Sorry I took so long in answering, but my partners and I had to take time and save the universe. It's part of the job, you know. In fact, that answers one of your questions. Since you only publish one adventure every thirty earth days, it's impossible to show every minute of **the Legion's** activities. We hold **Legion Application** meetings almost daily. When some of us are on a mission, those assigned to HQ duty conduct the interviews. Sometimes these interviews have sparked some of our most thrilling adventures (as your publications have recorded). Other



times (most times, that is), the interviews are routine and not exciting enough to take up the limited space in **SUPERBOY AND THE LEGION OF SUPER-HEROES** book.

As for the limited membership, an earth tax law requires us to keep the active membership at 25. This law is becoming more flexable and we hope it will soon be repealed. In the meantime, we have to abide by it. However, we want to be ready with a very strong **Reserve Legion** on call. This is why we hold the daily Legion Application meeting. Those accepted are allowed to enter the **Legion Training Academy.** When they are fully qualified, they are placed in the **Reserve Waiting List.** If an active member leaves **the Legion** (for any reason) the **Legion Reservist** who is on top of the waiting list is inducted. This is **not** a law written into our constitution. Often, a hero or heroine is inducted after aiding us in the heat of battle. This was the case with both **Tyroc** and **Dawn Star.**

The Legion Reserve is at a low at this point, so we were very anxious to invite the applicants you mentioned to our **Application** meeting. Unfortunately, we were unable to accept any of the four that applied. Please see the attached reports.

I hope I have answered all your questions and please feel free to forward any further communications to me anytime.

From: Jan Arrah/Element Lad/ Deputy Leader/Legion HQ/ Metropolis/Earth/02-01-2977

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LEGION OF SUPER-HEROES/ APPLICATION REPORT
APPLICANT'S NAME: Not disclosed
APPLICANT'S CODE NAME: Transporter Boy
POWER: He is able to transport any living thing to distant planets or make them disappear forever.
ORIGIN OF POWER: Not disclosed.
PLANET OF ORIGIN: Not disclosed
STATUS OF APPLICATION: [redacted]
(IF REJECTED, STATE REASON): Applicant's power is too dangerous. He gave no indication that he could control where he sent those he transported. It was feared he could accidentally send living creatures to planets where they could not survive, thereby violating **the Legion's** code against killing. Making living things "disappear forever" also violates that code.
APPLICANT'S SPONSOR: Darwin Frehlick, 2021 May Fair Bay, Estevan, Sask., Canada, Earth.

* * * * *

LEGION OF SUPER-HEROES/ APPLICATION REPORT.
APPLICANT'S NAME: Arwe Earth
APPLICANT'S CODE NAME: Thunderbow
POWER: The ability of infallible aim in directing any weapon, telekeenetic energy or teleportation effects. Applicant uses the bow as his weapon.
ORIGIN OF POWER: Natural planetary abilities.
PLANET OF ORIGIN: Ythorza (destroyed)
STATUS OF APPLICATION: REJECTED
(IF REJECTED, STATE REASONS): Applicant uses weapon in conjuntion with natural ability, contrary to **Legion** policy. Powers of telekenetic energy projection (limited to aim) and teleportation (also limited) are duplicated by other **Legionnaires** on active duty (**Saturn Girl** and **Tyroc**). Duplication is also against **Legion** policy except in special cases.
APPLICANT'S SPONSOR: Mark A. Ernst, Baptist Road, Canterbury, New Hampshire, United States of America, Earth 03224.

* * * * *

LEGION OF SUPER-HEROES/ APPLICATION REPORT
APPLICANT'S NAME: Angela Majors
APPLICANT'S CODE NAME: Lamprey
POWER: Ability to breath water. Is able to drain life force and kill with a touch.
ORIGIN OF POWER: Aquatic powers natural due to birth from surface-dwelling mother and aquatic-dwelling father. Killing powers result of being in suspended animation for centuries.
PLANET OF ORIGIN: Earth
STATUS OF APPLICATION:

REJECTED.
(IF REJECTED, STATE REASONS): Aquatic power too limited to water-worlds, killing power violates Legion code.
APPLICANT'S SPONSOR: Scott R. Taylor, 103 Markham, Portland, Texas, Earth 78374

* * * * *

LEGION OF SUPER-HEROES/ APPLICATION REPORT
APPLICANT'S NAME: Rondo Kane

APPLICANT'S CODE NAME: Crystal Kid
POWER: The power to transform any matter into transparent crystals.
ORIGIN OF POWER: Gained power after suffering a bombardment of radioactive rays that hit his experimental space ship.
PLANET OF ORIGIN: Zelar
STATUS OF APPLICATION: REJECTED
(IF REJECTED, STATE REASON): No practical application could be found for applicant's power.
APPLICANT'S SPONSOR: Robert Cohen, 8932 Baylor Cres., Southwest, Calgary, Alberta, Canada, Earth T2V-3N4.

* * * * *

To: Element Lad/Legion HQ/ Metropolis/Earth/04-01-2977

EL: Thank you again for your speedy response to my inquiries. Sorry none of the heroes we sent up for application made it, but we really appreciate the chance to try our luck in having one of our "discoveries" make it into your famous club.

I'm sure that other readers of your comic will be forwarding many more questions in the future. I was wondering if it would be all right for us to continue to send sponsored **Legion** applicants to you. (We have hundreds who are eagerly awaiting the chance to apply). Also, are there any scoops in **the Legion's** future that you can let us in on now?

As ever, I await your answer.
From: JCH/AWODCC/New York City/Earth/04-01-1977

* * * * *

To: JCH/AWODCC/New York City /Earth/05-01-1977

JCH: Sure, as I stated before, we can use all the applicants you can lay on us! We'll leave it up to you to screen the best ones for us to consider. We'll look forward to their arrival.

As for **Legion** news, you bet! We've got a few bombshell announcements that **Legion** fans will go wild over. Here they are:

Gerry Conway will be doing a fill-in issue of **SUPERBOY AND THE LEGION OF SUPER-HEROES** to be drawn by Joe Staton. And upcoming tale entitled "War at World's End" with herald the final battle with the sinister **Stargrave!**

Paul Levitz scripts his first full-length **Legion** epic and presents one of the most tragic events in **Legion** history. It's all sadly revealed in "That a World Might Live—A Legionnaire Must Die!"

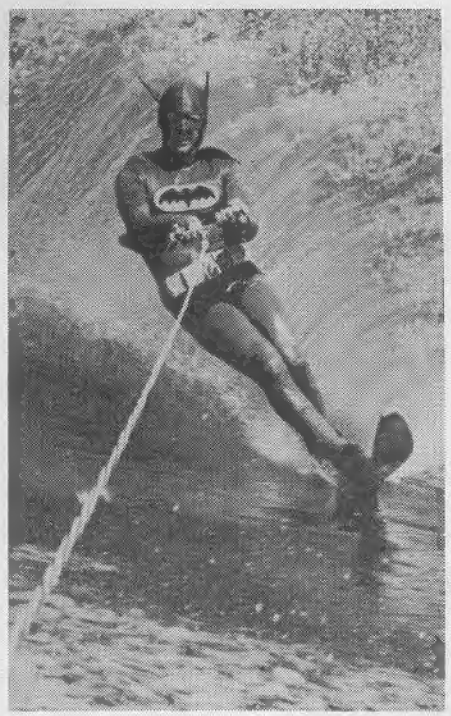
And what's in store after all this astounding news? All we can say is that it will be **BIG** news! Stay tuned, keep your flight rings polished and don't forget. . . .

Long Live the Legion!
From: Jan Arrah/Element Lad/ Legion HQ/Metropolis/Earth/05-01-2977

SEAWORLD'S ATLANTIS WELCOMES DC SUPER-HEROES

If you think that the above title is from an upcoming **Aquaman** story, think again! The **Atlantis** in question is not the undersea kingdom of our famed Aquatic hero, but a real place, a new on—the-water **theatre** which opened in late November of 1976 on the banks of SEA WORLD of Florida's 17—acre lagoon. This new facility accommodates 5,000 guests in theatre seating with an additional 2,000 seat overflow, and is a striking new addition to the famous marine-life park located in Orlando, Florida.

But what does all this have to do with **DC** heroes? Plenty, when you consider the opening attraction of the new theatre—an aquatic spectacular called "SALUTE TO THE DC SUPERHEROES!" Leaping to life straight from the comics were **Superman, Batman & Robin, Aquaman** and **Flash**, teaming up with the heroines, **Wonder Women, Batgirl, Supergirl, Black Canary and Mera!**

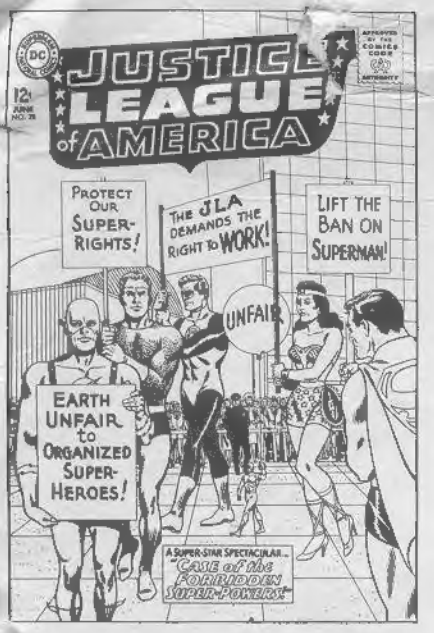


In a new 45-minute show, written by award-winning Hollywood producer, director, and writer, Dan Kibbie, these heroes and others compete with a host of super villains in the first "Annual Gotham-Metropolis Water Games." There's high-diving, jet skiing, kite-flying, and just plain **fun** as the heroes try to outdo the villains with their aquatic antics. **Aquaman** and **Mera** must surely be the backbone of the superhero team, and it's hard to see how bad guys like **The Joker** and **The Penguin** would have a chance against them. Of course, those wiley villains have never been known for their sense of fair-play, and might have a few unexpected surprises for their foes!

As evening falls, the new theatre takes on it's full name: **The Atlantis Starlight Theatre**, and offers live performances by well known entertainers. But to a **DC** fan, the big event is the splashy spectacular of the superheroes.

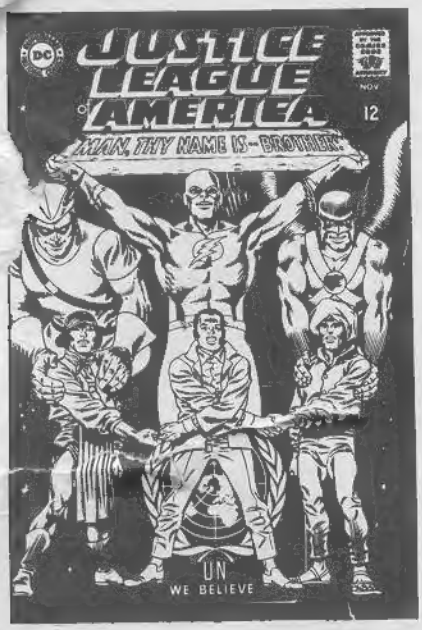
After the show, DC President, **SOL HARRISON** is introduced to the performers by **GEORGE BECKER**, Vice President and General Manager of SEA WORLD.

Before moving to it's year-round home in the Atlantis Theatre, "**The Salute To The DC Superheroes**" had a spring opening at the **SEA WORLD** of Aurora, Ohio. The show has been so successful, that SEA WORLD officials are considering reviving it again for next season, so those of you in the Aurora area keep a sharp lookout for a return visit this spring. You may get a chance to see your favorite superheroes come to life before your eyes!


JUSTICE LEAGUE of AMERICA
12¢
JUNE NO. 73
PROTECT OUR SUPER-RIGHTS!
THE JLA DEMANDS THE RIGHT TO WORK!
LIFT THE BAN ON SUPERMAN!
UNFAIR
EARTH UNFAIR to ORGANIZED SUPER-HEROES!
A SUPER-STAR SPECTACULAR...
"CAVE of the FORBIDDEN SUPER-POWERS"

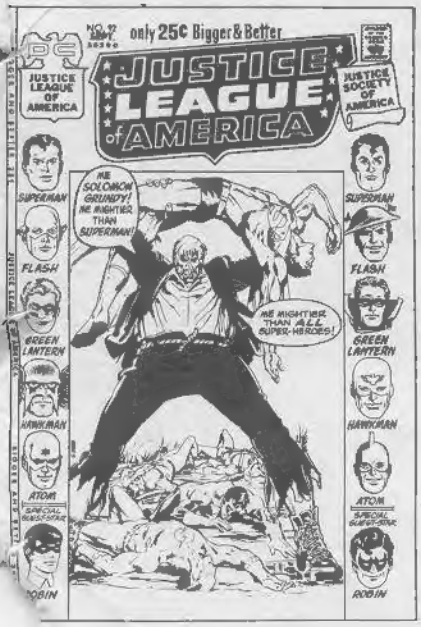
SEPT. NO. 74
JUSTICE LEAGUE of AMERICA
15¢

JUNE NO. 72
JUSTICE LEAGUE of AMERICA
12¢
HAWKMAN HAS BEEN TURNED INTO SALT!
AND THE WORLD'S GREATEST SUPER-HEROES ARE RESPONSIBLE!


JUSTICE LEAGUE of AMERICA
NOV
12
MAN, THY NAME IS -- BROTHER!
UN
WE BELIEVE

THE CREEPER VS THE JUSTICE LEAGUE of AMERICA
12¢
MAR. NO. 70
I'M STRIKING THE JLA ALONE!
JUST AS I AM THE BEST OF THIS WORLD!

The WORLD'S GREATEST SUPER-HEROES!
JUSTICE LEAGUE of AMERICA
JUSTICE LEAGUE of AMERICA
DEC. NO. 84
15¢
HELP US! WE'RE STARVING!
WE CAN'T, WE CAN'T!
THERE'S NO FOOD LEFT ON EARTH!


NO. 97 only 25¢ Bigger & Better
JUSTICE LEAGUE of AMERICA
JUSTICE SOCIETY of AMERICA
HE SO ONHOW GRUNDY! HE MIGHTIER THAN SUPERMAN!
HE MIGHTIER THAN ALL SUPER-HEROES!

The WORLD'S GREATEST SUPER-HEROES!
JUSTICE LEAGUE of AMERICA
MAR. NO. 79
15¢
STOP THE DEADLY POLLUTION -- OR NO ONE ON EARTH WILL BE LEFT ALIVE!

DC
The WORLD'S GREATEST SUPER-HEROES!
JUSTICE LEAGUE of AMERICA
20¢
NO. 100 DEC.
IT IS THE STROKE OF MIDNIGHT--
I HAVE COME FOR-- YOU!
R.I.P.
SUPERMAN
BATMAN
FLASH
GREEN LANTERN
HAWKMAN
GREEN ARROW
'A STRANGER WALKS AMONG US!'